

AW - GPi 2

by Alex Walton

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Games For Positive Impact (ACCA4041) - Game Proposal

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Links

Link to Video: https://youtu.be/VR_EO_82Cyo

Link to Presentation:

<https://docs.google.com/presentation/d/1ecQjf0GGAKukmc8rdtPVIPGcUINSt7PoGh0WGpCrguM/edit?usp=sharing>

References

- 1) *Power Of Play*. (2025). Entertainment Software Association.
<https://www.theesa.com/wp-content/uploads/2025/09/PoP-2025-v10-web-spreads.pdf>
- 2) <https://www.nottinghamshirehealthcare.nhs.uk/download/making-sense-supporting-adults-on-the-autism-spectrum-a-guide-for-parents-carers-and-support-staff.pdf?ver=19624>
- 3) *PEGI*. (n.d.). Retrieved May 18, 2026, from <https://pegi.info>

FINAL GRADE

56/100

GENERAL COMMENTS

Marks Breakdown

1. Engagement With Literature Skills (62%)

2. Knowledge & Understanding Skills (58%)

3. Cognitive & Intellectual Skills (n/a%)

4. Practical Application Skills (52%)

5. Transferrable Skills for Life and Professional Practice (54%)

Overall Mark: 56.2%

Tutor's Feedback:

The video contains a good introduction and summary of what is to be covered - this is a great way to start any presentation.

A bibliography has been supplied with the submitted work showing evidence of research and references in the slides show that research has been applied.

Analysis of statistics is good to see when discussing demographics in the work.

Colour-coordinated representation of emotions are an interesting concept - it might be good to consider the abstract nature of the game though. Will colour alone be enough for players to understand emotions? Additionally, consider engagement for players - what content will there be to keep them emotionally invested or entertained? There is mention of a story but this isn't covered with much detail.

Positive impacts have been listed, which is good. A little more research may be needed in order to make clear links between design choices and human psychology (in particular, related to autism).

More visual material might be good to see in order to help understand what the game will look like at various stages.

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