

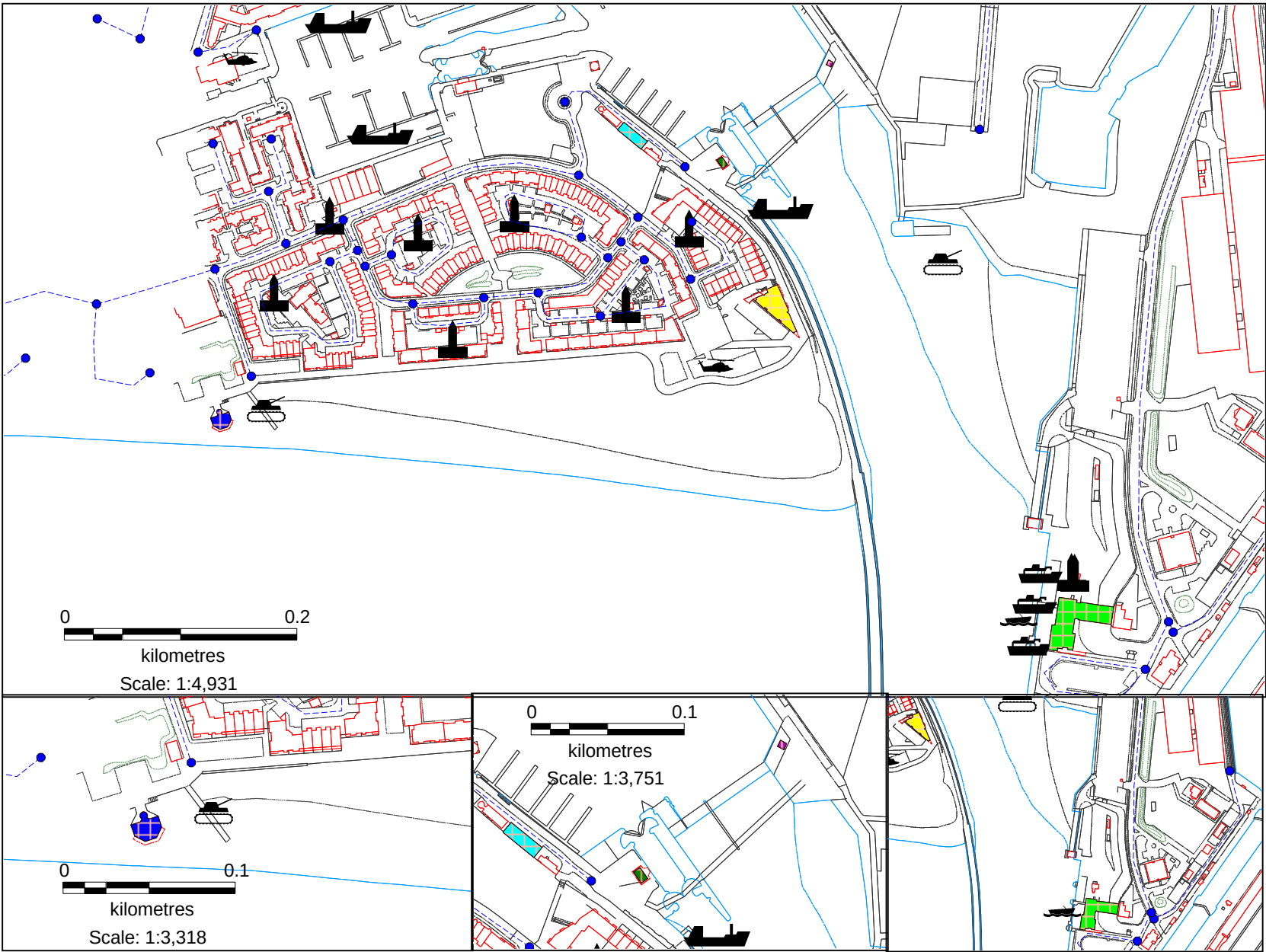
By Jake Tyrrell

29/06/18

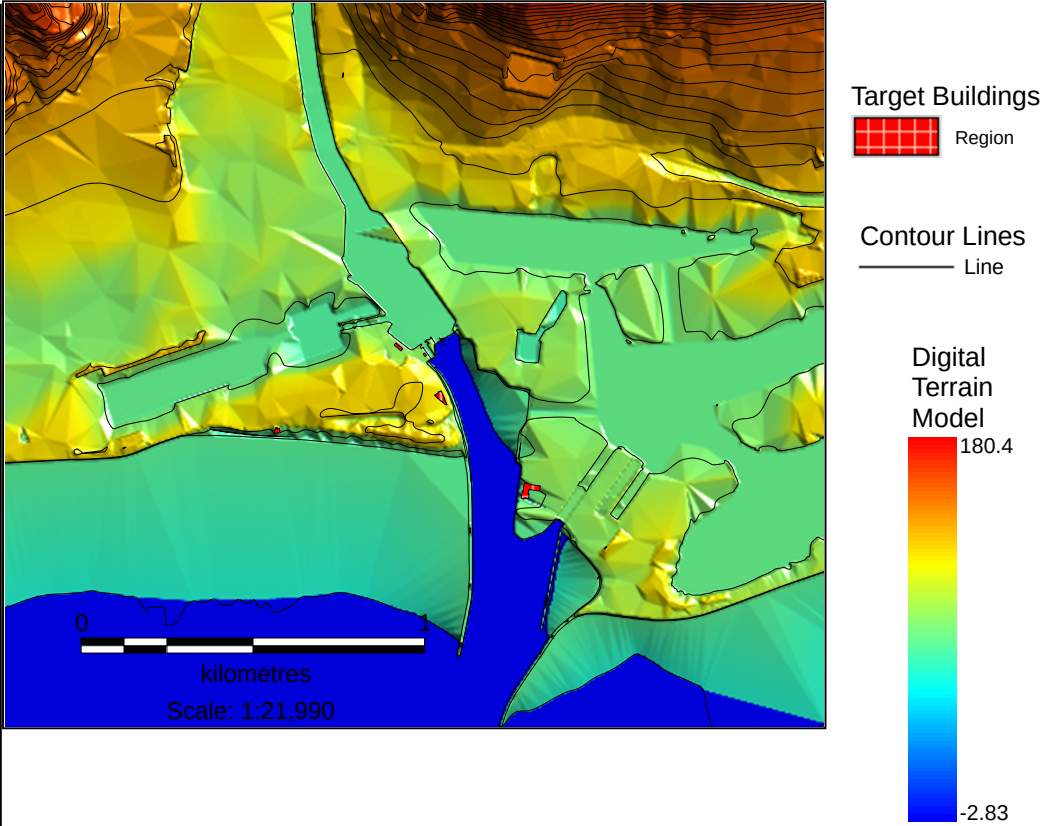
MISSION:

Provide Map Styles, Sets and Scales to enable a beach landing and securing target buildings

Swansea Area Detail, Points of Interest and Targets



Swansea Area Terrain



Swansea Tide Times (next 3 days):

Friday 29th June	13:43	4.65	LW
Friday 29th June	20:08	11.78	HW
Saturday 30th June	02:06	4.52	LW
Saturday 30th June	08:29	11.54	HW
Saturday 30th June	14:18	4.65	LW
Saturday 30th June	20:43	11.78	HW
Sunday 1st July	02:41	4.53	LW
Sunday 1st July	09:04	11.48	HW
Sunday 1st July	14:54	4.73	LW
Sunday 1st July	21:19	11.68	HW
Monday 2nd July	03:18	4.64	LW
Monday 2nd July	09:40	11.33	HW

Swansea Tide Times, Online, <https://www.gowerlive.co.uk/swansea-tide-times>, Accessed 29/06/18

The Information Downloaded:

Topography
Raster - 1: 2000 - British National Grid (1m Accuracy)
Points of Interest - British National Grid (1m Accuracy)
OS Terrain 5 DTM - 1:10000 - British National Grid (1m Accuracy)
OS Terrain 5 Contours - British National Grid (1m Accuracy)
OS Open Roads - British National Grid (1m Accuracy)

References:

DigilMap - Crown Copyright

Summary:

The Maps (above) give an overview of the area that needs securing Post Beach Landing. The Points of Interest have been selected to help with the mission success and are access points for; Ships, Vehicles and Helicopters. Other points of interest are Electricity Sub Stations that when dissabled could give the upper hand.

Target buildings have been highlighted which will need securing as they provide; lookout and/or defensive positions.

The Road Network around the swansea area has been highlighted with a blue dotted line to show access ways to and from the targets.

The Map (top right) give an overview of the terrain n the Swansea area, highlighting land highs.

All this detail was taken rom the different maps available on DigiMap