

Computer Systems Exam

Q2	6 bit number values	6	(64)
Vi)	base 2 Bytes in a kilobyte	8	128
Vii)		4	256
			512

Q3 3D Specs

a) Intel core i7-10700 - 8 Core CPU

I have chosen this CPU as I ~~believe~~ believe that a 3D animations artist will need multiple cores to have multiple tasks running at the same time with optimum performance

b) 16 Gigs

OF Ram would be sensible for a 3D animator as 3D animation software uses ~~more~~ a large amount of memory dedicated to the programme

c) 2TB would be a suitable amount of storage for a Hard drive / SSD. as

A 3D animator / software designer will have a large quantity of work held on their PC