earbuds

Pre production portfolio

Megan Phillips
(1706512)

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EARBUDS

Author - Megan Phillips

Logline: Sam's home and school life are quite unfavourable. His parents are drunks and his friends are fake. To try and live in comfort, he spends most of his time in headphones.

Target audience – 15 -30 year old male/female. The latest research on participants from the 'millennial' generation, published in the journal Psychological Medicine revealed that up to 7% of participants said they often had feelings of loneliness, with 23-31% of participants saying they experienced feeling left out, alone, isolated or lacking in companionship some of the time.

Character - Sam is 17 years old, he's an average student. He is very quiet and generally a very subdued character. His goal at this present time is to just continue on, finish school and try to be as invisible as possible. His only way to feel normal is through music, its his sanctuary among the mess he is living in. When things become too much for him, he detaches himself from reality

Outline - He goes to school every day, but sees people sniggering at him and laughing 'behind his back'. When he gets home, he eats dinner with his parents that can act normal and kind, when he gets to bed the smashing of glasses and shouting begins. In the instances where life becomes difficult Sam uses his headphones to cut it out of his peripheral. One day he skips school to walk through the gardens in Abergwili museum. As he's sitting on a bench alone, contemplating, a girl sits next to him and takes an earbud, the music can stop and Sam can enjoy silence without fear for a time.

Locations - Set in modern day Carmarthen, the film will be seen through the eyes of Sam and there is a constant inner monologue from him. The film is nonlinear to represent that the negatives in his life are a dizzying constant. The events are set across predominantly one day and the film is split into three different locations.

At home

Cut into two three parts
1:Sam is eating dinner with his parents, having small talk fill awkward silences. It's a façade that they are a happy family when in actuality it's all drunken arguments and difficulty.

2: Sam is in bed, as night approaches, the shouting and arguing and smashing of glasses can be heard.

At school

Cut into three parts
1: Sam is walking smiling, nodding his head in agreement while he walks with friends.

2: As the film progresses we see these friends, pointing and laughing at him.

3: he walks on his own to a fire exit before rushing away.

In the gardens
One scene:
Sam is walking through the gardens alone, he gets to a bench and sits. A girl sits next to him and takes an earphone from his head to share.

Character bios

Sam

Sam is very socially awkward and has a generally flattened personality. He often bites his tongue and refrains from speaking in most situations. He loves music and is very versed in musical facts. He often breaks rules if it means he can be on his own, he fears social interactions as most of the ones he has experienced up to this point have been negative.

Sam's subconscious.

Sam's subconscious is the true version of Sam if he hadn't such sour experiences. He is witty, charming and sarcastic and he's very confident. His role is to show who Sam could be if he took control of his life.

Sam's mother

Sams mother is kind and cares about how Sam does academically. She however, very flightly and tends to miss the point of a conversation to talk about what she wants to. She and her husband dont get on very well but Sam's mother works hard to try and appear as a functioning family unit. She drinks often in the evenings and argues with Sam's father loudly.

Sam's father

He is very masculine to the point of being intimadating, he wants Sam to excell at sports and become of the 'lads'. He drinks cans with dinner and doesn't particularly connect with Sam. He often makes backhanded comments at Sam's mothers and drinks far too much in the evenings and becomes violent.

Sams friends

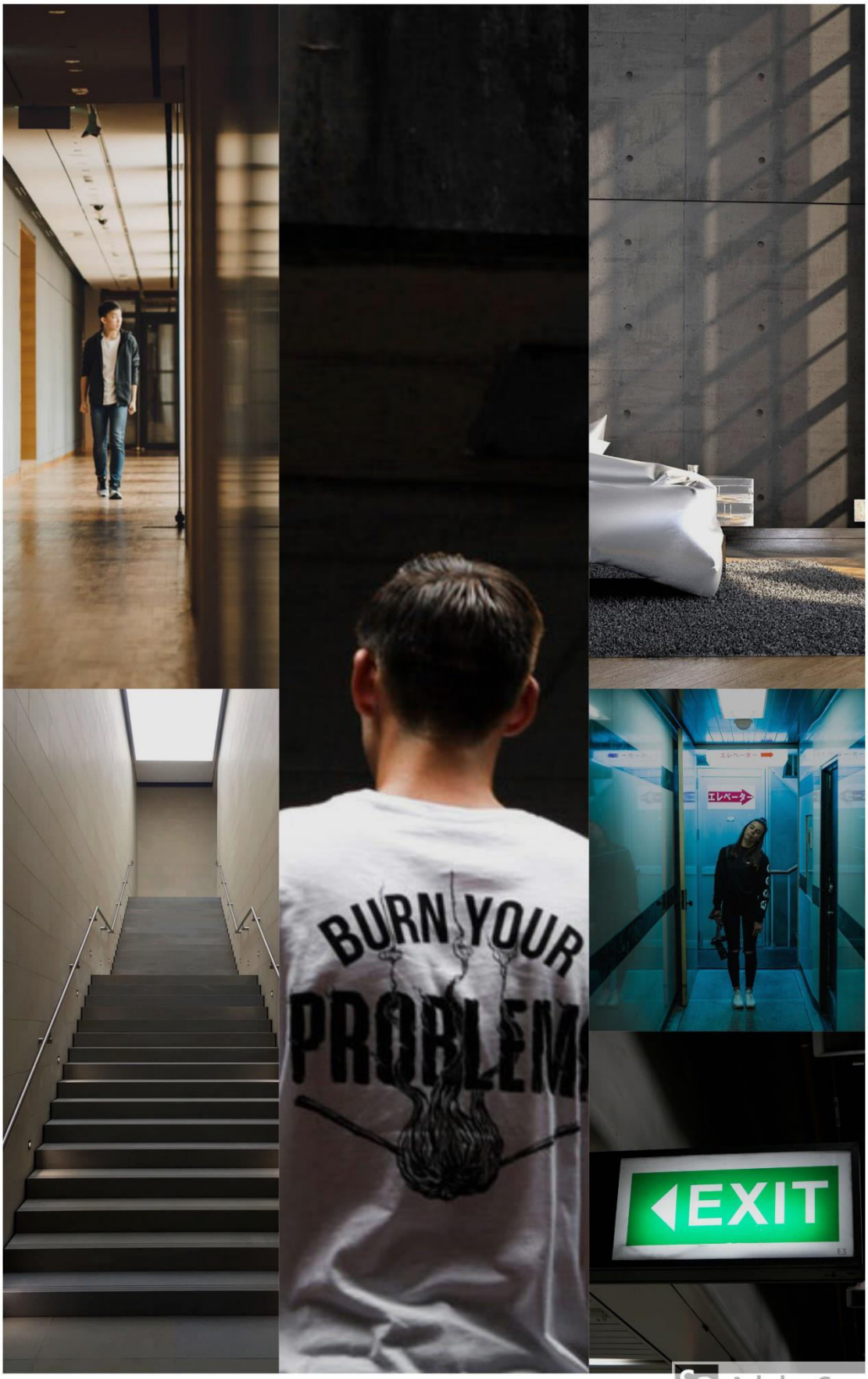
Friend 1 - Has known Sam since childhood when they lived next to eachother, no longer close to Sam but hangs around with him anyway.

Friend 2 - Is always looking to impress, tries to be the class clown and often makes jokes at Sam's expense.

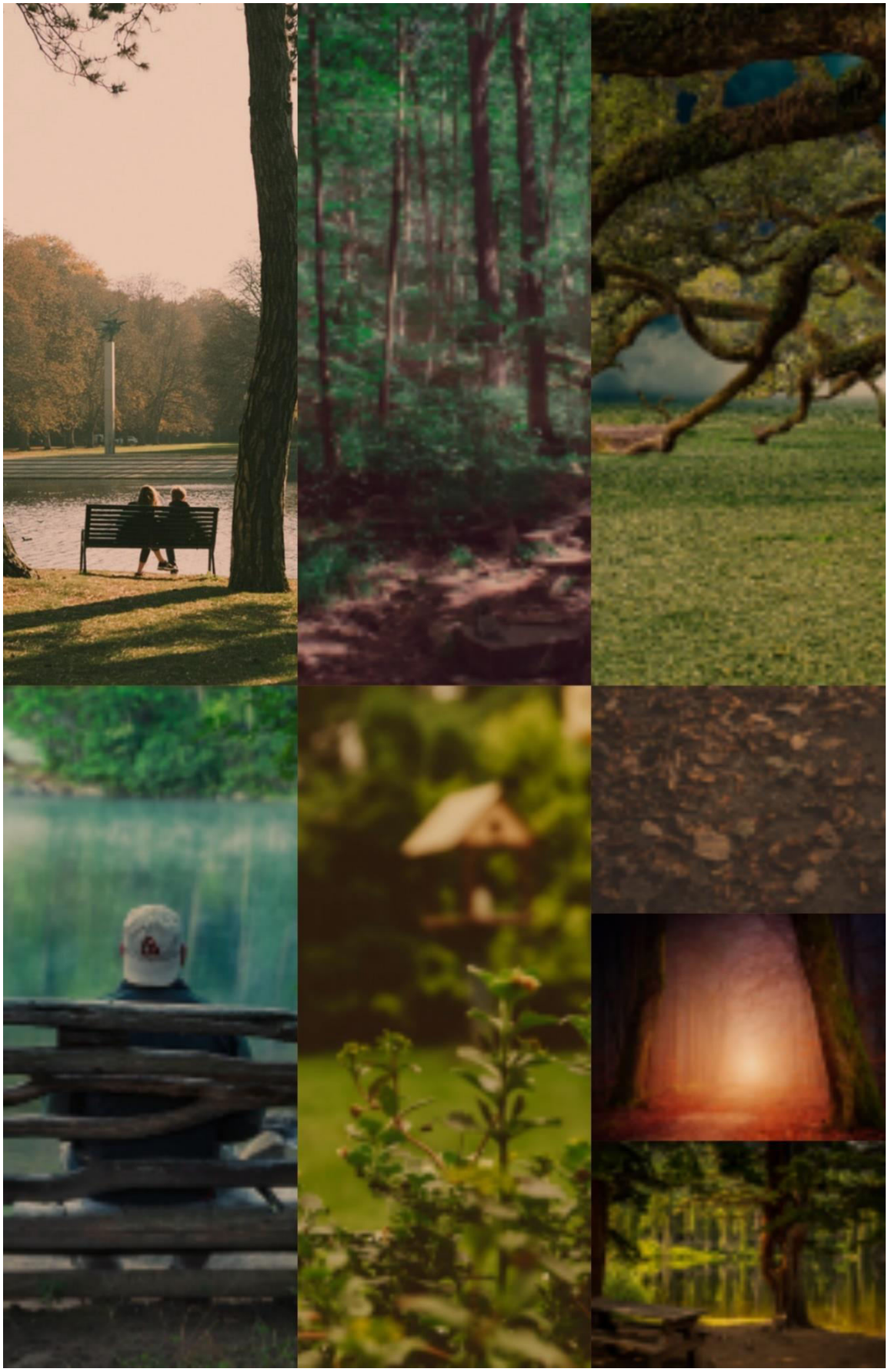
Friend 3 - Is quieter and tries to omit Sam from conversations more as he is insecure about his position in the friend group.

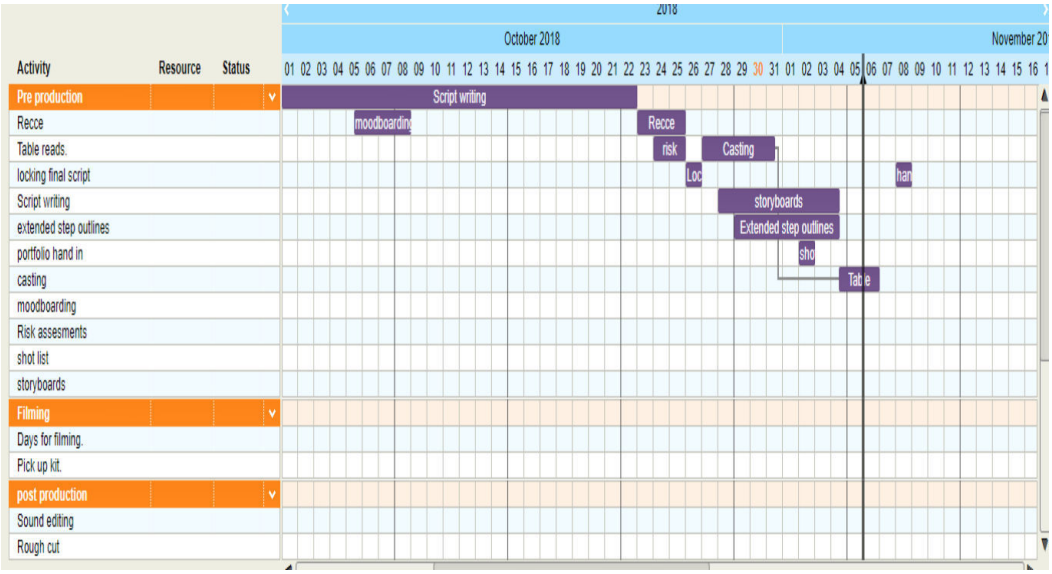
The girl

She is sweet, confident and whimsey. She appears as though she has no care in the world and will not judge.



Adobe Spark




2018
October 2018
November 20
Activity
Resource
Status
Pre production
Recce
Table reads.
locking final script
Script writing
extended step outlines
portfolio hand in
casting
moodboarding
Risk assesments
shot list
storyboards
Filming
Days for filming.
Pick up kit.
post production
Sound editing
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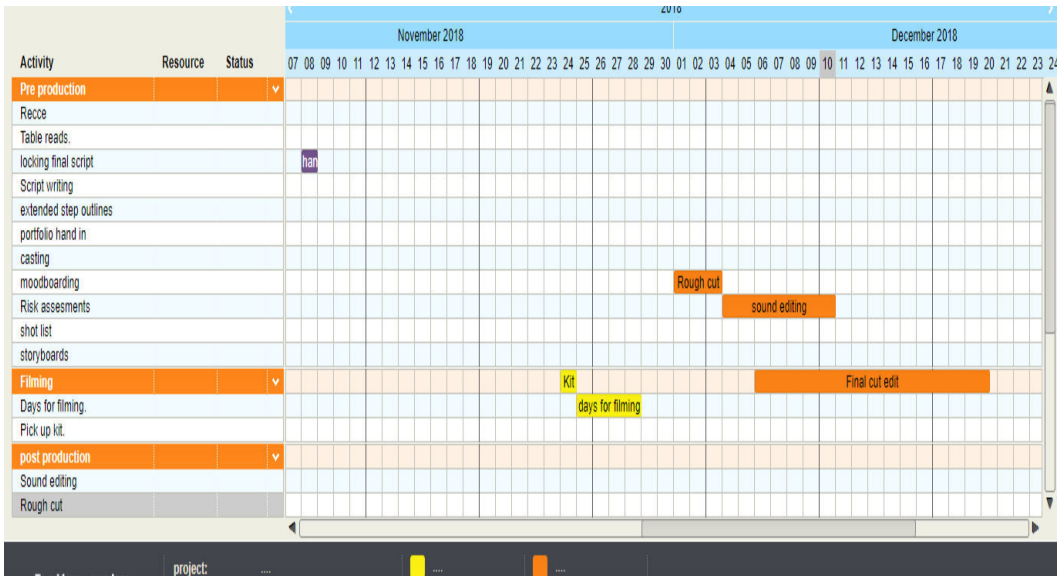
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Final cut edit
days for filming
project:

Earbuds

Megan Phillips

First Draft

INT. SCHOOL CORRIDOR

A bell rings. Sam is trailing through the corridors, the muffles of laughter can be heard behind him. He is surrounded by three boys all taller than him. He wears a smile as an arm punches his in jeer.

FRIEND 1
Isn't that right Sam?

The other two boys laugh, the joke was apparently hilarious, unbeknown to Sam.
He nods his head in agreement hands firmly grasping his backpack. The three continue their conversation over Sam, slowly pushing him from the middle to the side.

FRIEND 2
Yeah anyway right, so she was just standing there, covered in it right!

FRIEND 3
So what did you do?

FRIEND 2
Well what was I supposed to do?

The conversation becomes more muffled as Sam gets pushed out.

SAM
(V.O)
Pff, they're all so thoughtless.

- not needed.
- he is a muted character

FRIEND 1
Alright then mate see you later yeah?

The three disperse leaving Sam alone to breathe a sigh of relief.

CUT TO:

Sam is walking alone in the corridor all the other students have gone outside. The sun from the windows created fitting bars on the grey halls of the corridor.

He turns the corner hoping to reach the next floor. There is an A4 sheet of paper on the door to the stairs telling him to do explicitly the opposite.

Students are prohibited from upstairs areas at break and lunchtimes

Created using Celtx

Sam looks left to right before pushing the door open and walking to the stairwell.

removed

SAM
(V.O)
More over, they were never right.I can guarantee that ridiculous story was fake.. I doubt they even know any girls well enough for that.

Scoffs at his own remark.

SAM
I suppose my own company *is* the best to keep.

As Sam walks alone, he places two earbuds into his ears.

Sam sits down propped up by the wall behind him and takes out his sandwich.

INT. DINING ROOM

Sam is sitting centre screen, a plate of dinner in front of him and a fork in hand. His eyes are fixed on the plate.

SAM'S MOTHER
(o.s)
So, honey how was school today? Didn't you have a test? I swear you had a test!

SAM
Yeah... it was fine thanks.

Sam puts no effort into the smile that follows. He proceeds to eat.

SAM'S FATHER
(o.s)
Did you sign up for the team this year? I'm telling ya you've got talents!

SAM'S MOTHER
(o.s)
David.. He doesn't like football do you babes?

Created using Celtx

SAM
(v.o)
Take it or leave it.

— created his subconscious as 2nd character.

SAM'S FATHER
(o.s)
Sure he does! He used to watch the games with me when he was little! D'ya remember Son?

SAM
(V.O)
Ah yes... the good ole days when I didn't understand a word you were saying.

— SAM'S SUBCONSCIOUS

SAM'S MOTHER
(o.s)
He was too young for that! Anyway.. did you end up having that test sweetpea?

Sam takes a breath in to respond.

SAM'S FATHER
(o.s)
Your mother just loves to cut me off eh son?

Sam places his knife and fork down leaving half a plate of food.

SAM
Well, that was lovely. I'm off to bed then, night.

— SUBCONSCIOUS.

ADD IN SAM'S LINE, NIGHT.

— shows his lack of self confidence

CUT TO:

INT. SCHOOL CORRIDOR

Sam's rustling through his backpack, still sat on floor. As hes walking back into the corridors he stops and sees his three friends loitering next to the classroom door.

FRIEND 1
Ah mate, he's so creepy.

FRIEND 3
I know pal, he follows *you* around, not us.

Created using Celtx

The three of them laugh together.

FRIEND 2
Ey, who am I?

He hunches over and puts headphones in his ears exaggerating a slumped walk. His hood is hung over his face.

All of them laugh, Sam stops in his tracks and look in disappointment. They look over and notice him

FRIEND 1
Sam mate! Y'alright?

CUT TO:

INT. SAMS BEDROOM

Sam's lying in bed, the clock next to him ticking rhythmically

SAM'S MOTHER
(o.s)
Goodnight then m'love!

The light switch sounds, Sam lies while the ticking continues on next to him. He takes a deep breath and closes his eyes.

FADE TO BLACK:

SAM'S FATHER
(muffled, o.s, violent)
I fuckin' told ya! Interrupt me again woman!

Sams eyes fly open wide and the light switches on as he listen intently to the conversation below him. The ticking becoming progressively louder.

SAM'S MOTHER
(Slurring, o.s)
Yeah? Yeah! And what are you gunna do about it?

The shouting and sounds become unrecognisable, a glass smashes against a wall, a fist bangs on the table. The ticking is overtaking the sounds, its pacing becomes fast.

Sam reaches for his headphones and places them in his ears.

SAM

- Subconscious
- breaking the

Created using Celtx

frame, = his fear of reality.

(v.o)

Did you know? Marconi Union is an English ambient music band that worked with sound therapists to create what is known as the most relaxing song in the world.

Alessia Cara has more Grammy wins than Nas, Bjork, Tupac, and Snoop Dogg.

In 2015, Adele kept her album off streaming services and sold 5 million CDs in a month.

CUT TO:

INT. SCHOOL CORRIDOR

Sam turns away from the three, as a bell rings. He starts walking away from the classroom.

SAM
(v.o)
Vinyl sales are on the up and up, there sales have been increasing for the last 11 years.

Drake's "Nice For What" was streamed more than 10 million times in 24 hours on Apple Music.

_he is alone, becoming himself more

Sam walks towards a bright green shining exit sign, he starts running.

SAM
(v.o)
Pearl Jam... Metallica... Jimi Hendrix, the who.

Sam walks out of the door away from school.

CUT TO:

EXT. ABERGWILI MUSEUM.

Sam walks towards a large gate at the opening of the museum. He paces slowly through the gardens, contemplative and slowly.

SAM
(v.o)

Created using Celtx

Nirvana.. The Beatles.. Breaking Benjamin..

He continues on.

SAM
(v.o)
I wonder how many hours I've spent listening?

He stops as he sees a picnic bench infront of him.

Sam approaches it and sits in the middle of the bench on the table, his feet on the bench. Sam sighs.

omitted - said twice.

SAM
(V.O)
Beastie boys.. the animals.. Alt-J.. Florence and the -

Sam's train of thought is interrupted.

THE GIRL
Scooch!

A hand pulls a headphone from his left ear. A girl climbs onto the picnic bench next to him. He shuffles up.
Sam looks at her surprised at first and then resigns to her company

SAM
Have you heard this one?

Sam takes his phone out of his pocket and changes the song. The girl looks at him impressed, as she starts humming the tune to Suspicious minds by Elvis. The both laugh and start browsing through Sams phone library.

Created using Celtx

Created using Celtx

Earbuds

Megan Phillips

INT. SCHOOL CORRIDOR

A bell rings. Sam is trailing through the corridors, the muffles of laughter can be heard behind him. He is surrounded by three boys all taller than him. He wears a smile as an arm punches his in jeer.

FRIEND 1
Isn't that right Sam?

The other two boys laugh, the joke was apparently hilarious, unbeknown to Sam.
He nods his head in agreement hands firmly grasping his backpack. The three continue their conversation over Sam, slowly pushing him from the middle to the side.

FRIEND 2
Yeah anyway,and she was staring right at me right?

FRIEND 3
So what did you do?

FRIEND 2
Well what was I supposed to do?

The conversation becomes more muffled as Sam gets pushed out.

FRIEND 1
Alright then mate see you later yeah?

The three disperse leaving Sam alone to breathe a sigh of relief.

CUT TO:

Sam is walking alone in the corridor all the other students have gone outside. The sun from the windows created fitting bars on the grey halls of the corridor.

He turns the corner hoping to reach the next floor. There is an A4 sheet of paper on the door to the stairs telling him to do explicitly the opposite.

Students are prohibited from going upstairs areas at break and lunchtimes

Sam looks left to right before pushing the door open and walking to the stairwell.

SAM

Created using Celtx

(V.O)

I can guarantee that ridiculous story was fake.. I doubt they even know any girls well enough for that.

Scoffs at his own remark.

SAM
I suppose my own company *is* the best to keep.

As Sam walks alone, he places two earbuds into his ears.

Sam sits down propped up by the wall behind him and takes out his sandwich.

INT. DINING ROOM

Sam is sitting centre screen, a plate of dinner in front of him and a fork in hand. His eyes are fixed on the plate.

SAM'S MOTHER
(o.s)
So, honey how was school today? Didn't you have a test? I swear you had a test!

SAM
Yeah... it was fine thanks.

Sam puts no effort into the smile that follows. He proceeds to eat.

SAM'S FATHER
(o.s)
Did you sign up for the team this year? I'm telling ya you've got talents!

SAM'S MOTHER
(o.s)
David.. He doesn't like football do you babes?

As Sam plays with his food his subconscious walks into the frame.

SAM'S SUBCONSCIOUS
Take it or leave it.

Created using Celtx

SAM'S FATHER
(o.s)
Sure he does! He used to watch the games with me when he was little! D'ya remember Son?

Sam is still sitting quietly Sam's subconscious picks up a wine bottle.

SAM'S SUBCONSCIOUS
Ah yes... the good ole days when I didn't understand a word you were saying.

SAM'S MOTHER
(o.s)
He was too young for that! Anyway.. did you end up having that test sweetpea?

Sam takes a breath in to respond. Sam's double walks behind them to sit on the couch and observe. He puts the wine bottle down and crosses his arms.

SAM'S FATHER
(o.s)
Your mother just loves to cut me off eh son?

Sam places his knife and fork down leaving half a plate of food.

SAM'S SUBCONSCIOUS
Well, that was lovely. I'm off to bed then, night.

Sam's subconscious leaves the frame, Sam stands up and follows.

SAM
(V.O)
Night.

CUT TO:

INT. SCHOOL CORRIDOR

Sam's rustling through his backpack, still sat on floor. As hes walking back into the corridors he stops and sees his three friends loitering next to the classroom door.

Created using Celtx

FRIEND 1
Ah mate, he's so creepy.

FRIEND 3
I know pal, he follows *you* around, not us.

The three of them laugh together.

FRIEND 2
Ey, who am I?

He hunches over and puts headphones in his ears exaggerating a slumped walk. His hood is hung over his face.

All of them laugh, Sam stops in his tracks and look in disappointment. They look over and notice him

FRIEND 1
Sam mate! Y'alright?

CUT TO:

INT. SAMS BEDROOM

Sam's lying in bed, the clock next to him ticking rhythmically

SAM'S MOTHER
(o.s)
Goodnight then m'love!

The light switch sounds, Sam lies while the ticking continues on next to him. He takes a deep breath and closes his eyes.

FADE TO BLACK:

SAM'S FATHER
(muffled, o.s, violent)
I fuckin' told ya! Interrupt me again woman!

Sams eyes fly open wide and the light switches on as he listen intently to the conversation below him. The ticking becoming progressively louder.

SAM'S MOTHER
(Slurring, o.s)
Yeah? Yeah! And what are you gunna do about it?

Created using Celtx

The shouting and sounds become unrecognisable, a glass smashes against a wall, a fist bangs on the table. The ticking is overtaking the sounds, its pacing becomes fast.

Sam reaches for his headphones and places them in his ears. Sam's subconscious walks into frame as Sam closes his eyes. He addresses the audiences.

SAM'S SUBCONSCIOUS
(v.o, theatrical)
Did you know? Marconi Union is an English ambient music band that worked with sound therapists to create what is known as the most relaxing song in the world.

Sam subconscious walks to sit on the bedframe.

Alessia Cara has more Grammy wins than Nas, Bjork, Tupac, and Snoop Dogg.

He walks around and sits on the floor next to the bed staring at Sam in amusement. Ticking still in background

And in 2015, Adele kept her album off streaming services and sold 5 million CDs in a month.

CUT TO:

INT. SCHOOL CORRIDOR

Sam turns away from the three, as a bell rings. He starts walking away from the classroom. Sam addresses the audience

SAM
(deadpan)
Vinyl sales are on the up and up, there sales have been increasing for the last 11 years.

Drake's "Nice For What" was streamed more than 10 million times in 24 hours on Apple Music.

Sam walks towards a bright green shining exit sign, he starts running. The ticking can still be heard

SAM
(v.o)
Pearl Jam... Metallica... Jimi

Created using Celtx

Hendrix, the who.

Sam walks out of the door away from school.

CUT TO WHITE:

EXT. ABERGWILI MUSEUM.

The ticking stops. Sam walks towards a large gate at the opening of the museum. He paces slowly through the gardens, contemplative and slowly.

SAM
(v.o, calmer)
Nirvana.. The Beatles.. Breaking Benjamin..

He continues on.

SAM
(v.o)
I wonder how many hours I've spent listening?

He stops as he sees a picnic bench infront of him.

Sam approaches it and sits in the middle on the table, his feet on the bench. Sam sighs.

SAM
(V.O, pronounced, more enthaused)
Beastie boys.. the animals.. Alt-J.. Florence and the -

Sam's train of thought is interrupted.

THE GIRL
(o.s)
Scooch!

A hand pulls a headphone from his left ear. A girl climbs onto the picnic bench next to him. He shuffles up. They sit in silence for a while.
Sam looks at her and then resigns to her company

SAM
Have you heard this one?

Sam takes his phone out of his pocket and changes the song.

Created using Celtx

The girl looks at him impressed, as she starts humming the tune to Suspicious minds by Elvis. The both laugh and start browsing through Sams phone library.

Created using Celtx

School corridor 1	Scene	1
	Page	1/2

Shot 1: MS Sam

Handheld tracking

Shot 2: Establishing corridor four shot w. friends behind him, static

Shot 3: MS

Shot 4: FS

Sam walks alone

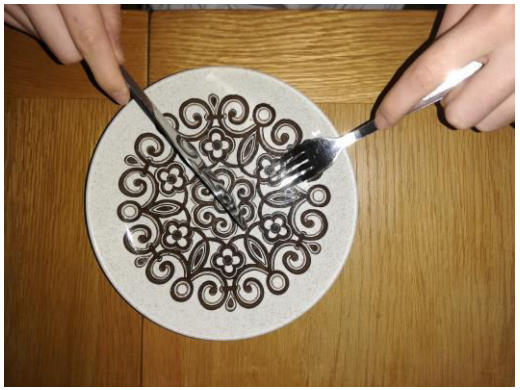
Shot 5: POV

Shot 6: Low angle ms

Dining room	**Scene**	2
	Page	2/3

Shot 1 : MS
Desk on left full of empty cans and candles. High angle shot

Shot 2 : WS
Sam's subconscious walks in, use of overlay



Shot 4: close up from above.
Sam is playing with his food. Tapping his plate.

SCHOOL CORRIDOR	Scene	3
	Page	3/4

Shot 1 : FS
Sam walking stops when he sees his friends

Shot 2 : close up
Reaction shot of Sam, disappointed.

Shot 3 – WS
Zoom in for shot 2, three friends talking

Shot 4: OTS

Sam's bedroom	**Scene**	4
	Page	4/5

Shot 1 – Establishing shot.
Strong red lighting filter, chiaroscuro lighting ,
Sam's subconscious overlay on right

Shot 3 –.Close up
Alarm clock ticks

Shot 2 – medium close up
Sam turns back and closes his eyes.

Fade to black

School corridor scene 5	**Scene**	5
	Page	5

Shot 1 : FS
Sam addresses the audience

Shot 2 : CU
Exit sign

Shot 4: CU
Shoes overhead.

Abergwili	**Scene**	6
	Page	6

Shot 1: CU

Tracking

Shot 2: MCU

Shot 3: Trees

Shot 4: FS

Shot 5: zoom in

Extended Step-Outline Sheet

Scene No	1	Page No	1
Slugline	INT. SCHOOL CORRIDOR.		
Endpoint of last scene	N/A		
Characters in scene	Sam, Friend 1, Friend 2, Friend 3		
Point of scene	Establish Sam's disconnected behavior when with his friends.		
Conflict	N/A		
Ending / central question	Sam is left alone to eat lunch. Needed: Sandwich, earphones, sign for the stair doors.		

Scene description:
The school is blueish grey, there are doors either side of the corridors. Sam and his friends are wearing black trousers and a white shirt. Sam is wearing converse style trainers and holding his backpack straps throughout. In a well lit room.
The stairs have a sign on them saying upstairs areas prohibited.

Sam places his hand of the wall, rests his back against it and slides down, camera follows him down in a mid-shot and slowly zooms out. The wall behind Sam is white and completely empty, he looks small in the bottom center of the frame.

Upstairs
areas
prohibited

Upstairs
areas
prohibited

Extended Step-Outline Sheet

Scene No	2	Page No	2
Slugline	INT. DINING ROOM		
Endpoint of last scene	Sam was eating lunch in the corridor alone		
Characters in scene	Sam, Sam's mother, Sam's father, Sam's subconscious.		
Point of scene	Illustrate the disjointed family relationship in Sam's household.		
Conflict	Mother and Father have a disagreement over Sam's after school activities		
Ending / central question	Sam leaves the dinner table early		
Key Micro elements	Props : Plates and cutlery.		

Scene description (without dialogue) focusing on key micro aspects (miseen-scène, camera, sound, editing, etc)

Sam is right of screen , use of a higher angle and wide angle lens. In the background empty cans and wine bottles are present.

Shots of Sam's food from above when he's playing with his food.

Overlay as Sam's subconscious walks into frame, wide angle lens used as he messes with the props.

Chiaroscuro lighting

Extended Step-Outline Sheet

Scene No	3	Page No	3/4
Slugline	INT. SCHOOL CORRIDOR		
Endpoint of last scene	Sam finished eating food with his family.		
Characters in scene	Friend 1, Friend 2, Friend 3, Sam		
Point of scene	Show that Sam's friends frequently poke fun at him.		
Conflict	Sam's friends mocking him		
Ending / central question	Sam turns to walk away		
Key Micro elements			

Scene description (without dialogue) focusing on key micro aspects (miseen-scène, camera, sound, editing, etc)

Film Sam from the left mid shot as he packs his bag in an empty corridor. Cut to full body shot as Sam walks through the corridors. Cut to the back over the shoulder shot of Sam as he sees his friends.

Wide angle shot full body of the three friends. Cut to reaction shot of Sam head and shoulders, sighing.

As friend 1 notices Sam show him alone, in mid shot. Follow the arm of friend one, use hand held camera as it pans back to Sam who is beginning to turn away.

Extended Step-Outline Sheet

Scene No	4	Page No	4/5
Slugline	INT. SAM'S BEDROOM		
Endpoint of last scene	Sam was getting laughed at by his friends		
Characters in scene	Sam		
Point of scene	Show how Sam closes off from problems with listening to music		
Conflict	Mother and father arguing downstairs		
Ending / central question	Sam puts his headphones in		
Key Micro elements			

Scene description (without dialogue) focusing on key micro aspects (miseen-scène, camera, sound, editing, etc)

Open with stablishing shot of the bed using a wide angle lens with strong red lighting filter and chiaroscuro lighting

As Sam gets into bed the camera zooms though the bed frame as his legs to the bottom of the bed.

Tilt up to a mid shot, use medium close up as Sam closes his eyes.

Use extreme close ups cut to Sam as sits up use near full body shot just missing his eyes.

Use frequent close ups of Sams hands as he fiddles to get is earphones in.

As Sam lays down use an establishing shot of the whole room as Sam's subconscious walks in

Extended Step-Outline Sheet

Scene No	5	Page No	5/6
Slugline	INT. SCHOOL CORRIDOR		
Endpoint of last scene	Sam finished having dinner with his parents		
Characters in scene	Sam		
Point of scene	Sam is running away from the things he finds difficult, taking control.		
Conflict	N/A		
Ending / central question	He leaves school early		
Key Micro elements			

Scene description (without dialogue) focusing on key micro aspects (miseen-scène, camera, sound, editing, etc)

Dolly following Sam walking at the front, as he delivers his lines. Smooth.

close up of exit sign.

Extreme close up of Sams feet as he runs away.
close up of Sam's hands as he opens the door.

Extended Step-Outline Sheet

Scene No	6	Page No	6/7
Slugline	EXT.ABERGWILI GARDENS		
Endpoint of last scene	Sam ran out of school		
Characters in scene	Sam, The Girl		
Point of scene	To show that there is some relief for Sam, and there is an opportunity for a genuine friendship		
Conflict	N/A		
Ending / central question	Sam and the girl bond over their interests in music		
Key Micro elements			

Scene description (without dialogue) focusing on key micro aspects (miseen-scène, camera, sound, editing, etc)

Sam walks from the gate, show extreme close up of his feet.

Tilt up to show the trees and Sam.

Full body shot as he delivers monologue.

Cut to the bench to a close up of Sam.

Cut to Sam climbing onto the bench, Bench is between to trees and solitary.

Establishing shot of scenery as Sam sits on the bench.

The girl walks into shot.

Mid shot as the two interact

Scene 1

- Shot 1 – MCU, eye level, tracking – opening to Sam
- Shot 2 – FS, Tracking – walking through corridors
- Shot 3 – MS, Four shot, tracking – Sam with friends
- Shot 4 – FS, tracking - Sam alone
- Shot 5 – behind MS, tracking – Sam going through door to stairs
- Shot 6 – MCU, static - sitting by himself

Scene 2

- Shot 1 – MCU, Static – Sam eating
- Shot 2 – WS, deep focus static – establishing dining room
- Shot 3 – CU, overhead - food

Scene 3

- Shot 1 – FS, Static – Sam walking
- Shot 2 – CU, static – Sam reaction
- Shot 3 – WS, Static – Three friends
- Shot 4 – OTS, Static – Over Sam

Scene 4

- Shot 1 – WS – Establishing shot sams room
- Shot 2 – MS – Reaction shot
- Shot 3 – CU – alarm clock

Scene 5

- Shot 1 – FS, tracking – Sam addresses the audience
- Shot 2 – CU, static – exit sign
- Shot 3 – Cu, overhead, tracking – shoes

Scene 6

- Shot 1 – CU, ground level - shoes
- Shot 2 – FS, Tracking - Sam walking through gardens
- Shot 3 – MS, Tilt up - Trees
- Shot 4 – WS, Static – park bench
- Shot 5 – MS, 2 shot – Girl and Sam meet

Earbuds

Megan Phillips

LINING SHOTS

INT. SCHOOL CORRIDOR

A bell rings. Sam is trailing through the corridors, the muffles of laughter can be heard behind him. He is surrounded by three boys all taller than him. He wears a smile as an arm punches his in jeer.

FRIEND 1
Isn't that right Sam?

The other two boys laugh, the joke was apparently hilarious, unbeknown to Sam.
He nods his head in agreement hands firmly grasping his backpack. The three continue their conversation over Sam, slowly pushing him from the middle to the side.

FRIEND 2
Yeah anyway right, so she was just standing there, covered in it right!

FRIEND 3
So what did you do?

FRIEND 2
Well what was I supposed to do?

The conversation becomes more muffled as Sam gets pushed out.

FRIEND 1
Alright then mate see you later yeah?

The three disperse leaving Sam alone to breathe a sigh of relief.

CUT TO:

Sam is walking alone in the corridor all the other students have gone outside. The sun from the windows created fitting bars on the grey halls of the corridor.

He turns the corner hoping to reach the next floor. There is an A4 sheet of paper on the door to the stairs telling him to do explicitly the opposite.

Students are prohibited from going upstairs areas at break and lunchtimes

Sam looks left to right before pushing the door open and walking to the stairwell.

SAM

Created using Celtx

(V.O)

I can guarantee that ridiculous story was fake.. I doubt they even know any girls well enough for that.

Scoffs at his own remark.

SAM
I suppose my own company *is* the best to keep.

As Sam walks alone, he places two earbuds into his ears.

Sam sits down propped up by the wall behind him and takes out his sandwich.

2 1 INT. DINING ROOM SCENE 2

Sam is sitting centre screen, a plate of dinner in front of him and a fork in hand. His eyes are fixed on the plate.

SAM'S MOTHER
(o.s)
So, honey how was school today? Didn't you have a test? I swear you had a test!

SAM
Yeah... it was fine thanks.

Sam puts no effort into the smile that follows. He proceeds to eat.

SAM'S FATHER
(o.s)
Did you sign up for the team this year? I'm telling ya you've got talents!

3

SAM'S MOTHER
(o.s)
David.. He doesn't like football do you babes?

As Sam plays with his food his subconscious walks into the frame.

SAM'S SUBCONSCIOUS
Take it or leave it.

Created using Celtx

SAM'S FATHER
(o.s)
Sure he does! He used to watch the games with me when he was little! D'ya remember Son?

Sam is still sitting quietly Sam's subconscious picks up a wine bottle.

SAM'S SUBCONSCIOUS
Ah yes... the good ole days when I didn't understand a word you were saying.

SAM'S MOTHER
(o.s)
He was too young for that! Anyway.. did you end up having that test sweetpea?

Sam takes a breath in to respond. Sam's double walks behind them to sit on the couch and observe. He puts the wine bottle down and crosses his arms.

SAM'S FATHER
(o.s)
Your mother just loves to cut me off eh son?

Sam places his knife and fork down leaving half a plate of food.

SAM'S SUBCONSCIOUS
Well, that was lovely. I'm off to bed then, night.

Sam's subconscious leaves the frame, Sam stands up and follows.

SAM
(V.O)
Night.

CUT TO:

INT. SCHOOL CORRIDOR SCENE 3

Sam's rustling through his backpack, still sat on floor. As hes walking back into the corridors he stops and sees his three friends loitering next to the classroom door.

Created using Celtx

FRIEND 1
Ah mate, he's so creepy.

FRIEND 3
I know pal, he follows *you* around, not us.

The three of them laugh together.

FRIEND 2
Ey, who am I?

He hunches over and puts headphones in his ears exaggerating a slumped walk. His hood is hung over his face.

All of them laugh, Sam stops in his tracks and look in disappointment. They look over and notice him

FRIEND 1
Sam mate! Y'alright?

CUT TO:

INT. SAMS BEDROOM SCENE 4

Sam's lying in bed, the clock next to him ticking rhythmically

SAM'S MOTHER
(o.s)
Goodnight then m'love!

The light switch sounds, Sam lies while the ticking continues on next to him. He takes a deep breath and closes his eyes.

FADE TO BLACK:

SAM'S FATHER
(muffled, o.s, violent)
I fuckin' told ya! Interrupt me again woman!

Sams eyes fly open wide and the light switches on as he listen intently to the conversation below him. The ticking becoming progressively louder.

SAM'S MOTHER
(Slurring, o.s)
Yeah? Yeah! And what are you gunna do about it?

Created using Celtx

3

The shouting and sounds become unrecognisable, a glass smashes against a wall, a fist bangs on the table. The ticking is overtaking the sounds, its pacing becomes fast.

Sam reaches for his headphones and places them in his ears. Sam's subconscious walks into frame as Sam closes his eyes. He addresses the audiences.

SAM'S SUBCONSCIOUS
(v.o, theatrical)
Did you know? Marconi Union is an English ambient music band that worked with sound therapists to create what is known as the most relaxing song in the world.

Sam subconscious walks to sit on the bedframe.

Alessia Cara has more Grammy wins than Nas, Bjork, Tupac, and Snoop Dogg.

He walks around and sits on the floor next to the bed staring at Sam in amusement. Ticking still in background

And in 2015, Adele kept her album off streaming services and sold 5 million CDs in a month.

CUT TO:

1

INT. SCHOOL CORRIDOR SCENE 5

Sam turns away from the three, as a bell rings. He starts walking away from the classroom. Sam addresses the audience

SAM
(deadpan)
Vinyl sales are on the up and up, there sales have been increasing for the last 11 years.

2

Drake's "Nice For What" was streamed more than 10 million times in 24 hours on Apple Music.

Sam walks towards a bright green shining exit sign, he starts running. The ticking can still be heard

SAM
(v.o)
Pearl Jam... Metallica... Jimi

Created using Celtx

3

Hendrix, the who.

Sam walks out of the door away from school.

CUT TO WHITE:

2 3 1

EXT. ABERGWILI MUSEUM.

The ticking stops. Sam walks towards a large gate at the opening of the museum. He paces slowly through the gardens, contemplative and slowly.

SAM
(v.o, calmer)
Nirvana.. The Beatles.. Breaking Benjamin..

He continues on.

SAM
(v.o)
I wonder how many hours I've spent listening?

4

He stops as he sees a picnic bench infront of him.

Sam approaches it and sits in the middle on the table, his feet on the bench. Sam sighs.

SAM
(V.O, pronounced, more enthaused)
Beastie boys.. the animals.. Alt-J.. Florence and the -

Sam's train of thought is interrupted.

5

THE GIRL
(o.s)
Scooch!

A hand pulls a headphone from his left ear. A girl climbs onto the picnic bench next to him. He shuffles up. They sit in silence for a while.
Sam looks at her and then resigns to her company

SAM
Have you heard this one?

Sam takes his phone out of his pocket and changes the song.

Created using Celtx

The girl looks at him impressed, as she starts humming the tune to Suspicious minds by Elvis. The both laugh and start browsing through Sams phone library.

Created using Celtx

Recce Sheet

Title of production: Earbuds Date of recce: 23/10/18
Location: University campus – media building
Present: Megan Phillips – director

Please indicate Comments/Details Yes/No for each area

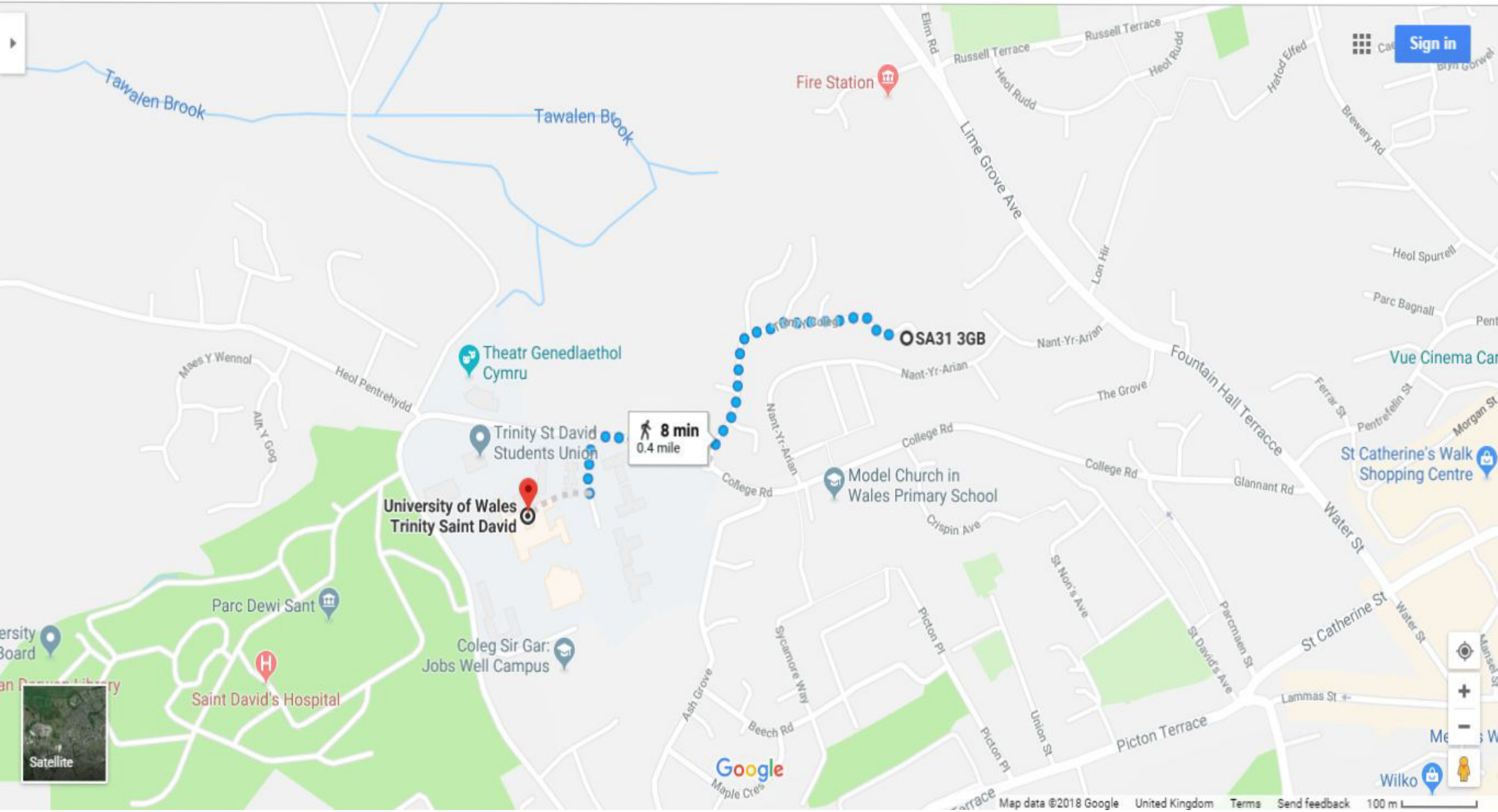
Local Condition: • Any known problems If yes, please detail (including source of information)	NO	
• Aid needed If yes, please detail name, address and contact numbers for each person/organization • Permission needed • Protective clothing needed If yes, please detail	NO NO NO	
Viewpoints: • Appropriate viewpoints isolated • Any obstructions • Easy to reach and safe If no, please detail requirements	YES NO YES	
Requirements: • Power available If no, please detail alternative arrangements • Lighting appropriate If no, please detail alternative arrangements • Sound equipment (please detail)	YES YES NO	
Anticipated problems: • Sound If yes, please detail • Picture If yes please detail • People If yes, please detail • Other If yes, please detail	NO NO YES NO	Students may be walking around during filming
Other considerations (please provide details for each): • Security considered • Welfare considered (transport, food, First Aid etc.) • Set dressing required • Props required	YES	Very short shoot, no need to provide lunch but there are facilities on campus to eat. Very secure building.
Comments:		

Recce Sheet

Title of production: Earbuds
Location: Bedroom
Present: Megan Phillips – director

Date of recce: 24/10/18

	Please indicate Yes/No for each area	Comments/Details
Local Condition: • Any known problems If yes, please detail (including source of information)	NO	
• Aid needed If yes, please detail name, address and contact numbers for each person/organization • Permission needed • Protective clothing needed If yes, please detail	NO NO NO	
Viewpoints: • Appropriate viewpoints isolated • Any obstructions • Easy to reach and safe If no, please detail requirements	YES NO YES	
Requirements: • Power available If no, please detail alternative arrangements • Lighting appropriate If no, please detail alternative arrangements • Sound equipment (please detail)	YES YES	
Anticipated problems: • Sound If yes, please detail • Picture If yes please detail • People If yes, please detail • Other If yes, please detail	NO NO NO NO	
Other considerations (please provide details for each): • Security considered • Welfare considered (transport, food, First Aid etc.) • Set dressing required • Props required	YES	Right next to the university – no transport needed. Third floor – heavy equipment difficult to carry Alarm clock needed
Comments:		


Sign in
Tawalen Brook
Tawalen Brook
Fire Station
Russell Terrace
Russell Terrace
Elm Rd
Heol Rudd
Heol Rudd
Hafod Elfed
Brewery Rd
Lime Grove Ave
Lon Hir
Heol Spurrell
Parc Bagnall
SA31 3GB
Nant-Yr-Arian
Nant-Yr-Arian
Nant-Yr-Arian
Fountain Hall Terracce
Vue Cinema Car
The Grove
Ferrar St
Pentrefelin St
Morgan St
Theatr Genedlaethol Cymru
Maes Y Wennol
Heol Pentrehydd
Allt Y Gog
Trinity St David Students Union
8 min
0.4 mile
College Rd
College Rd
College Rd
Model Church in Wales Primary School
Glannant Rd
St Catherine's Walk Shopping Centre
University of Wales Trinity Saint David
Crispin Ave
Water St
St Non's Ave
Parc Dewi Sant
St Catherine St
Water St
Coleg Sir Gar: Jobs Well Campus
Saint David's Hospital
Sycamore Way
Picton Pl
St David's Ave
Parcmaen St
Lammas St
Ash Grove
Beech Rd
Picton Pl
Union St
Picton Terrace
Satellite
Google
Wilko
Map data ©2018 Google
United Kingdom
Terms
Send feedback
100 m

Recce Sheet

Title of production: Earbuds
Location: Dining room
Present: Megan Phillips – director

Date of recce: 26/10/18

Please indicate

	Comments/Details Yes/No for each area	
Local Condition: • Any known problems If yes, please detail (including source of information)	NO	
• Aid needed If yes, please detail name, address and contact numbers for each person/organization • Permission needed • Protective clothing needed If yes, please detail	NO NO NO	
Viewpoints: • Appropriate viewpoints isolated • Any obstructions • Easy to reach and safe If no, please detail requirements	NO NO YES	
Requirements: • Power available If no, please detail alternative arrangements • Lighting appropriate If no, please detail alternative arrangements • Sound equipment (please detail)	YES YES NO	
Anticipated problems: • Sound If yes, please detail • Picture If yes please detail • People If yes, please detail • Other If yes, please detail	NO NO NO NO	
Other considerations (please provide details for each): • Security considered • Welfare considered (transport, food, First Aid etc.) • Set dressing required • Props required	YES	Dinner plate and cutlery props needed, close to the university.
Comments:		

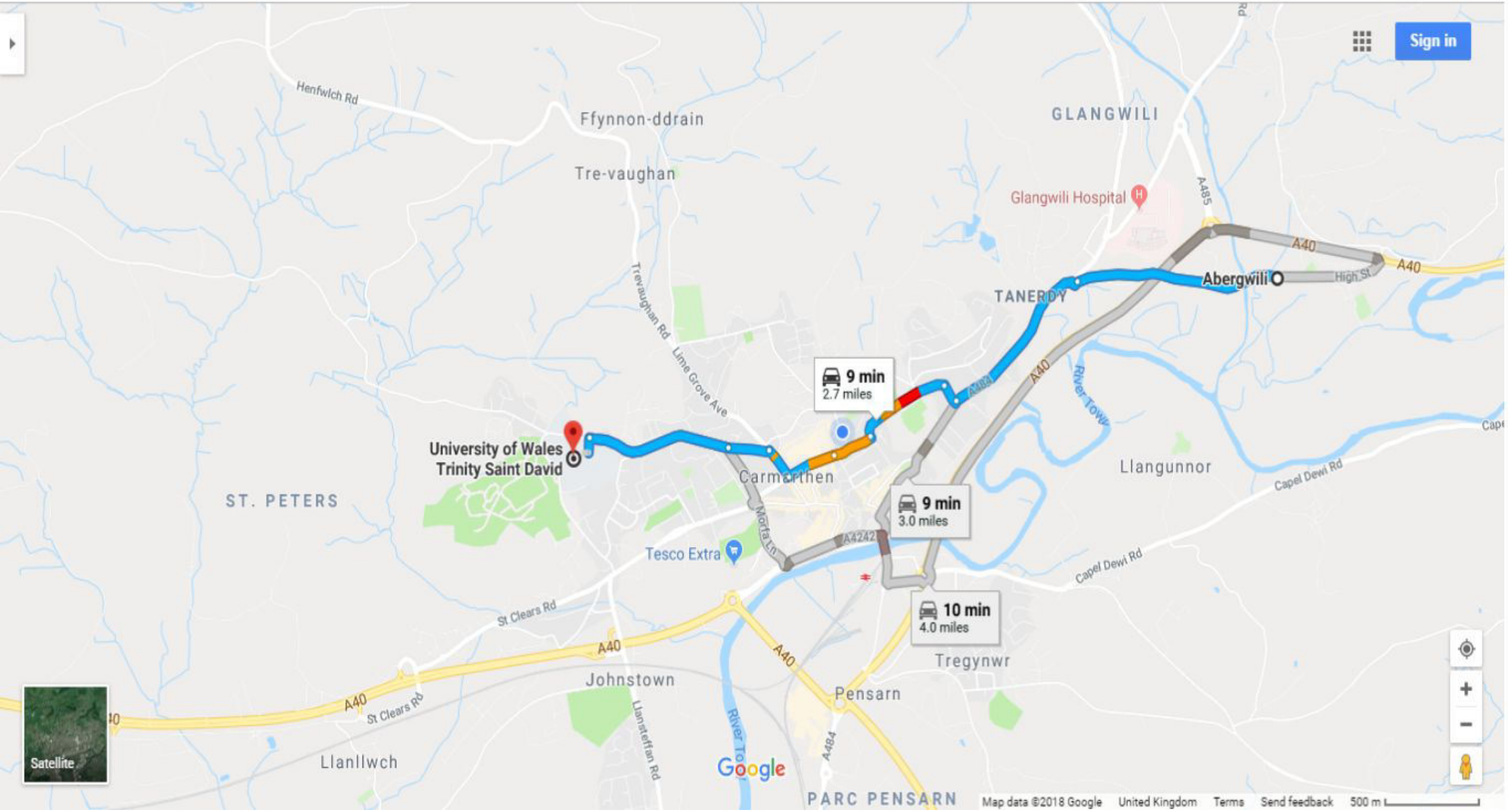
Recce Sheet

Title of production: Earbuds
Location: Abergwili museum
Present: Megan Phillips – director

Date of recce: 22/10/18

Please indicate

	Comments/Details Yes/No for each area	
Local Condition: • Any known problems If yes, please detail (including source of information)	NO	
• Aid needed If yes, please detail name, address and contact numbers for each person/organization • Permission needed • Protective clothing needed If yes, please detail	NO YES NO	Carmarthenshire County owned museum.
Viewpoints: • Appropriate viewpoints isolated • Any obstructions • Easy to reach and safe If no, please detail requirements	YES NO YES	
Requirements: • Power available If no, please detail alternative arrangements • Lighting appropriate If no, please detail alternative arrangements • Sound equipment (please detail)	NO YES	Battery powered lights, reflectors, and battery DSLR's. We're also shooting in daylight.
Anticipated problems: • Sound If yes, please detail • Picture If yes please detail • People If yes, please detail • Other If yes, please detail	NO NO YES NO	Frequent dog walkers.
Other considerations (please provide details for each): • Security considered • Welfare considered (transport, food, First Aid etc.) • Set dressing required • Props required	YES	Possible slip hazard with dirt tracks, preventable by shooting on dry days. First aid in the museum available.
Comments:		



Sign in
Henfwlch Rd
Ffynnon-ddrain
Tre-vaughan
GLANGWILI
Glangwili Hospital
A485
A40
Abergwili
High St
TANERDY
Trevaughan Rd
Lime Grove Ave
9 min
2.7 miles
A484
River Towy
University of Wales
Trinity Saint David
Carmarthen
Llangunnor
Capel Dewi Rd
ST. PETERS
9 min
3.0 miles
Morfa Ln
A4242
Tesco Extra
10 min
4.0 miles
St Clears Rd
Tregynwr
Johnstown
Pensarn
Llansteffan Rd
Llanllwch
Satellite
Google
PARC PENSARN
Map data ©2018 Google
United Kingdom
Terms
Send feedback
500 m

Filming Risk Assessment Form

Event:	Earbuds filming	**Date:**	25/11/18	**Venue:**	Directors house

Hazards Identified i.e.: what can cause harm?	**Persons at Risk** i.e.: who could be harmed by the hazard?	**Current Risk Factor** (high, medium or low) i.e.: determine the level of risk	**Actions to be Taken to Minimize each Risk** i.e.: what action can you take to lower the level of risk	**New Risk Factor** (high, medium or low) i.e.: risk factor after action taken to minimize the risk
Wires for lights may cause trip hazard	Crew and actor	Medium	Tap down any wires with yellow tape, use caution on set	low

Name of person completing Risk Assessment (printed): …Megan Phillips…….

Signature: Date: 1/11/18

Filming Risk Assessment Form

Event:	Earbuds filming	**Date:**	24/11/18	**Venue:**	Abergwili museum

Hazards Identified i.e.: what can cause harm?	**Persons at Risk** i.e.: who could be harmed by the hazard?	**Current Risk Factor** (high, medium or low) i.e.: determine the level of risk	**Actions to be Taken to Minimize each Risk** i.e.: what action can you take to lower the level of risk	**New Risk Factor** (high, medium or low) i.e.: risk factor after action taken to minimize the risk
Mud may cause slips	Crew and actor	Medium	Use caution, make sure to utilise footpaths, film on a dry day.	low

Name of person completing Risk Assessment (printed): …Megan Phillips…….

Signature: Date: 03/11/18

Filming Risk Assessment Form

Event:	Earbuds filming	**Date:**	24/11/18	**Venue:**	Media building

Hazards Identified i.e.: what can cause harm?	**Persons at Risk** i.e.: who could be harmed by the hazard?	**Current Risk Factor** (high, medium or low) i.e.: determine the level of risk	**Actions to be Taken to Minimize each Risk** i.e.: what action can you take to lower the level of risk	**New Risk Factor** (high, medium or low) i.e.: risk factor after action taken to minimize the risk
Trip hazard	Crew and actors	medium	Tell crew and actors to use caution around the wires.	low

Name of person completing Risk Assessment (printed): …Megan Phillips…….

Signature: Date: 1/11/18

Budget

Catering - £35
Transport fees - £40
Props - £20

Total = £95

Props

Alcohol - £8

Alarm clock - £12

CASTING CALL EARBUDS

WHEN

24th of November
10am - 6pm

WHERE

In and around the Carmarthen area

contact info
megankay130@gmail.com

STUDENT FILM

About a young 17 year old boy with a difficult home life and school career. One day he decides to skip school and by chance meets someone who wants to be his friend.

Sam

Main character

Sam is very socially awkward and has a generally flattened personality. He often bites his tongue and refrains from speaking in most situations. He loves music and is very versed in musical facts

Male: 17 years old

THE GIRL

SMALLER ROLE

She is sweet, confident and whimsey. She appears as though she has no care in the world and will not judge.

Female: 17 years old

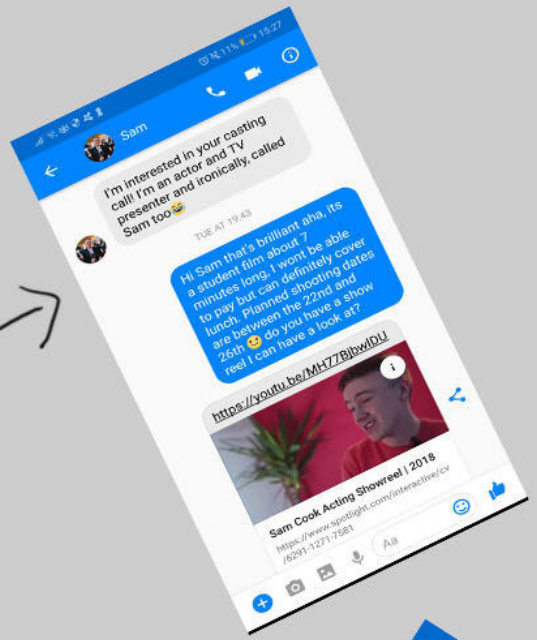
FRIEND 1

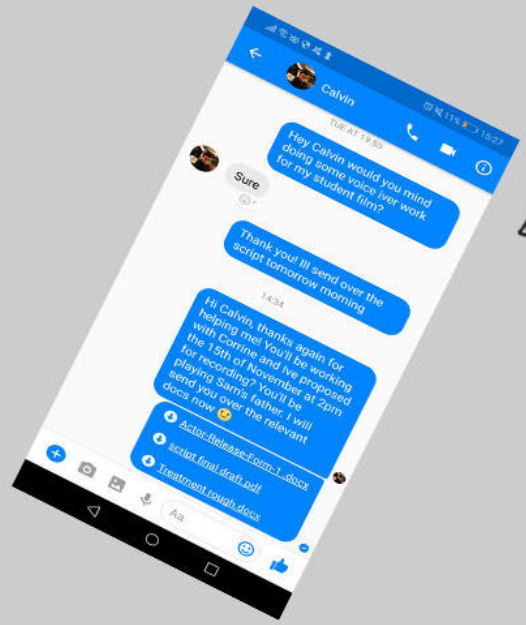
SMALLER ROLE

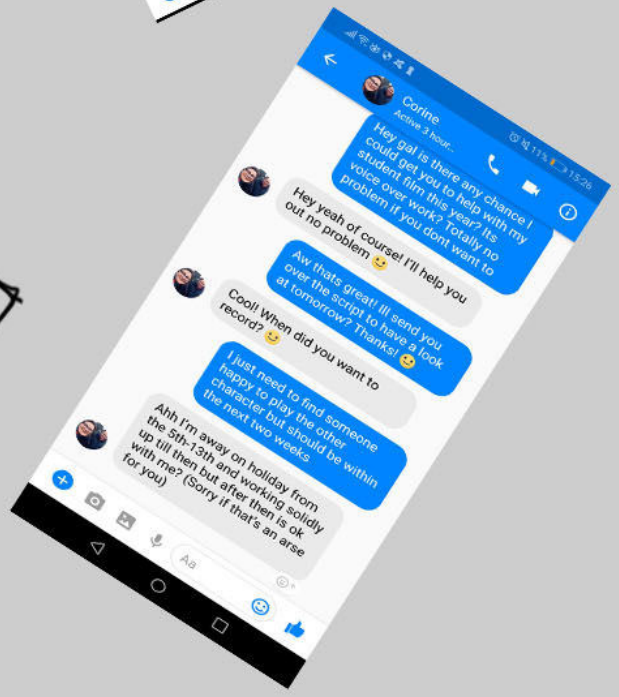
Has known Sam since childhood when they lived next to each other, no longer close to Sam but hangs around with him anyway

Male: 17 years old

CASTING







ACTORS!

I have posted a casting call on South Wales film network and self promotion on facebook and had interest from an actor from Cardiff. I have also cast some people from my own circles who have acting experience. Corine and Calvin are my voice actors for Sam's mother and father. Morgan is friend 2 and he's giving me contacts to people interested in being friend 1 and 3.

Schedule.

15th of November

2pm – rehearsal
2.30 pm – Voice over recording.
3pm - wrap

24th November

10am – Filming in Abergwilli museum.
11:30 – Location change
1pm – Lunch
2pm – Dining room scene
3:30 pm – scenes in Sam's bedroom
5 pm – Media building scenes
6:30pm – wrap.

Contributor Release Form

Production Title _Earbuds__

I (*the contributor*) confirm that any and all work provided to _____ (*the filmmaker*) for use in the production is that of my own and I am authorised for its use without obligation or consent from any other third party. I also understand that the filmmaker is under no obligation to compensate me financially for my contribution to the production.

I grant the filmmaker irrevocable and unrestricted use of any materials I have created for the production, also I understand I have no right to inspect or approve those materials in respect of their use in the production. This use may include to display, screen or promote the production (*including online*) or any other purpose the filmmaker requires.

By signing this release, I agree to all aforementioned terms.

Contributor Name _____

Contributor Signature _____

Contributor Contact Number _____

Date _____

Filmmaker Name ____Megan Phillips_____

Filmmaker Signature

Actor Release Form

I (*actor*) _____ hereby give Megan Phillips (*filmmaker*) the right to use my image, likeness, name and recording of my voice for the production, screening (*including online*) and promotion of Earbuds (*the production*). These likenesses may include video, photographs and sound recordings of my voice.

I also agree and understand that the filmmaker is under no obligation to compensate me financially and all work and contributions I may provide to the production are property of the filmmaker.

By signing this release, I am agreeing to all aforementioned terms and allow the filmmaker permission to use my likeness in their production.

Character name (*if any*) _____

Actor/Model

Print Name _____ Contact Number _____

Signature _____

Date _____

Filmmaker

Print Name ___Megan Phillips____

Signature

Date 03/11/18

Location Release Form

Production Title Earbuds

I, the undersigned hereby grant permission to Megan Kay Phillips the right to enter and remain upon the Bishop's Park, Abergwili (the Property), which shall include not only real property but any fixtures, equipment or other personal property thereat or thereon, located at the Bishop's Park, with personnel and equipment (including without limitations, props, temporary sets, lighting, camera and special effects equipment) for the purpose of photographing scenes and making recordings of said Property in connection with the production of a digital media text on the following date: 24th of November .
This permission includes the right to take motion pictures, videotapes, still photographs and/or sound recordings on and of any and all portions of the property and all names associated there with or which appear in, on or about the Property.

This permission also grants all rights of every nature whatsoever in and to all films and photographs taken and recordings made hereunder, including without limitation of all copyrights therein and renewals and extensions thereof, and the exclusive right to reproduce and exhibit without commercial use such films, photographs and recordings in any and all media.

By signing this release, I agree to all aforementioned terms.

Name Louise Austin

Address Tumi Gateway Trust
Old Bishop's Palace
Abergwili
SA31 2JG

Signature Louise Austin

Date 7th November 2018

Filmmaker Name Megan Phillips

Filmmaker Signature MKP