

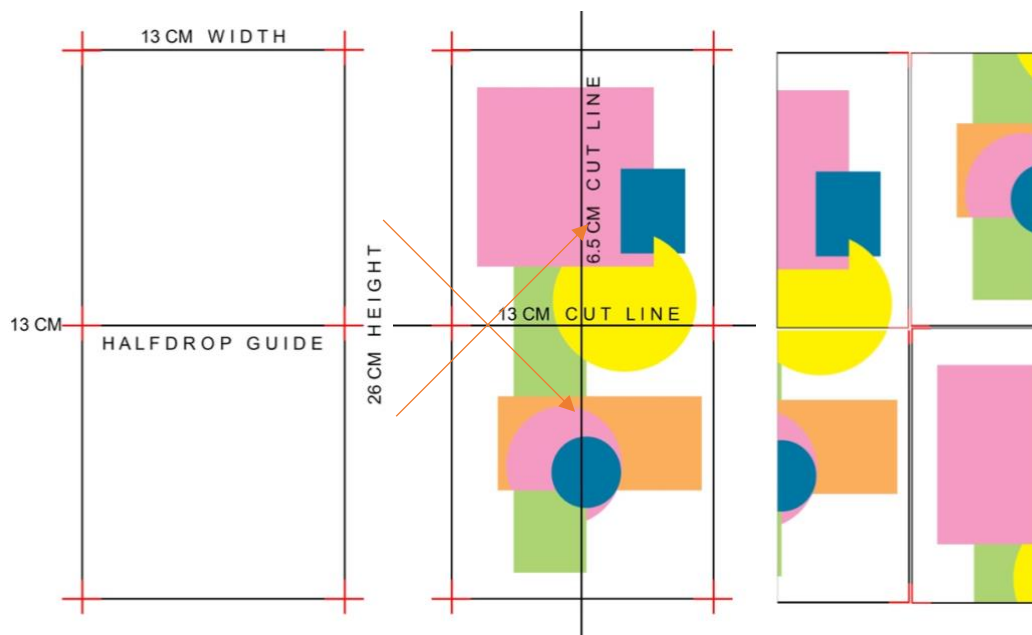
Hand Rendered Repeat Pattern/ **HALF DROP REPEAT**



There are many ways to create repeat patterns, but the most convincing and widely used within textile design is the dropped system. It is most commonly dropped half way, but can be broken into $\frac{1}{3}$, $\frac{1}{2}$, $\frac{1}{4}$, etc.

This tutorial will explore the BLOCK repeat system.

TASK



- You are asked to work within a repeat pattern block **measuring 13 x 26cm, which you will draw out onto graph paper**. We use a grid system to enable us to design rhythms and flows within our design, while working to a measured area.
- Mark onto your block layout a **horizontal line at 13cm**, the half drop point.
- **Mark onto your block your crosshairs**, which will be used to match and tile your pattern, at each of the boxing corners and also at your half drop point.
- Working within the 13 x 26cm you are asked to **develop a flow and rhythm explores the space vertically**. Try to stay within the confines of this space, while you find your repeat feet.
- **Photocopy your working tile draft.**
- **Cut your photocopied tile design into half and the left side into two pieces**, moving the top left piece to the bottom right side opposite and the bottom left piece to the bottom right side opposite.
- **Infill the gaps and spaces that your tile design now reveals**, using your design eye to build in further flows and rhythms to compliment your existing ideas to conceal your repeat system. This tile should be messy in it drafting, but include all elements for trace.
- Place your design on a light box and **retrace exactly using a variety of drawing techniques and marks** inspired by your personal projects. Aim to translate 4-6 hand traced versions using a range of media and colours to explore the possibilities of your working design.