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Level 4 Ways of Thinking ADAD4018

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Manifesto

Compose 8 short statements corresponding to Design Craft.

Statement 1: Design Craft is the designing, making and the encouragement of individual creativity and expression.

Statement 2: Design craft is a skill that is honed, and this skill can often be seen in the end product and final designs.

Statement 3: Design is in everything we see and do, but it's also between those things.

Statement 4: It's about your effort, and your imagination.

Statement 5: Design craft is not just what it looks like and feels like, it's the process that counts.

Statement 6: Design Craft is very personal, rewarding and can be very therapeutic.

Statement 7: The subject is full of exciting possibilities for creative satisfaction.

Statement 8: Design Craft is in everything we make, and it is also found between the lines of creativity.

Choose 3 statements and write in depth on each statement chosen.

Statement 6: Design Craft is very personal, rewarding and can be very therapeutic.

Introduction: Richard Sennet's *The Craftsman* is one of the greatest illustrations of how "Design Craft is extremely personal, fulfilling, and may be quite therapeutic." In *The Craftsman*, Richard Sennet writes on page 21: "The emotional benefits craftsmanship holds out for acquiring expertise are twofold: individuals are grounded in physical reality, and they may take pleasure in their work." He conveyed to the reader that design craft is a demanding but rewarding reality.

The goal of this statement is to comprehend the thinking and sentiments underlying some of the most popular assertions about design craft and to determine how objective and subjective the descriptions of design craft are.

What Exactly Is Design Craft and What Does It Mean?

According to Richard Sennet, design craft is defined as:

"When the designer dedicates himself to making things come to life."

Sennet's definition of Design Craft is to bring something to life by utilising abilities that one already possesses. This definition defines design craft as taking an existing physical thing and utilising it as inspiration to create a new product.

Richard Sennet's Definition of Design Craft

"If I had a more personal definition of design craft it would be to take something existing in the world, or most likely, in the mind, and somehow change it into a desired, required object.

Work scope: According to Richard Sennet, while design craft is gratifying and individuals take pleasure in their work, it is complicated by a lack of support, inadequate design advice, a shortage of resources, and a lack of awareness of the techniques utilised.

Richard Sennet has created a new design method for architecture. His book, *Design Craft*, offers a guide to creating using today's materials, including digital printing, 3D printing, and materials from other crafts.

"While artistry may be taught, there is a great deal of ambiguity and misunderstanding. I feel that design skill is an important aspect of design that needs greater respect and attention."

Statement 7: The subject is full of exciting possibilities for creative satisfaction.

Introduction: Christopher stutters in his introduction The Craftsman is a prime example of how

"Design Craft is incredibly personal, gratifying, and may be quite therapeutic." Christopher Failing tells how he made his own version of the Craftsman emblem in The Craftsman. He describes how he started the design and how he progressed through the process.

Christopher Failing describes how he designed his own version of the Craftsman emblem in his book The Craftsman. He describes how he started the design and how he progressed through the process.

"The theme is full of fascinating possibilities for creative delight," says Christopher, connecting the best of his craftsmanship.

Christopher Failing's Craftsman logo is both a celebration of his handiwork and a recognition of his creativity.

What Is Design Craft, and What Does It Mean for Christopher Frailing

Christopher defines design craft as follows:

"The art of Moulding, sculpting, and creating anything with a specific goal in mind."

So, it is a craft with its own set of regulations. It is a craft that Christopher Failing is quite familiar with and has mastered throughout the years.

Christopher began his work shortly after middle school (around the ages of 12-14) utilizing craft kit materials for various hobbies such as sculpture and wire sculptures of human figures. He eventually mastered and became skilled in utilizing CAD models for similar tasks and recognized that technology was a more convenient option.

He loved producing simple models using CAD kits, but not acquiring job designs, as he did with craft crafts. Christopher chose against using CAD for his crafts since it was simply a business programmed with regulations, and there was never enough challenge and excitement in CAD.

Statement 2: Design craft is a skill that is honed, and this skill can often be seen in the end product and final designs.

Introduction: "Design craft is a polished talent, and this expertise is frequently seen in the end result and final designs." After sixty years, Robert Welch's design legacy is still strong, a monument to the durability and quality of the designer's creations. Robert Welch, who studied at the Royal College of Art in London, was a renowned British designer of the twentieth century.

Welch revolutionized the path of fashion design by delivering beauty at a reduced cost, really design with design behind it, by working with textiles in ways that lay the framework for fine art - extending them beyond categories and style." He, of course, preferred a notebook over a ledger, which represents excellent efficiency, ageless style, and total personal ease.

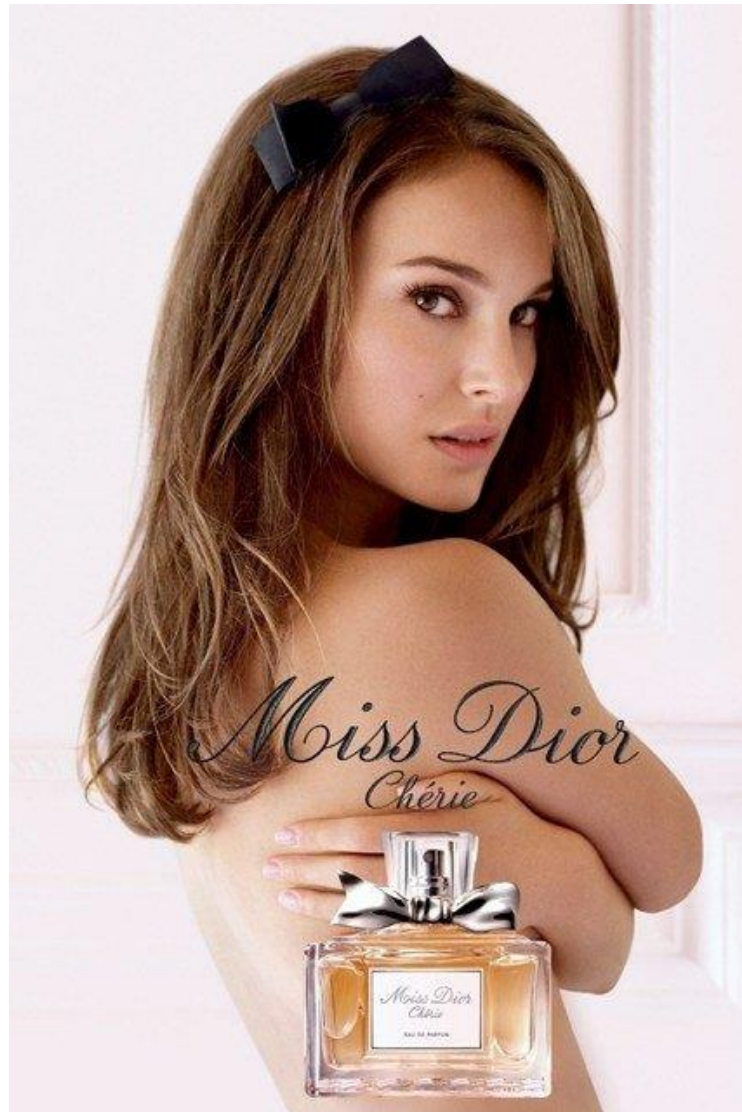
In what way does "Design craft is a talent that can frequently be evident in the end result and final designs." connect to Robert Welch's design legacy? To illustrate, how basic would his pages be, and how sophisticated would his montage be?

I could provide a lot of suggestions, but I'd rather explain why there's so much more you can observe, and why the aim of design is so important, the one of guiding intention." It doesn't matter if creative work appeared on the page, the computer design used in Welch, a video game character as a logo for Professor Whitman, and visuals just yet, as less may even be confusing, so seek the design to qualitative research design.

With a prologue by Robert's children and successors at the helm of the family firm, Alice and Robert Welch, this book provides a very intimate glimpse into the life and work of this trailblazing designer.

Observation Writing - Dior Perfume

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- My initial notice is that the model and Dior's face is famous actor Kira Knightly, who stands with her arms over her chest as if she's entering a bear embrace.
- She is holding a peach-colored perfume bottle named Miss Dior Cherie, which has a silver bow on top and a transparent glass lid.
- Kira has a black bow on her hair to match the bow on the perfume bottle. This suggests she is the embodiment of Dior and the scent itself.
- The perfume bottle has a resemblance to the titles of the limited and deluxe edition dolls "Makeup of the Cares" and "Subset Rouge," and it has the same ribbon but with an R.
- The advertisement depicts Kira's flawless skin, implying that she is the ideal face to promote the brand.

- It directs you to the Wang LA website; in the advertisement, the sun appears and captures Kira's delicate sun-kissed hand, showcasing her beauty, elegance, and calm in her expression alone.

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Object and keyword



What is Craft? A craft or trade is a hobby or employment that necessitates certain skills and knowledge of specialized labour. In historical contexts, notably in the Middle Ages and earlier, the phrase refers to those engaged in the small-scale creation of items or their upkeep, such as tinkers.

What is an apple? An apple is a fruit that grows on an apple tree. Apple trees are the most extensively planted species in the genus *Malus* and are grown all over the world.

Can an apple and a word craft coexist? absolutely. Crafting adds more to an apple than simply a phrase. The objective is revealed via creativity. You may not share the same sentiments or comprehend the same scenario in the same manner, but they do exist as a point of connection. What if another craft used other symbols or animals? If comparable characteristics are incorporated into an object, it may inspire empathy in others and lead to new insights.

Anything is possible when we work together.

- People like crafting apples together but prefer the quiet side of a craft that mimics being around a craft store or a corner farm market that functions as a pleasant area.

- Apples figure in many religious traditions, typically as a magical or forbidden fruit.
- While philosophers, anthropologists, and cognitive scientists continue to dispute the nature of craft skill and the process of its development. According to some researchers, craft competence is distinguished by specific methods of interacting with tools and materials.

To conclude: This illustrates that for many thousands of years, the name apple and the notion of craft have been intertwined with one another.