

Red Wolf

Nico Wayles

Influences 1



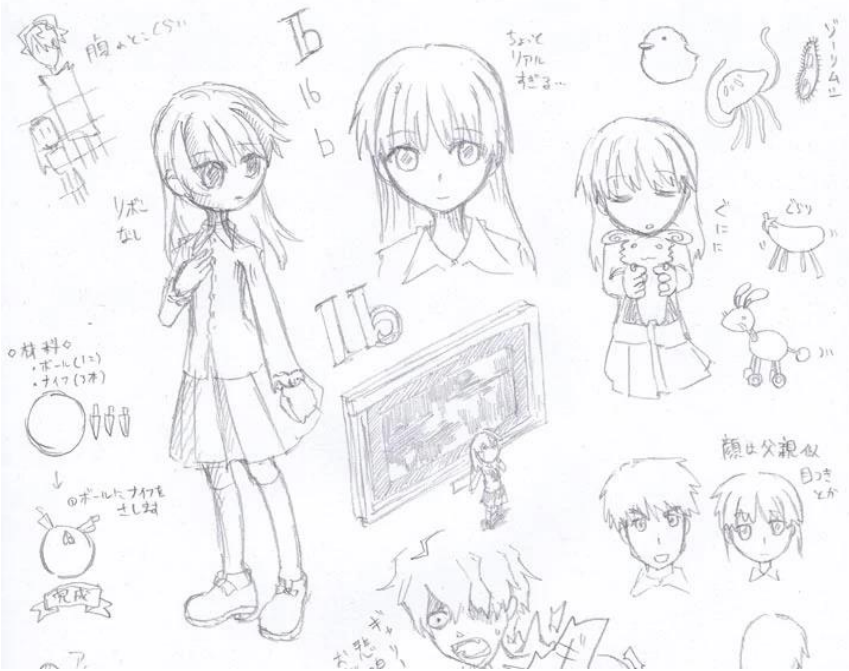
THE PATH
(art piece in videogame form)



THORNHILL
(book)



Influences 2



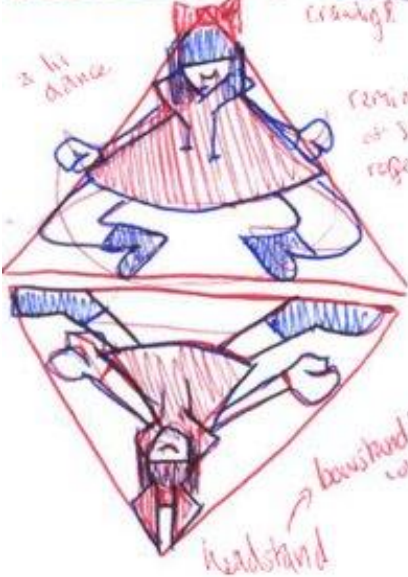
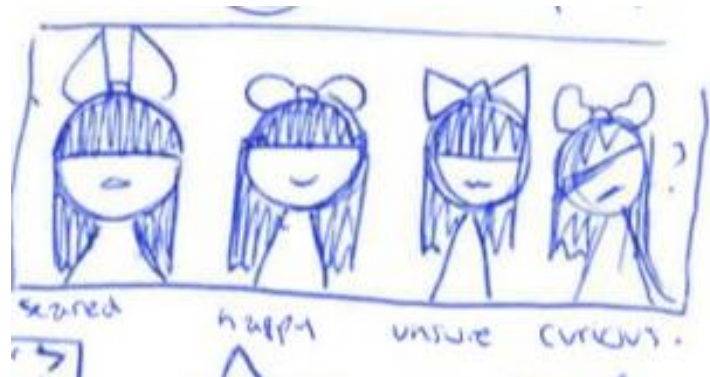
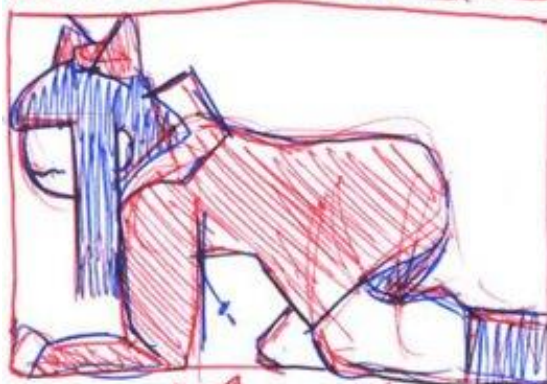
IB
(game)



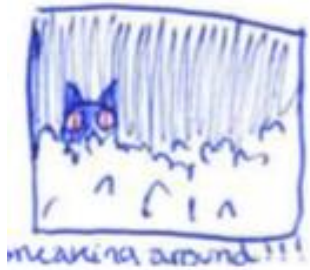
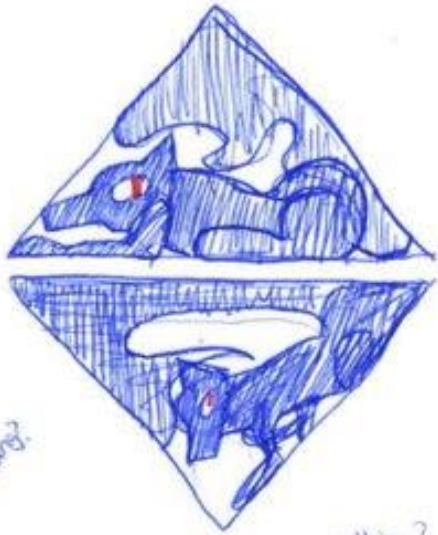
Little Red
(art book)



Concept art- Red



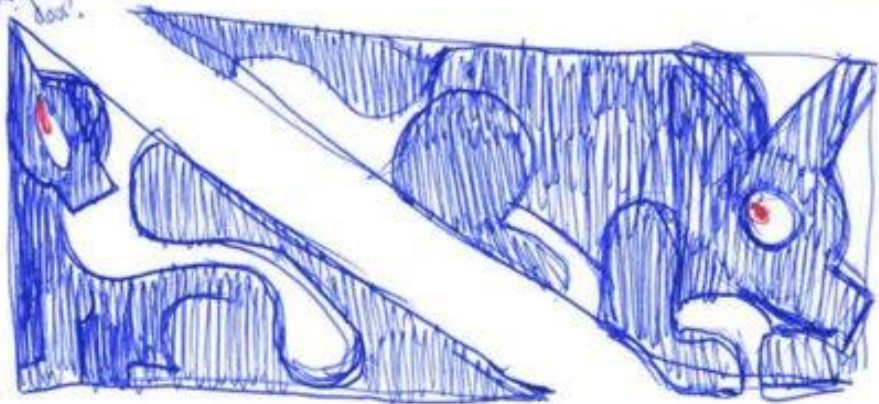
Concept art- Wolf



WOLF



Wolf shapes



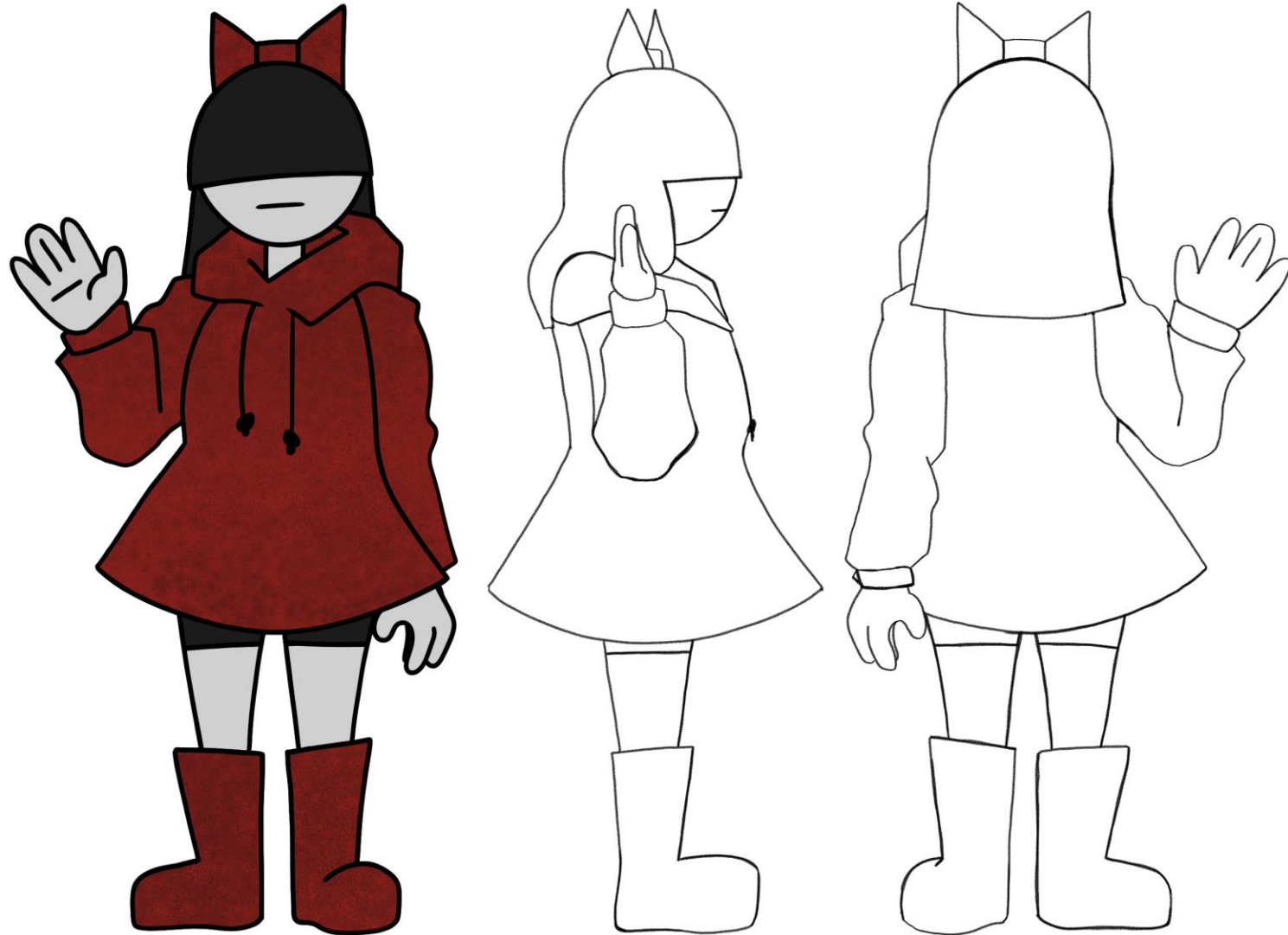
Synopsis

The story of Red Wolf focuses on a disinterested teen called Red who would soon run into a fateful situation when commanded by her mother to take some bread to her ill Grandmother's house. The teen was warned to avoid the old forest, rumoured to be overrun with wolves but, like always, did not care for the warning or care to know of the danger she would find herself in. However, she would not be the only one unaware of the danger they were in.

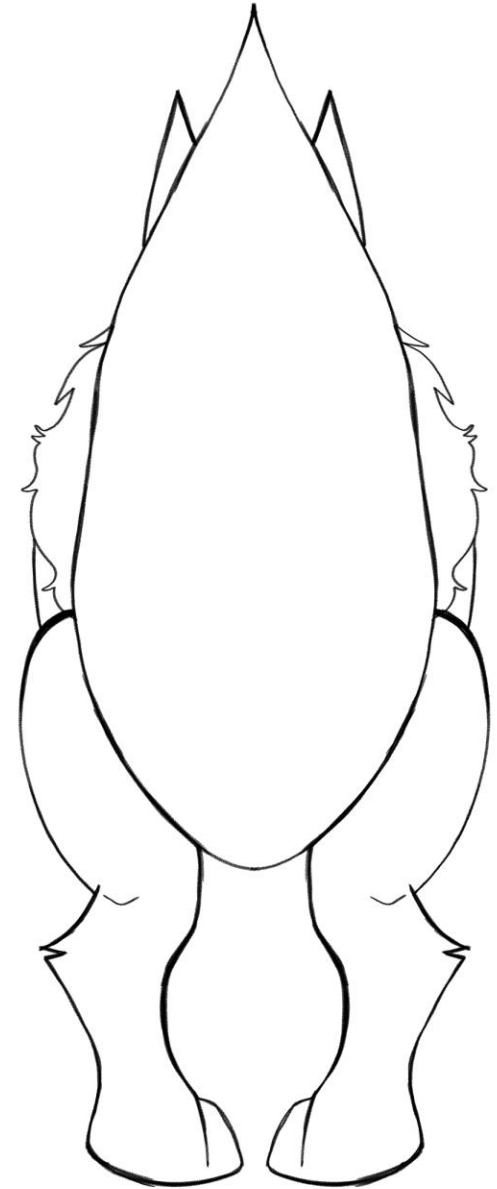
Final Character Design (with height difference)

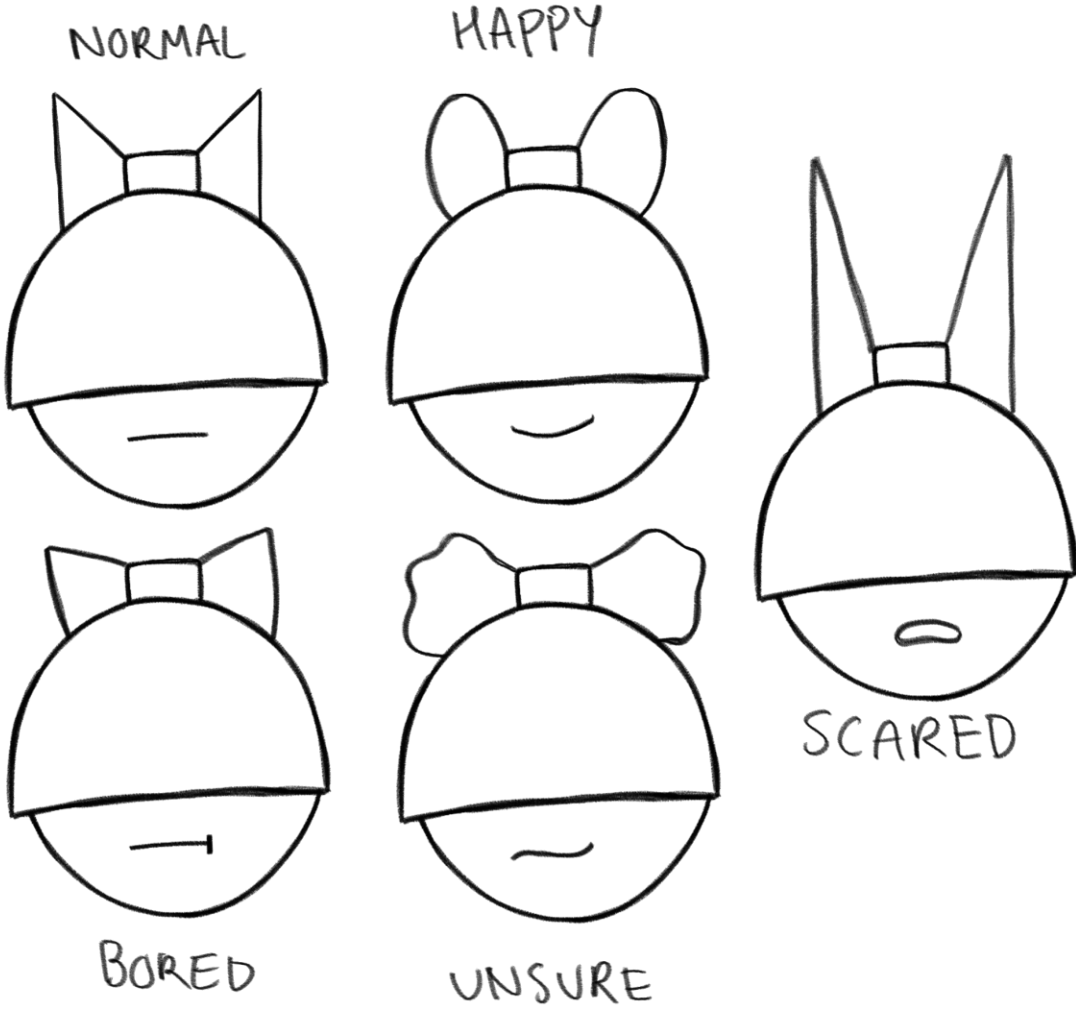
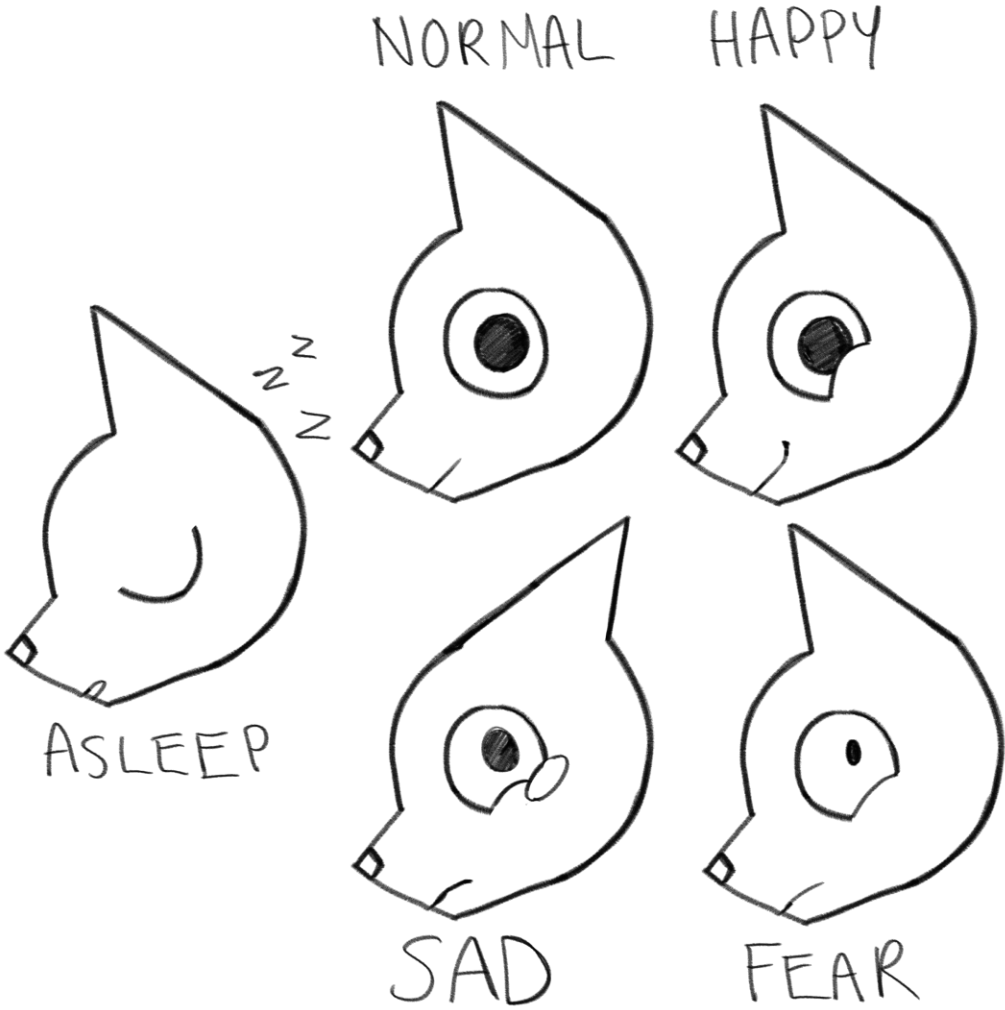


Character Turnaround- Red



Character Turnaround- Wolf



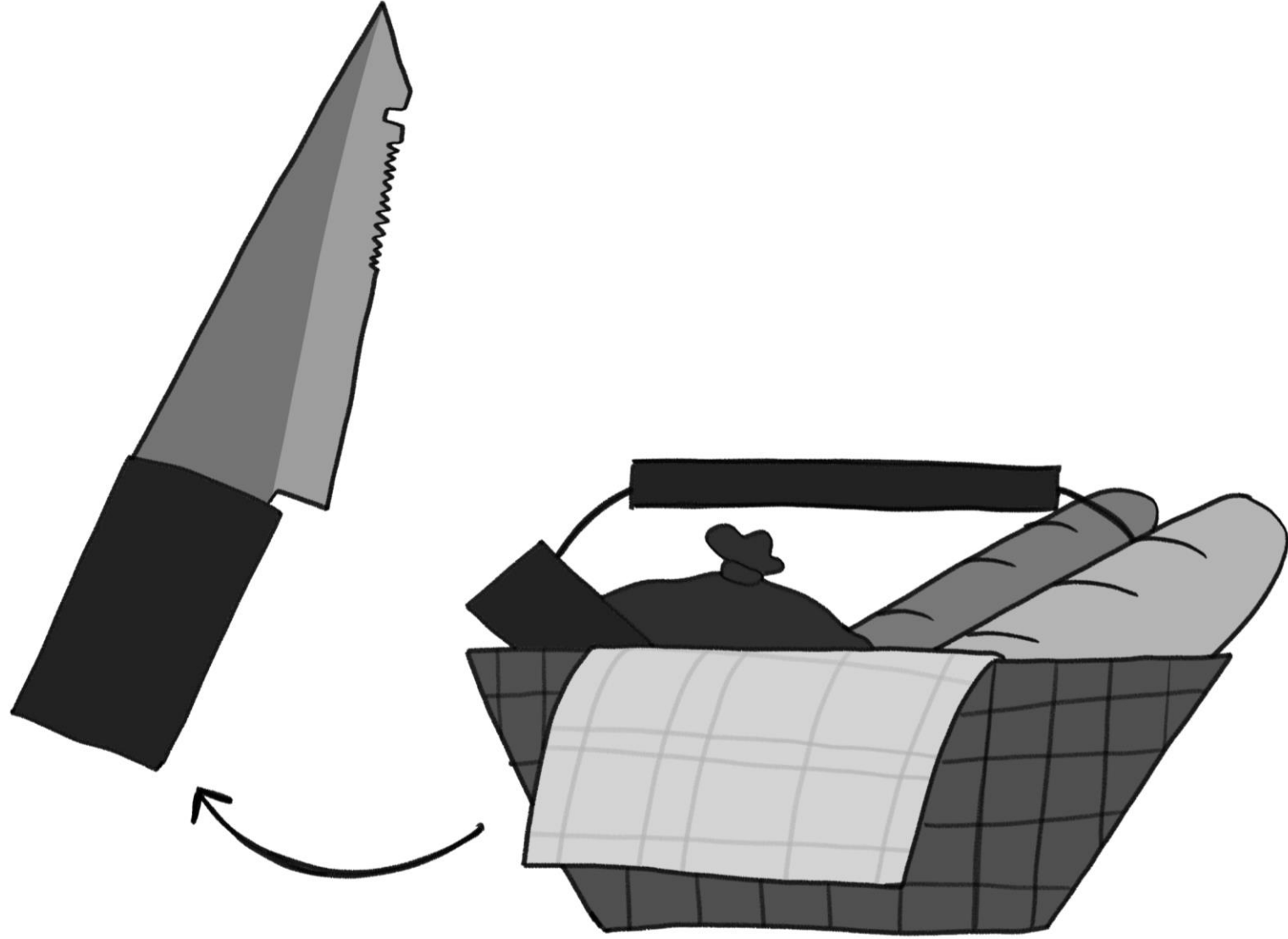




Poses - Wolf



Props



Background 1



Background 2



Characters
in Situ –
Red & Wolf



Characters
in Situ –
Wolf



Characters
in Situ –
Red

