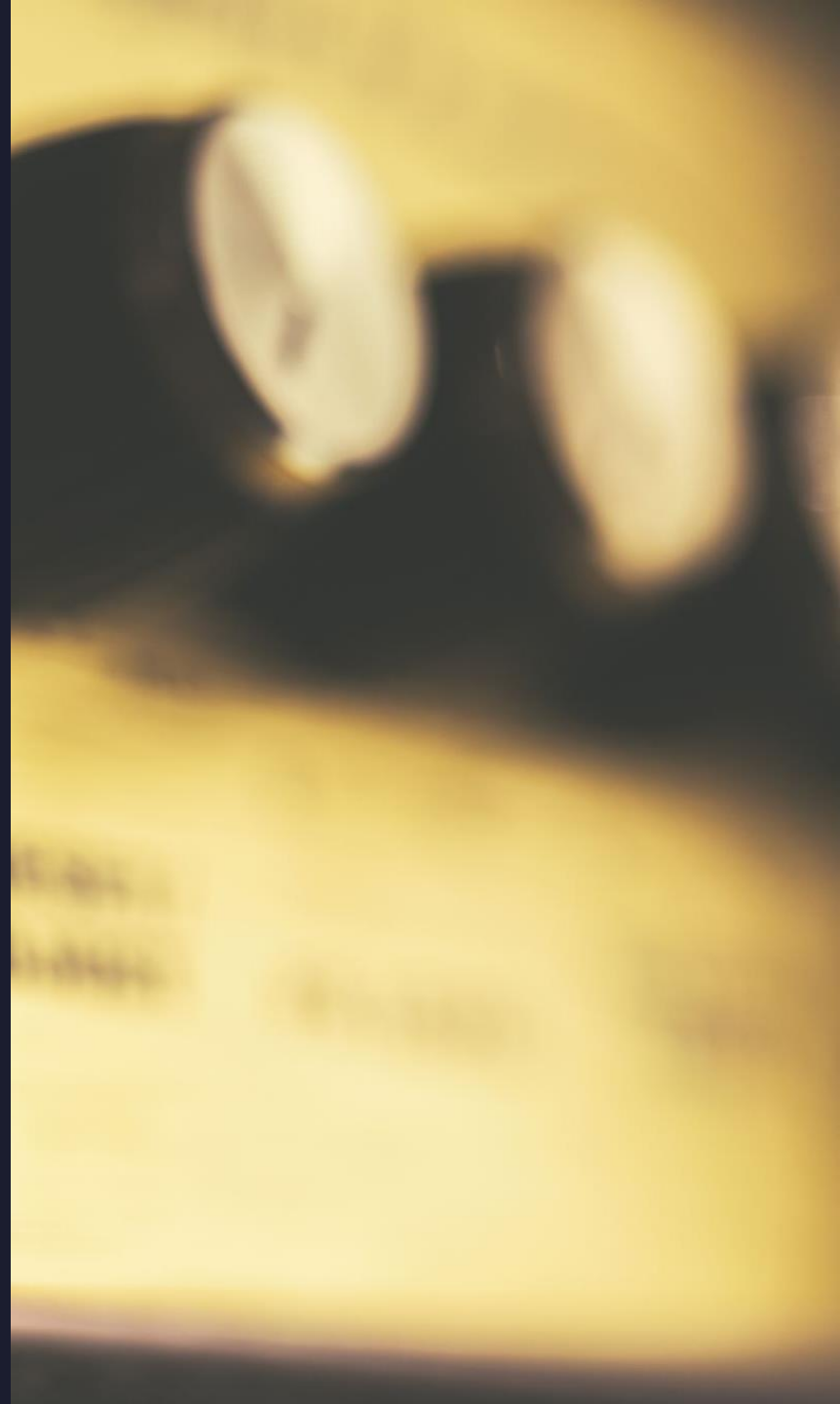

WRITING FOR RADIO



TASK

- Listen to *Just a Girl* by Mark Davies Markham.
- [15 Minute Drama - Just a Girl: Series 4 - Episode 1 - BBC Sounds](#)
 - How do we know where we are?
 - How are characters introduced?
 - How does the writer manage the transition between locations / time?
 - Can you spot any narrative devices? (e.g. to clarify relationships? Exposition / backstory?)



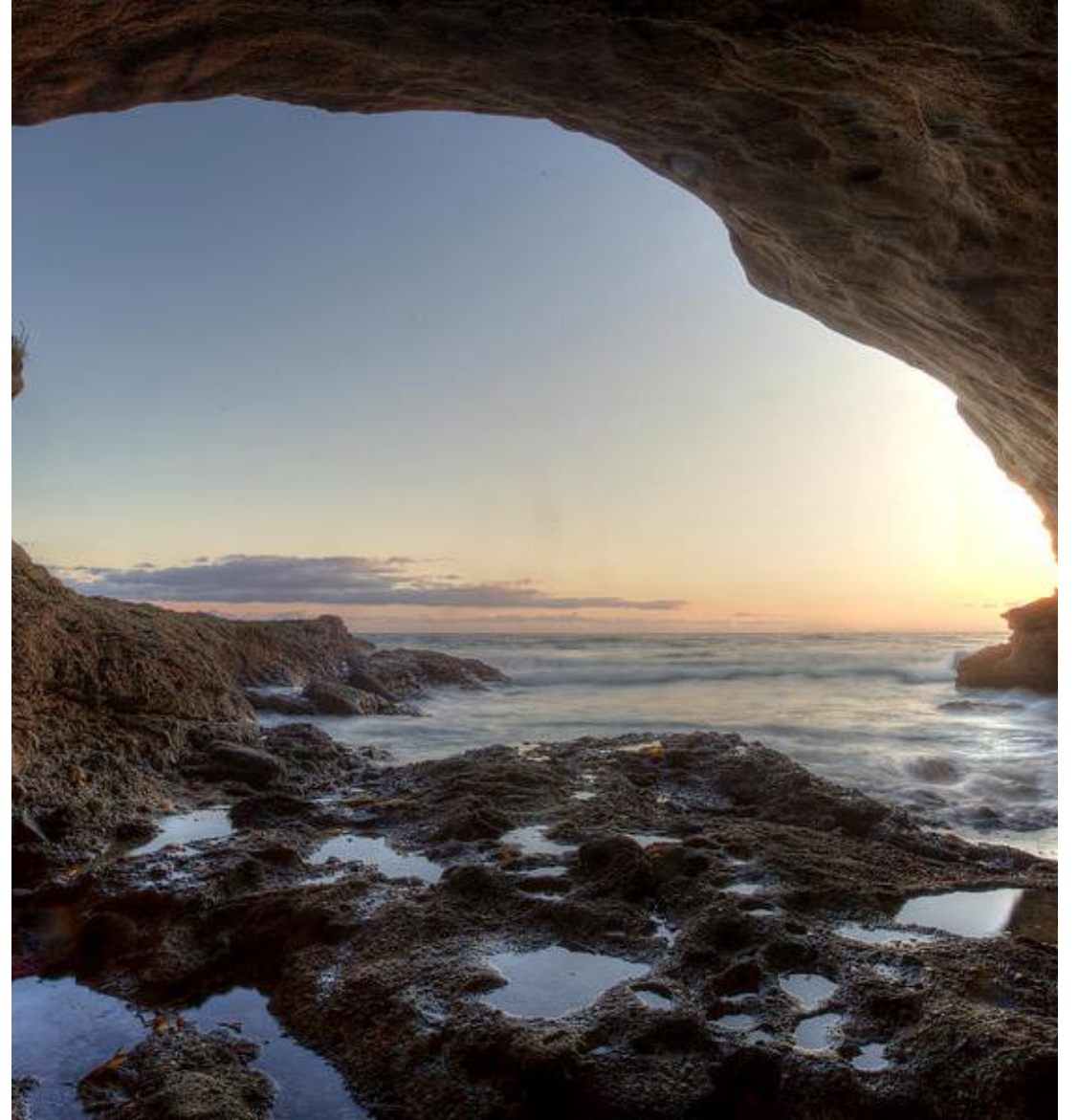
CREATIVE WRITING WORKSHOP

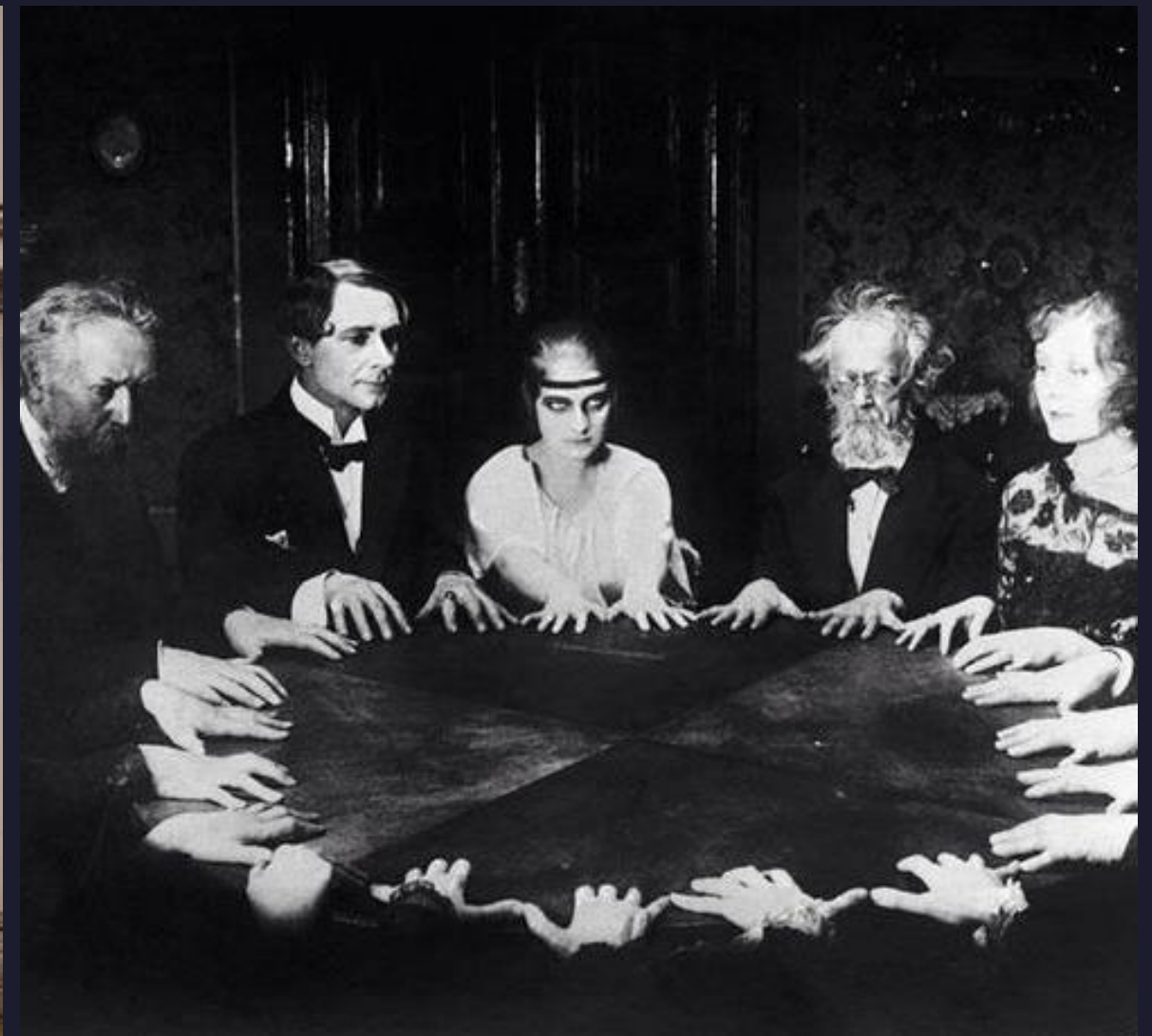
We're going to...

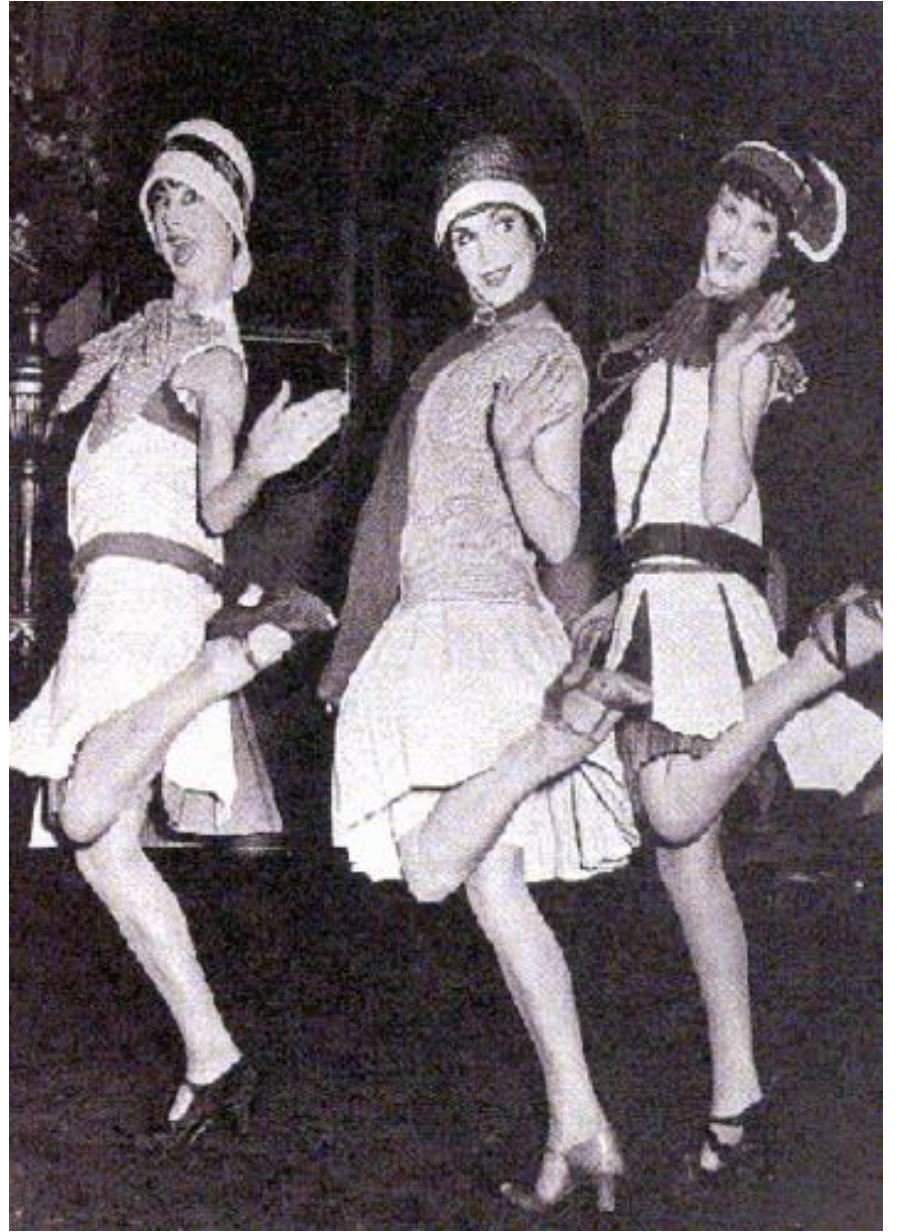
- **Begin writing a 15 minute radio drama for Radio 4**
- **You should already have your two character check lists**
- **You should have an idea of each character's dramatic need**
- **Follow the prompts to begin building your radio play.**













STEP 1

- Write two or three sentences that set the scene with sound alone: no dialogue.
- Consider the particular sounds that convey the essence of the place you want your listener to imagine.
- Consider the depth and dynamics of the sound: which sounds are near? What can you hear in the distance?



STEP 2

- Write a sentence that introduces a character or characters without using dialogue.
- e.g. In the foreground HENRY lifts a dumb bell. He strains with the effort. Close by, we hear the rhythmic reel and whizz of the rowing machine where LIN is working out; his breaths are steady and even.







STEP 3

- Write a sentence or two that introduce/s an inciting incident for the scene.
- e.g. The fire alarm begins to wail. In the f/g jets of water shower down from the overhead fire alarm system. LIN splutters. A loud thud as HENRY drops his dumbbell.







STEP 4

- Write a line of dialogue in which one of your characters responds to the situation.







STEP 5

- Write the other character's response.
- Continue the dialogue until the end of the scene (3-5 pages).

REHEARSALS

- Get into groups of three.
- One person is going to do the SFX (footsteps / creaky door etc.)
- The other two will perform the dialogue.
- Practice all three, then perform for the group.

