

Storyboard Abbreviations

Abbreviations	Camera Shots and Movements
EST	Establishing shot, sets the scene or characters
WS	Wide Shot (or LS: Long Shot)
FS	Full Shot
MS	Medium Shot
3/4	Three Quarter Shot
H & S	Head Shot or Head or Shoulders Shot
CU	Close Up (or Tight Shot)
XCU	Extreme Close Up
2-SHOT	Two Shot
MED 2-SHOT	Medium Two Shot
Zoom	Also called a pull. From a telephoto to wide angle or vice versa, slow or fast.
PoV	Point of view, scene as viewed from the perspective of a character.
Over the shoulder	Camera positioned behind and on the other side of the subject
Reverse angle	Reverse of previous shot usually 180°
Another angle	Same subject, more than one shot
Various angles	A variety of shots
INT	Interior
EXT	Exterior

Abbreviations	Camera Angles and Movements
Pan	Turn the camera left or right
Tilt	Turn the camera up or down
Handheld	No tripod camera footage will be jumpy
Static	Fixed camera

Dolly shot	Camera moves backwards/forward
Track/Truck shot	camera follows action, left/right
Rack focus	Camera focus switches from foreground to background or vice versa
Dutch tilt	Oblique camera angles, erratically

Abbreviations	Transitions
Fade in	Usually fade from black
Fade out	Usually fade to black
Cut to	Switch to
Dissolve to	One shot fades into the next
Slide	Slides or swipes left/right or top /bottom
Jump cut	No transition

Insert	Insert shot, action, music
Superimpose	Overlay a graphic or video
CGI	Computer Generated Images/Imagery
VFX	Visual Effects (Premier Pro has some built-in effects)
Title	Text superimposed over scene

Abbreviations	Audio
VO	Voice Over (Narration)
MO	Music Over
SFX	Sound Effect
Music Under	Background Music
Fade in	Fade in audio
Fade out	Fade out audio