

Starting out.

Game start – main menu – character selection/creation

- The loading screen comes up and gives you the options to select play or select credits.
- The player gets into the level at the correct area of the map
- The player earns gold for completing tasks to spend in the item shop

Game Start and intro

- When the player loads into the game they will have the option to create and name a character.
- After they make their character they will select solo player as there is no multiplayer function yet.
- There is a function to restart, continue or restart levels.
- There are 5 levels to go through before the game starts to get the controls
- Game will start in the spawn room where the player will be told how they got there and how they need to leave and what challenges they may come cross.

Gameplay.

The game play is basic it's just a normal adventure survival game that you need to complete each of the challenges before you can move on to each levels.

In game HUD & menus

- The hud will have the health points, money earned and weapons.
- The game menu will be simple to show the player to each thing easily.

Controls

W- Forward

A – Left

D – right

S – Down

Right mouse – collect things

Left mouse – aim

E – Use things

Shift – Sprint

Weapons.

Swords.

Guns.

Crossbow.

Pistol.

Mission Achievements.

The aim of the mission is to reach the end of each level with as much as the health and money you possible can.

Collect everything in the level to gain the achievements.