

RULES: Two players use the place value mats below, a die and Cuisenaire Rods (or money). Each player throws the die four times in all and after each throw must decide whether to take that number of **tens** **OR** that number of **ones**. No one may miss a turn. A player whose total goes over 100 is out. After four throws each, the one whose total is nearest to 100 gets a point. The winner has most points after, say, 5 minutes or 10 games.

Player 1

U

Player 2

T

U