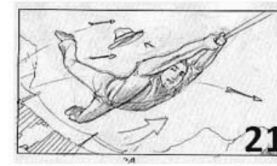
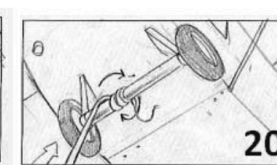
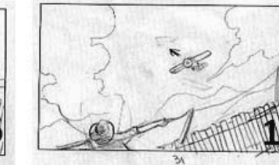
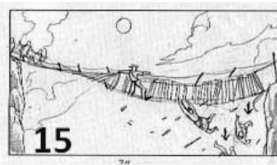
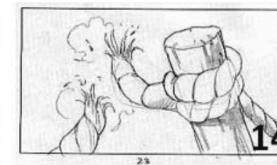
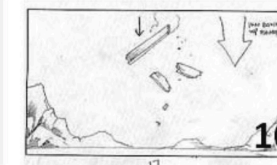
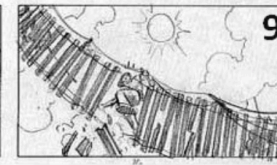
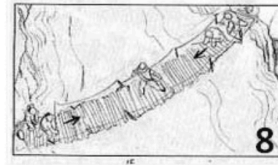
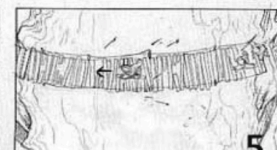
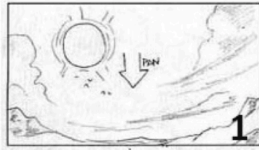


Storyboards

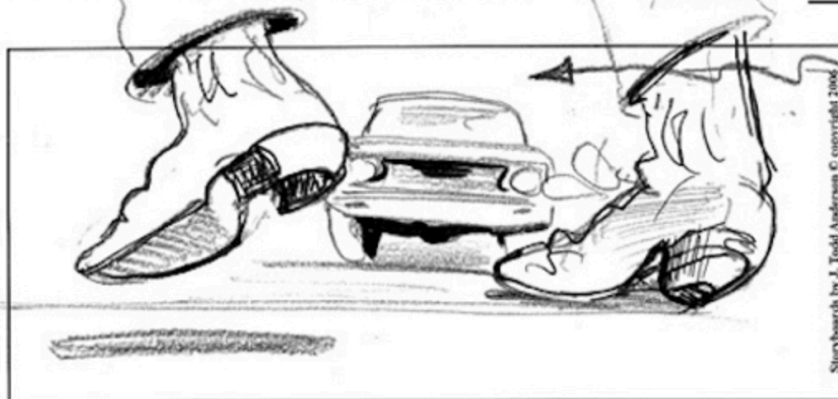
Caroline Jones

- Storyboards are a frame by frame, shot by shot visual narrative of the imagined final film.
- The Art Director works with the storyboard artist to visualise every scene that is required.

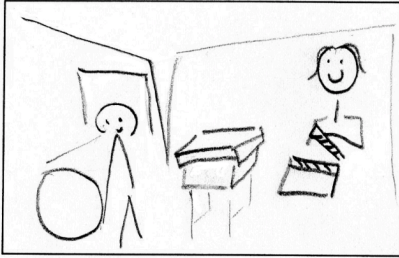


"NO COUNTRY FOR OLD MEN"

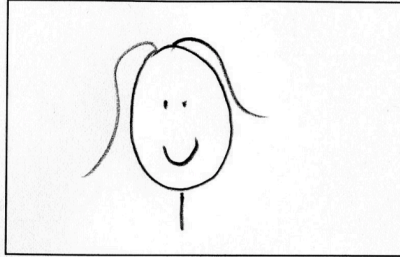
SCENE 105-2109
SET UP 12



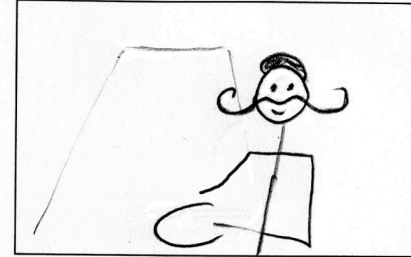
12. LOW ANGLE WIDE -THE TRUCK IN THE BG AS MOSS FEET ENTER AND HE RECEDES TOWARD THE TRUCK, BLEEDING ONTO THE STREET



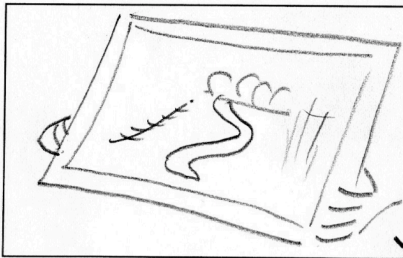
1. Wide shot of both Sarah and Callum illustrating where they are and what the film is about
 Props: Megaphone, Clapper board



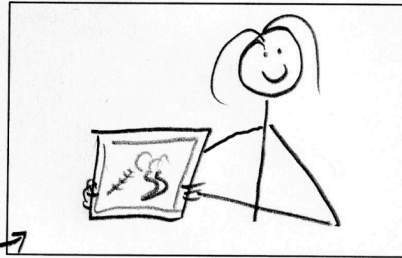
2. Close-up of Sarah speaking directly to camera
 Script: Sarah 'one thing you must remember...'



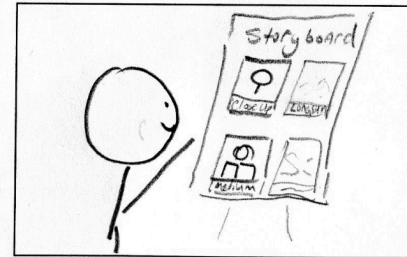
3. Low angle camera pointing up at Callum
 Props: Moustache, Paintbrush
 Script: Callum 'Oops! Sarah is right...'



4. Close up of Sarah holding photograph



5. Camera zooms out to a wide shot showing Sarah speaking about using photographs to plan your storyboard.



6. Over shoulder shot of Callum pointing to drawings of different shots that you could try filming.

Shot Directions



Establishing Shot



Up Shot



Full Shot



Down Shot



Medium Shot



Over The Shoulder



Close Shot



Two-Shot



Extreme Close Shot



POV shot

Shot Direction



- CU: Close Up

Shot Direction



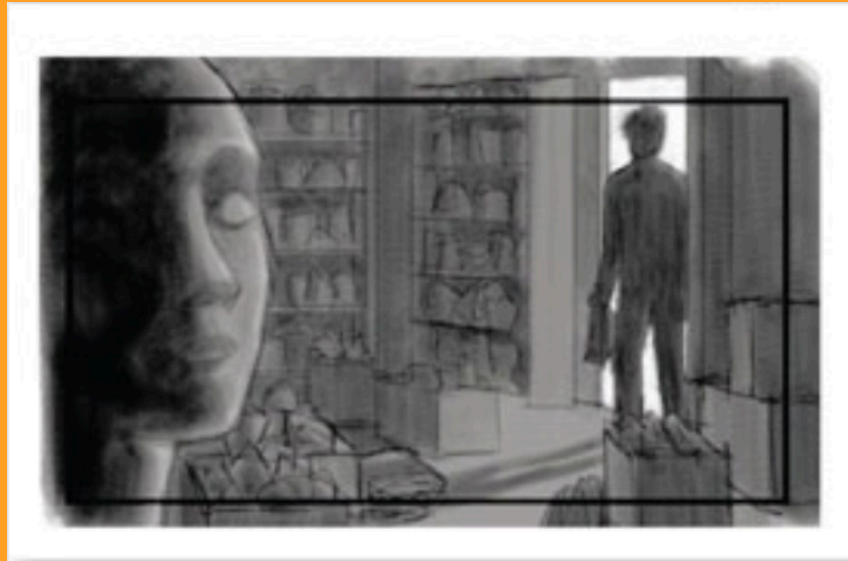
- XCU: Extreme Close Up

Shot Direction

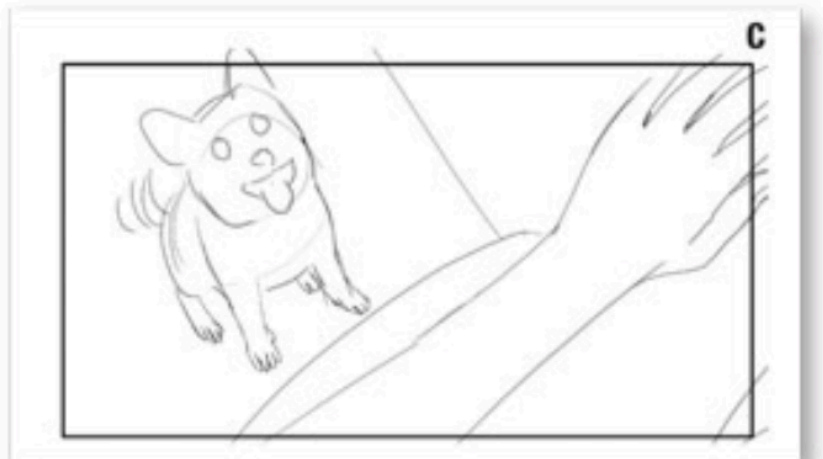
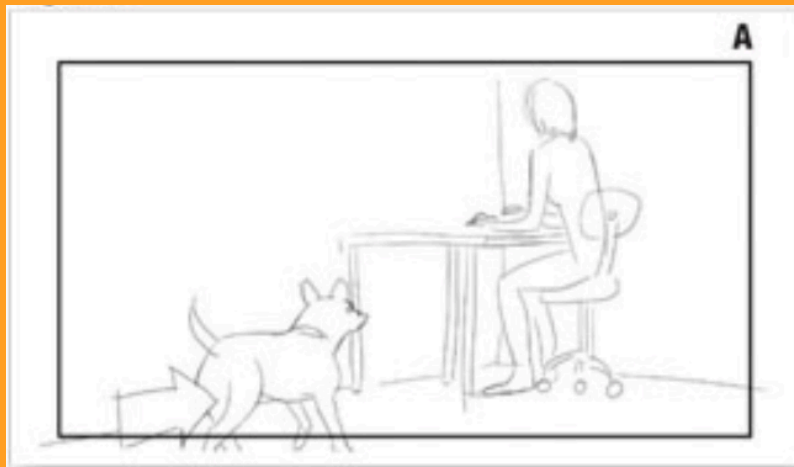


- MS: Medium Shot

Shot Direction



- WS or LS: Wide Shot or Long Shot



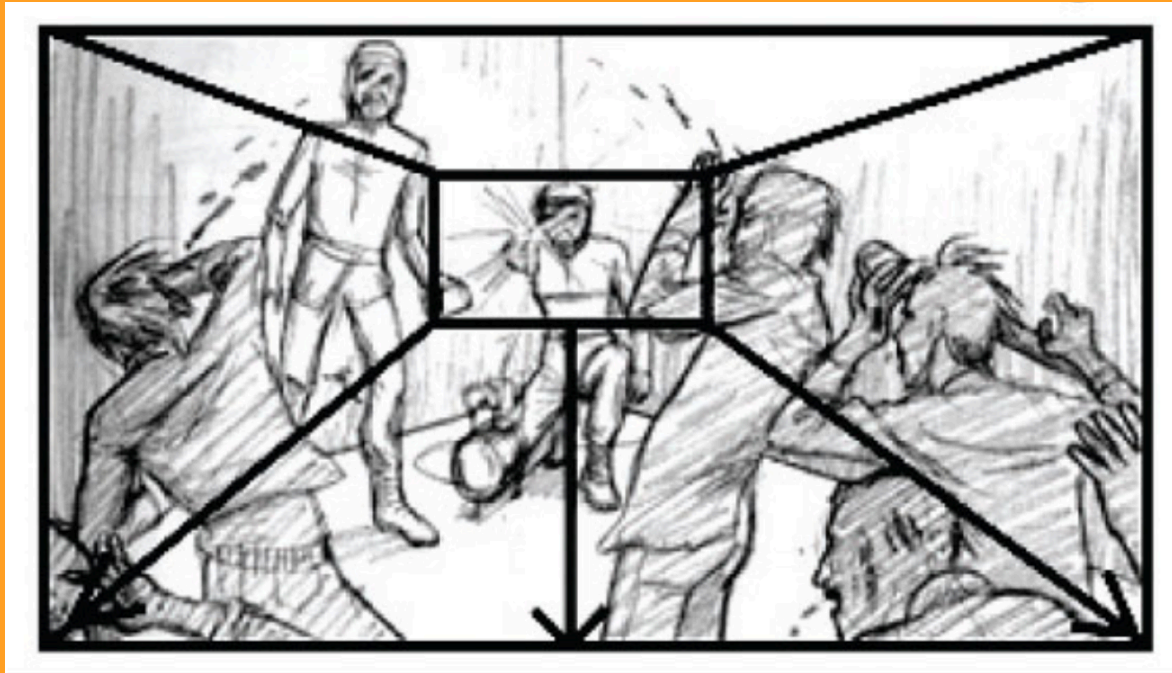
- A – establishing characters, B – medium
- C – PoV: Point of View

Shot Direction



- Over the Shoulder

Shot Direction



- Zoom

Camera Angles and Movements

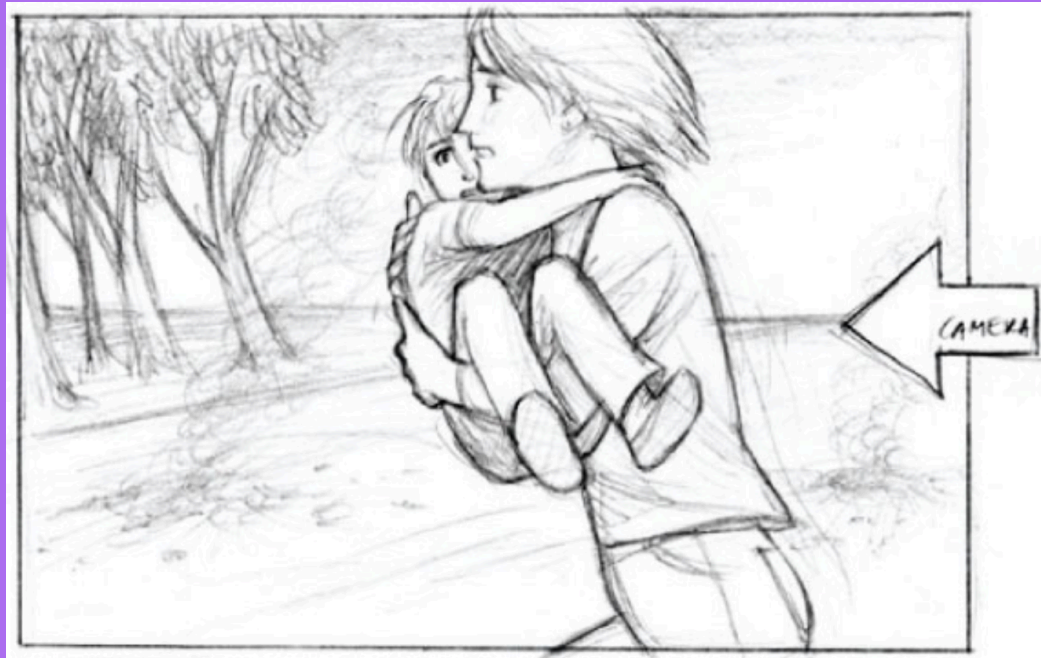
- Pan
- Tilt
- Hand held
- Static

Camera Movements



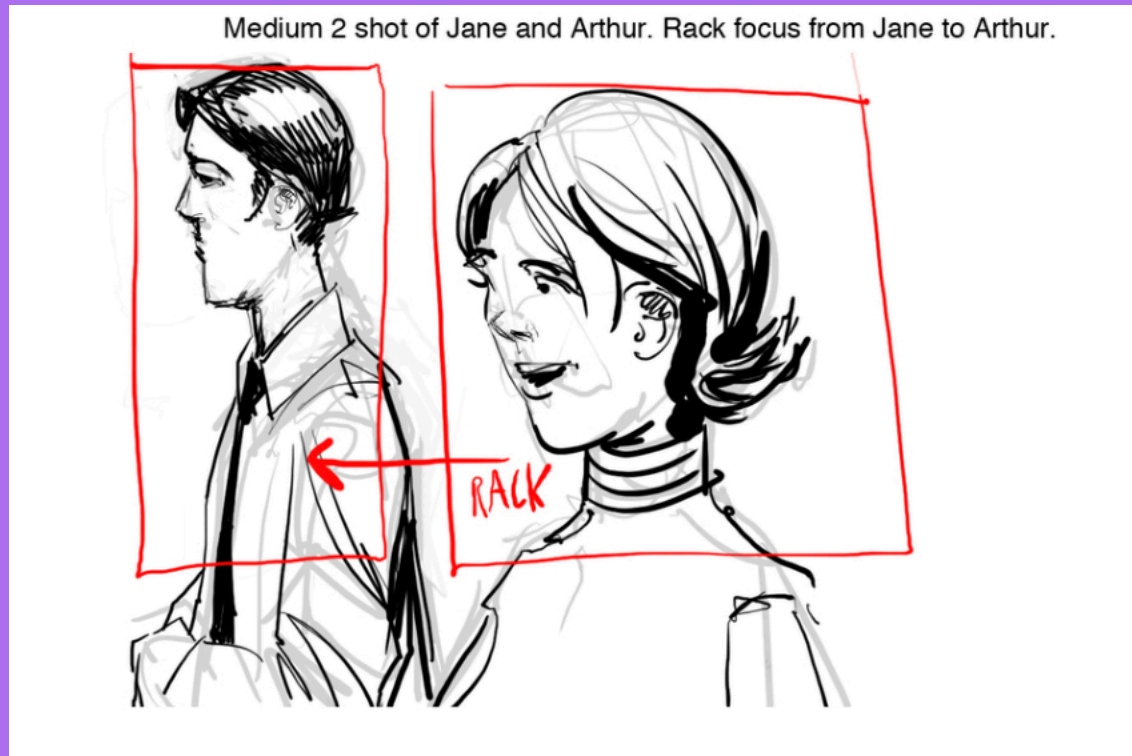
- Dolly shot

Camera Movements



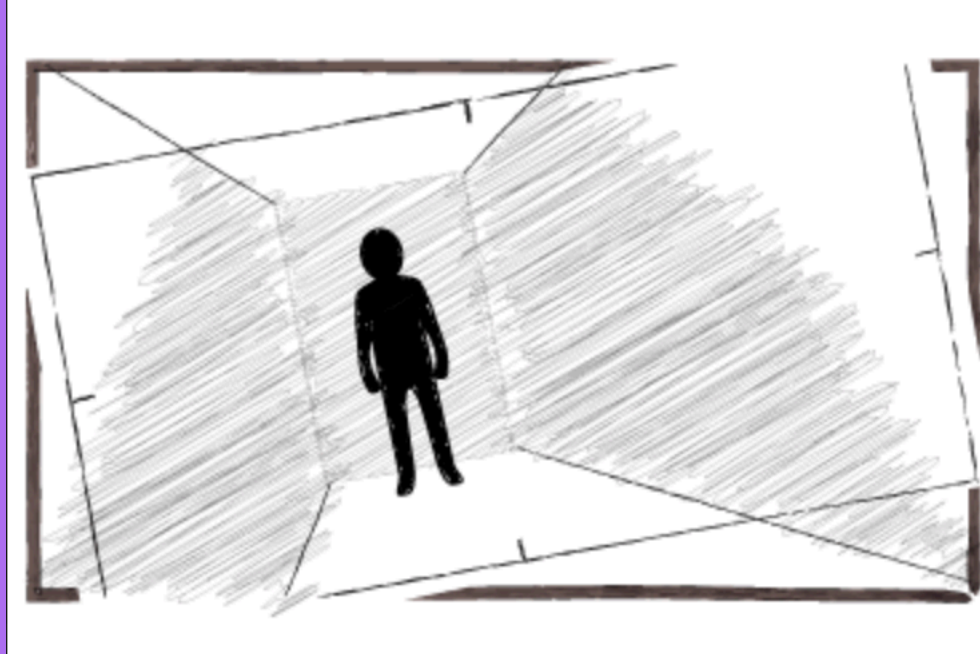
- Tracking or Truck shot

Camera Movements



- Rack Focus

Camera Movements

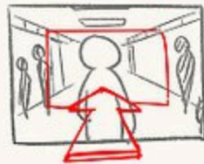


- Dutch Tilt

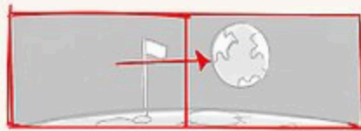
Camera Angles and Movements

Storyboard Version

Tracking



Pan



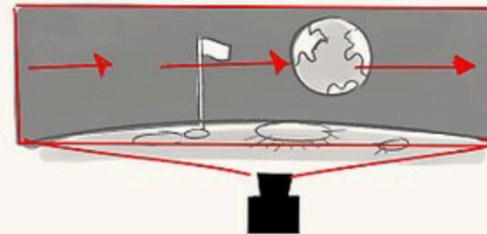
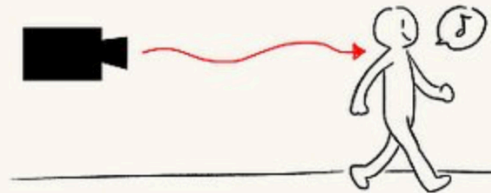
Dolly
Zoom



Rack
Focus



What it looks like in the Movie



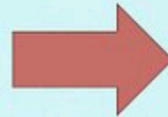
Transitions

- Fade In/Fade Out
- Cross Dissolve
- Wipe
- Slide
- Jump cut

Transitions

What it looks like in the Movie

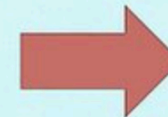
Fade in



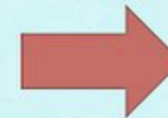
Storyboard Version



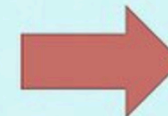
Fade out



Cross Dissolve



Wipe



Audio

- VO: Voice Over (Narration)
- MO: Music Over
- SFX: Sound Effect
- Music Under: Background Music
- Fade in audio
- Fade out audio

other

- INT and EXT: Interior and Exterior
- FG and BG: Foreground and Background

Storyboard Task

Storyboard Task