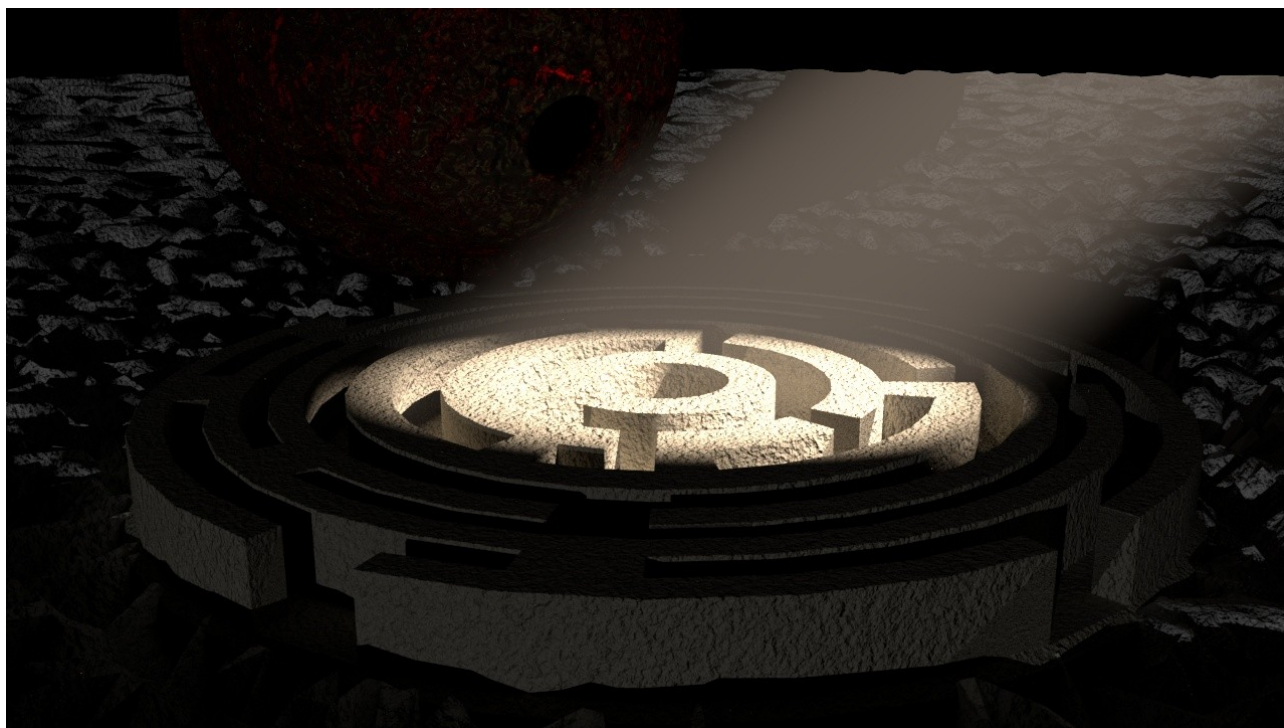


Kenneth Hill – P060243
MA 3D Computer Animation

Pre Production - ADGD7006
Mini Bible

Dark Labyrinth



Inside Cover

Slogan – Journey into the Labyrinth.

Genre – Horror suspense.

Project Length – 2 minutes.

Concept

The protagonist is a treasure seeking tomb raider type of man, similar to Indiana Jones. He has been digging in a specific area and has accidentally fallen into an ancient labyrinth or stone maze. He believes that both the treasure and the way out lies at the 'heart' of the labyrinth.

The area around the labyrinth is full of tales of a monster that guards the tomb, the seeker believes it to be a myth at the beginning of the story, then as he progresses through the turns of the maze, he begins to feel that he is being watched. As he nears the heart, he has become certain that a presence is near him, both within and above him in the labyrinth – this manifests as hallucinations of shadows on the maze walls, and a cloudy, eye like mass seen above him, nearer as he approaches the end.

When he enters the heart room, he immediately feels the presence almost upon him, feeling dread and seeing thickening shadows all over, he then sees the treasure in full sight on the other side from the entrance, with the expected exit through an underwater passage directly in the center.

Backstory and Setting

The treasure seeker abandoned a former partner in danger during a hunt in order to obtain the treasure, and is subconsciously haunted by this act.

The presence in the labyrinth is a sort of Lovecraftian ancient thing which preys on such people as the tomb raider, and has fed on them before when they stumble in there, like a spider waiting in its web to be disturbed. It is very old – the labyrinth was built to honour and sacrifice to it. However, its age, and centuries between feeding have left it weak, and unable to quickly strike the protagonist, giving him time to reach the heart.

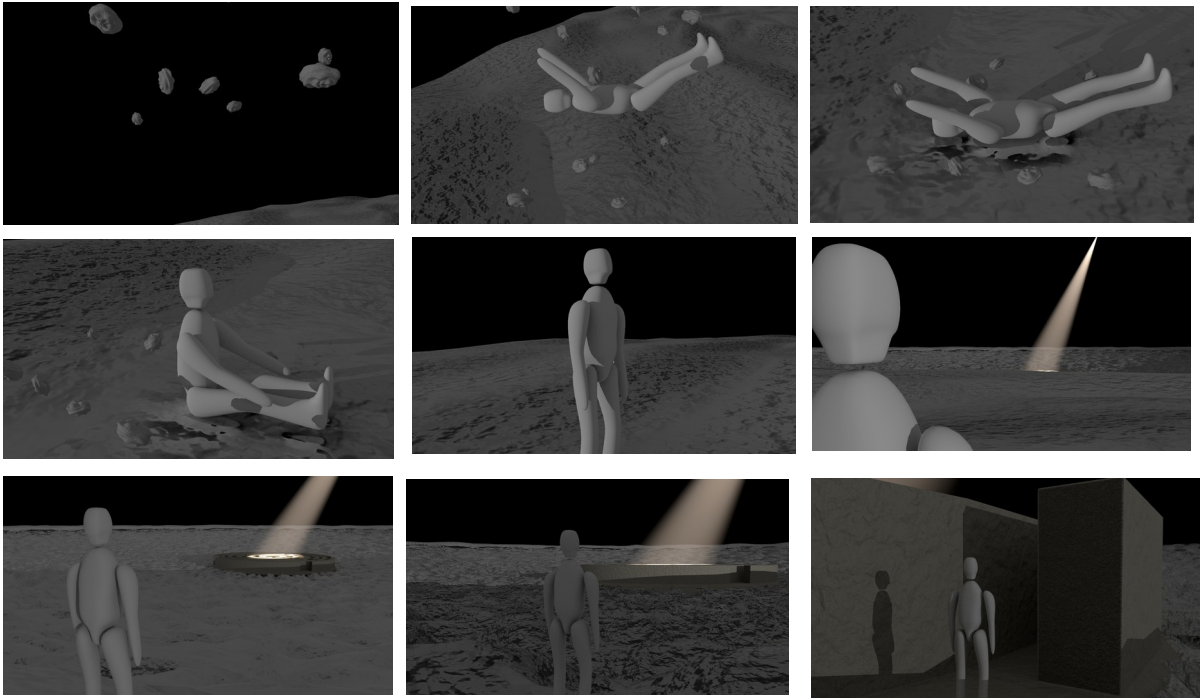
The labyrinth itself is rough stone and enclosed within a semi natural cavern

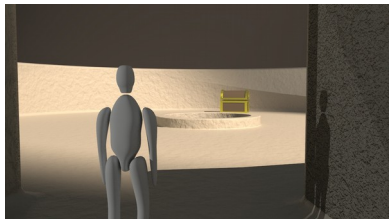
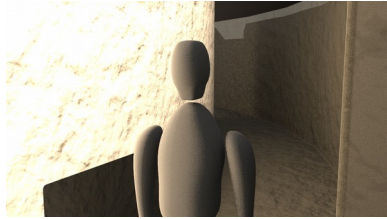
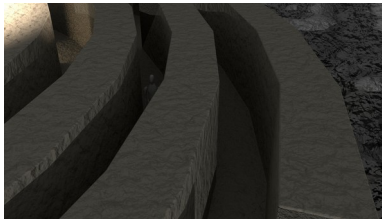
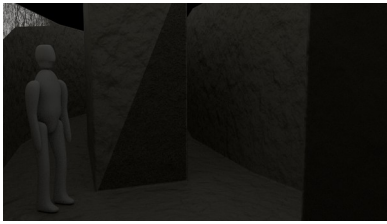
The labyrinth seems to have decayed some from descriptions in the treasure seekers research, but not as decayed with age as it should be - due to protection from the outside elements, and also due to the labyrinth monster keeping it whole, blocking holes dug by former trespassers and removing evidence of their passing in order to attract future seekers.

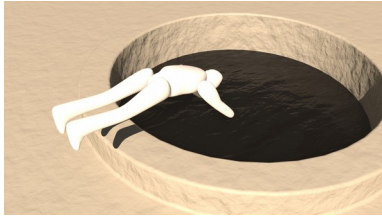
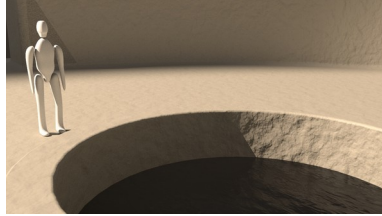
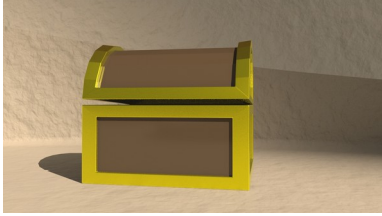
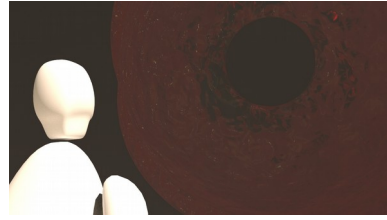
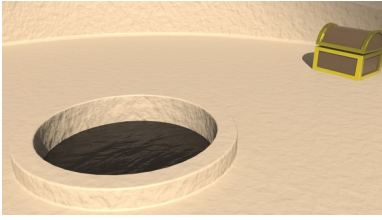
Premise

First scene shows the treasure seeker falling into a cavern amid rocks and landing on the cavern floor. He shakes off dust and small pebbles from the fall, and quickly surveys his surroundings and spies a shaft of light coming from the cavern illuminating

Storyboard







Script