

INDEPENDENT PROJECT (ACCA6020)
BA COMPUTER ANIMATION
INTERIM VIVA ~ JANUARY 2023 (20% of module)

Student Name:	JOE STONE-EVANS (2003730)
Title of Project:	Llachar Ignis
Supervisor:	Phil Organ
2nd marker:	Nabeel Masih
Course:	BA (Hons) COMPUTER ANIMATION

• Engagement with Literature Skills (10%)	
Via this presentation you are looking to present any sources / references / influences that relate directly to the <u>practical</u> work.	82%
• Knowledge and Understanding Skills (20%)	
You are looking to gain a better appreciation and respond to any findings that arose in doing this work, that relates specifically to the sequence/theme/genre,	78%
• Cognitive and Intellectual Skills (20%)	
Information from each part of production should be analysed as to value in the project and overall influence as a result.	78%
• Practical Skills (30%)	
Produce material that evidences the progress of the work undertaken to date. Propose innovative and technically appropriate solutions to the identified problem. Communicate those solutions effectively using contextually appropriate material at a level commensurate with IND PROJ/Level 6.	82%
• Transferable Skills for Life and Professional Practice (20%)	
Evidence the ability to manage your own learning using project planning techniques and how you have met your own self-imposed deadlines. Provide insights on your development and challenges to the project/ process that can include the use of a learning journal, blog, production diary, or something similar, to date.	85%
TOTAL	81%

(Feedback/Comments on next page)

Feedback/Comments:

- Good to see branding and logo work, at L6, and that you consistently put effort towards branding and identification. Short recap since November helped to outline progress and focus, over these last few months.
- Location footage shows a good eye for framing and VFX shot development (prior to any compositing or overlays).
- The list of software covered and the approach to adapting to new areas, new techniques demonstrates a lot of initiative and self-learning. This will only help when you enter the industry, where you may need to work independently and/or with productions and schedules that present a lot of new challenges.
- Fantastic time lapse edit, to help to detail the practical endeavours. In terms of a presentation technique, it was also good to hear further insights and summaries, over the video, indicating what you feel you have achieved and what is still left to do. Some excellent adaptation skills and intuition, especially in the form, structure, underlying anatomical systems, that all play their part before a single frame is keyed.
- Technically, your modelling and rigging skills have moved on significantly and it will be great to see an animation creature-reel of cycled wing flaps, shuffles, yawns, etc. beyond their use in the visual sequence of shots.
- A well-worked presentation and an excellent breakdown on the January project stage. There is still plenty to do, but there is an assured industry-ready attitude coming through. Keep it up!

PMO. JAN 2023.

Signed:	Phil Organ	(Supervisor)
	Nabeel Masih	(2nd marker)