

A2

by Kristen Buller

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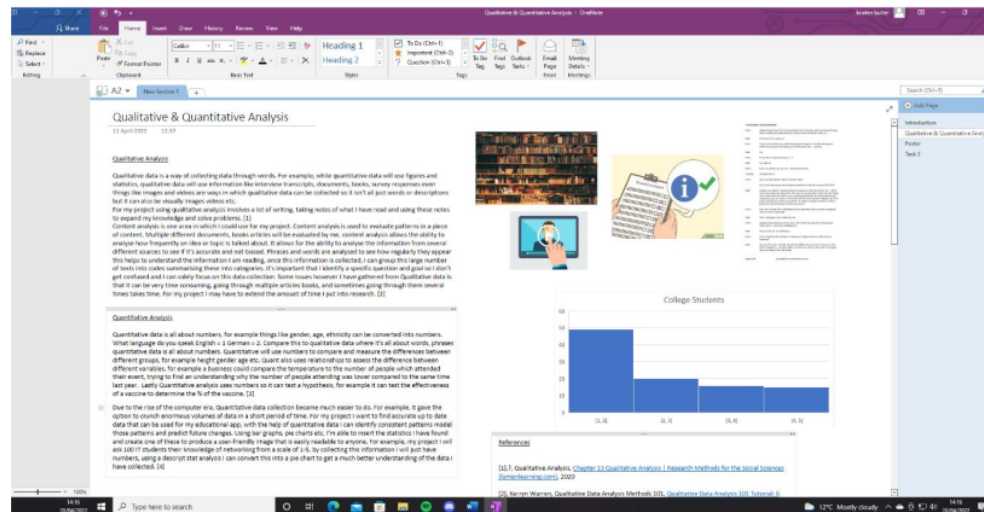
Assignment 2 L5 – Changemakers: Creativity and Value Creation

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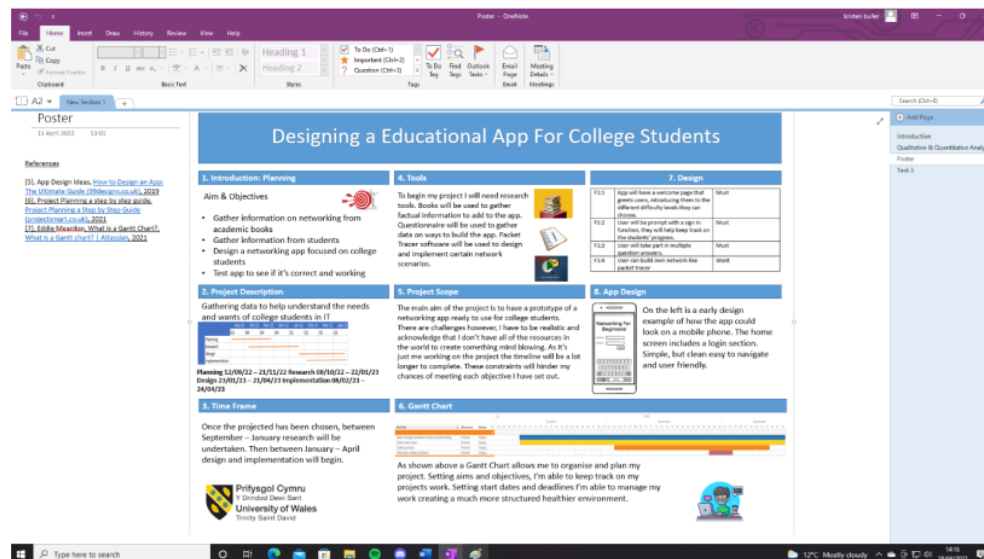
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Kristen Buller

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Qualitative & Quantitative Analysis



Poster

Developing new skills

Throughout my life I want to develop my skills. No one goes straight into their field and immediately knows everything and everything goes perfect. There is always a sense in which I will struggle with, and areas in which I will learn new things.

- Design skills - Improving my art skills, when it comes to designing the app I must ensure that the app is good to look at.
- Communications skills - It's important I develop communication skills as I will need the feedback of a consumer to launch a successful app.
- Leadership skills - Being the leader of my project, it's my responsibility to oversee the project so it can track for success.
- Networking skills - Reading plenty of books about networking, and even get hands on with physical devices. Like switches, routers, ethernet cables etc.
- Developing my ICT skills - As I develop my project I will be using the PC skill. So improving my IT skills will be hugely beneficial skill to develop.

References

[1] Sandeep Kalyan. *IT Roadmap (10 Steps to Tackle Common Project Management Challenges Like a Pro)* ([sandeeppk.com](#))

How my project will have a positive impact on society

I really believe in my project, and really believe it will have a huge contribution to society. It's estimated in the UK that there is a shortage of people with IT/networking skills. So by creating this new Networking App which is aimed at children, not only will it fill a skill gap in the UK but also its educating teenagers about networking, opening them up to the world of networking. Networking has come so far in the last 50 years and continues every year to innovate and improve. By presenting this app to tech teenagers, we are able to have a positive impact on society when it comes to job prospects and future innovation in this country.

Major risks/challenges I face from my project

When I begin my project it's important that I identify the risks and challenges that I will face during my project development. After doing some research I have identified areas in which I can reduce these risks. One of the most important parts is keeping my self-motivated. Creating a Gantt Chart is vital, as the chart allows me to plan ahead. Ensuring I give myself enough time to complete certain tasks, but also ensuring I have an escape policy if something goes wrong. For example if I identify a problem with my project, do I have enough time to extend the deadline? Hence, given myself enough breaks (as I don't burn myself out). Ensuring that find a balance between my project and mental health will lead to success. Hardware failure is a crucial one, when designing my project, as if any of my work should be backed up as much as possible. USB stick, Onedrive, personal hard-drive storing my work on these three can limit the chances of me losing my project, as if one of these fails I have backups elsewhere. This will save significant time and effort by ensuring I have backups [36]

Risk No	Risks	Impact	Contingences
1	Unrealistic Deadlines	High	Ensuring I use a Gantt chart to properly manage my work. Ensuring I have set realistic deadlines for each task.
2	Hardware/software	Medium	Ensure I have the correct hardware and software ready to use. As my project involves networking, having access to software like Packet tracer is vital to its success.
3	Loss of data	high	Ensure data is stored on

Risks/skills

FINAL GRADE

GENERAL COMMENTS

77

/100

Instructor

Total:		77
1. Engagement with Literature Skills:		
+ Some good use of citations & a reference list. - Not possible to clearly or easily find all the citations and reference list items. - could be extended to gain some additional marks in this category.	20	10
2. Knowledge and Understanding Skills: 5, 5, 5, 5		
+ Evidence of knowledge and skills learned covering: Some Qualitative & quantitative analysis, project planning (idea, objectives, scope, solution & resources), project management (Task schedule and overview Gantt chart), & some early stage design methods documented. Good start.	20	17
3. Cognitive and Intellectual Skills: 10, 10		
+ Some good evidence of qualitative & quantitative analysis methods documented.	20	15
4. Practical Application Skills: 5, 5, 5, 5.		
Poster: + Good poster presentation, structure, and format. + balance between text and images/illustration/diagram could be enhanced. + Indication of reading flow. Gantt chart: + Gantt chart is clearly structured. Could be extended to include some additional specific	20	17

tasks. Project Design: + 2 pieces of design work related to the practical element of the project have been created and documented.		
5. Transferable Skills for Life and Professional Practice: 5, 5, 5, 5.		
New skills: + Potential to develop new skills clearly documented. Positive impact: + Project's positive impact on society clearly described. Risks/contingencies: + Potential risks identified, and contingencies documented. Good. Word submission document, e-portfolio and content: + Accessible, easy to use, clearly formatted & structured, only some minor spelling/grammar errors.	20	18