

HNC / HND / BA COMPUTER GAMES DESIGN and ANIMATION & VFX

Module Scheme of Work

Module:		Changemakers: Building Your Personal Brand For Sustainable Employment	
Level:		5	
Semester:		1	
Academic Session:		2022-23	
Week	Date	Monday 4pm-6pm / Room IQ004 / Rich Morgan	Friday 9am-11am / Room IQ112 / Rich Morgan
Week 0	26/09/2021	Induction week	Induction week
Week 1	03/10/2022	Introduction to module	Brand You: Ambition is Critical
Week 2	10/10/2022	Brand You: What Drives You?	Brand You: Boundaryless Careers
Week 3	17/10/2022	Brand You: Boundaryless Skills	REVIEW SESSION
Week 4	24/10/2022	It's a Small World: No One Is An Island	It's a Small World: Variety Is The Spice Of Life
Week 5	31/10/2022	It's A Small World: Network Society	REVIEW SESSION
Week 6	07/11/2022	Reading Week / Mid Assessment Point	
Week 7	14/11/2022	Opportunity Knocks: Creating Your Own Luck	Opportunity Knocks: Identifying Opportunities
Week 8	21/11/2022	Opportunity Knocks: Me.com	REVIEW SESSION & Assessment Hand-In (Component 2: Promotional Portfolio)
Week 9	28/11/2022	The Pursuit Of Happiness: Future Me	The Pursuit Of Happiness: Passion & Perseverance
Week 10	05/12/2022	The Pursuit Of Happiness: Plan, Prepare, Perform	The Pursuit Of Happiness: Career Role Models
Week 11	12/12/2022	REVIEW SESSION	Assessment Hand-In (Component 1:E-Portfolio Evidence of Learning)
Holidays - Start: 19/12/2022 End:02/01/2023			
Week 12	03/01/2023	Semester 1 Assessment Marking / Exam Period	
Week 13	09/01/2023	Semester 1 Assessment Marking / Exam Period	
Week 14	16/01/2023	(Final Year students ONLY) Interim Vivas	