

MODULE REVIEW

MODULE TUTOR - REPORT FORM

The review of a module is carried out initially by the Module Tutor. When the module review is completed, its findings are considered by the Academic Director or Programme Manager and noted at the Academic Discipline's Annual Programme Review. Module feedback and what changes will be made as a result of the feedback given are also discussed at Staff Student Consultative meetings. This form is not compulsory but is provided to support the module review process.

Academic Session: 2020-21
Module Title: CREATIVE VENTURE
Module Code: M7X01792

Student Feedback - Module Tutor's response to feedback given by students

Number of students registered and eligible to complete the questionnaire:

Number of returns:

Legitimate issues/ positive comments raised by a significant number of students

Module evaluation questionnaire is collected centrally by the University and no data is available at this point of time. The tutor had only positive feedback (informally) in all of the classes and exchanges and support provided throughout this period.

Are there any sections or questions where the majority of students indicate that they 'mostly or definitely disagree' or where the results are well below the scores for other sections?

Not to the tutor's knowledge. Evidence via any/all comments in the chat / conversation (via TEAMS/online) were all positive and complimentary. Students enjoyed the tasks, the content and coursework set.

Tutor Self-Reflection

In what way might the module be improved in terms of content, delivery and assessment as a result of the feedback given? What (if any) changes will be made?

How will any changes made to the module as a result of feedback be communicated to all the students that took this module?

See above on the comment on module questionnaires.

This may be the last run of this module, given the move to suspend the Marts provision (and a move to re-instating the stand-alone MA post-grad' instead). It may also be the last year for the current version of the UG degree, as we would be looking for a successful validation soon. With all this in mind, for anybody reviewing the degree that was written (back in 2014 -15) and the quality of the work produced the work from this year holds up very well. This module is similar to any final year BA module or Major/Independent Project, but it has the added feature of allowing students to diversify and target an area of computer animation / 3D, with an entrepreneurial-bias. The whole year has this ethos, with other modules in business development, development, pitching and more. After a bit of a shaky start – with students not really knowing what they were going to do - it was a pleasure to help the cohort find a solid footing creatively and help them to produce some outstanding work. All of the individual students, whether in a group or working alone, found a niche to target (found a home) and productivity, motivation, dedication (etc.) all picked up a gear post-Christmas assessing. This Sem#2 module followed in late Jan' and students were particularly keen to reach a particular look, or style of animation, or quality in their work. The student working alone advanced his conceptual work – in his thinking and visualisation – considerably. All students may be employed soon, at time of writing. In one of the most difficult years to study and to keep being creative / invested in your art – it was a rewarding and fitting end to all of their degrees. For the tutor – job satisfaction classification - 100%!

Module Tutor & Programme Manager (BA COMP ANIM): Phil Organ **Date:** May 2021