

The background features a light beige color with abstract organic shapes. On the left, a large olive-green circle contains a faint, stylized leaf pattern. On the right, a large, flowing shape in a muted red color is partially outlined by a thin white line.

Creative Industry

What 3 words describe me best

Involved

kind

family orientated

In a short amount of time we had to think of words that we felt best described ourself. This is definitely something that put me out of my comfort zone. I find it difficult to praise myself, which from the conversation afterwards is something that I will need to work on.

We also were told that these words would be something that we should come back to later, when it came to building promotional elements about ourselves. I feel that this word fit me well as I am someone who likes to be involved in different things that we do. This is something that I have witnesses first hand during my time in girl guiding. Kindness is also an important one as I do always want to make sure that everyone is okay and that I think of others in the way that could help them. This is always something that I am so thankful for when I need help or someone to be with. Although in some ways I am not completely sure how this can be helpful to me within this industry, the word family-orientated is a big part of me and I wouldn't be the person I am today it wasn't for my family. They are the people that I spend the most amount of time with and they make me feel my best. It is them that I focus most of my live around. Consequently, it will impact my career plans as I will want to stay close to them. Therefore, Northern Ireland is the place that I will want to make my home base for the work that I end up doing however, I would say that I am not opposed to spending shorter amounts of time away to work on different project

Where do I want to work in the industry now

Key points that I wrote down for this

- Film
- Props
- Set design
- Set decorator/ set dressing
- Any of the creative roles (scenic art)

I have always seen myself as being drawn to the film and TV world when it came to the place that I would like to see myself in the future. I have always felt a strong connection due to the storytelling that we can do through it and the detail that we can add and that is definitely something that I have found to grow more through my learning on this course and how we can create an environment.

However to my own surprise I have found this year that I have also really enjoyed the theatre style of design; I enjoy the changes that it can bring to a piece and seeing how other designers have done it, especially when it comes to the simple storytelling tools that we can use to help tell the story that we are working on.

Therefore, I think that in the future I would still like to start to progress to making my future in the film industry as my base but think that it would be great to have a combination as I am sure that I would learn skills that I can bring into each from the other.

No matter where I go I will need to work on my confidence levels as that is definitely something that I feel is still over shadowing everything that I do at the moment and stopping me from moving forward.

When it comes to where I would like to work within the industry I have had been interested from the start in props and how they are made, and how they help to tell the story that we are in both, from the props that actors use as well as all the small set deck props that help to build the space around to tell the story. This is something that I have become more interested in as I have started to appreciate more during this year.

Set design is also an area that I have become interested in throughout my time studying at this course as I have really started to appreciate it in both the theatre and TV world. This is something that I would not have expected at the start but is something that I would like to explore more.

Scenic art has also been something that I really came to enjoy last year especially when it came to working with creating texture. This is something that I have not got to have much experience in due to being ill earlier in the year. However, the skills in scenic art are rather useful as it gives me a wider range of skill areas as well as the painting of props and other things will need to be done so I should hopefully be able to play about with this more in the future.

On the whole I have always found in the work that I do in the past that I am an all-rounder as I like to move to lots of different media and not be stuck doing the same thing all the time, so I would say for me as a creative I would be very happy to move about between different things within the creative role that there are available.

SWOT

Strengths

- I am interested in history and love watching videos and reading things about it.
- I have a lot of experience working with children through guiding.
- I have an extremely supportive family
- Having a good artist base around the work that I have done before. However, I would need to start finding more time to continue to do this and to develop my skills so that I learn more.
- I have gained confidence and independence by moving away from home to attend university.
- I am a confident traveller and can plan routes effectively.

Opportunities

- Being able to drive
- That I have both the availability of both Northern Ireland and Ireland really close to hand as well as the connections that I am starting to make in Wales.
- Northern Ireland does not have any types of courses like this available at the moment.
- I have been involved in working a leader position for almost 5 years now with Brownies and Guide which has allowed me to build my confidence and to assist with the planning of trips such as Disneyland, Paris.

Weaknesses

- That I have difficulty dealing with my fears and striving for perfection can prevent me from doing things.
- That my reading ability is not the best and this can make me misunderstand things or take longer in doing them.
- During recent months I have been experiencing more stress, however, I am currently working on effective methods of managing stress.
- Recovery from shingles illness since Christmas 2025.
- Limited work experience
- I find it challenging working in fast-paced roles.

Threats

- Health for my OFG and the time it can need me to take at time

How can you change your weaknesses and threats into positives.

Remembering that weakness are not always negatives and how we can see them as positive or change them

- Changing myself to just start creative and see where the process leads me as I might discover new opportunities and insights that I would not have otherwise seen. Also, I still learn, even if the outcome is sometimes negative.
- Accessing support resources for mental health and dealing with stress effectively. I will explore alternative methods to find effective ways of managing stress, and ones that I can implement into my everyday schedule.



Personal Development Plan

This is a personal space where you can set yourself goals to work towards. I personally like it as I always have ideas developing in my brain but can lose track of them. Therefore, having this place to write some of them down is a useful place to store them to come back to. When making mine I wanted to focus on the things that felt important to me now, that I want to really work at, so it would seem less overwhelming for me, but these are working documents therefore I can come back to on a regular basis.

Other things to note

You can colour code if you want so that you are able to see where you are.

Also the more detail that you put into this then the better that this will work.

Name	sarah		date	06/03/2026
Objectives	Actions	Resources	Measures	Timeframes
What do I want/need to do/ learn?	What will I do <u>to</u> active this?	What will I need?	What will my success criteria be?	Target dates for review and completion
Becoming more confident in my able when doing thinks so that I don't get stuck at the start due to fear.	Maybe just starting doing a piece of work like designing a prop or a set and just exploring where it takes me, to just see what I can do as it is better to try and false then not try at all as I will still have learned a lot.	Watching videos and reading books as well as just working with materials.	That I am more confident to just begin doing things so that I can enjoy the experience and create something to the best of my ability. <u>However</u> I think that this will be a long process that I will want to keep improving on.	Review every month over the summer and then start to space it out more over the next year and see what point you are at by Christmas.

Work experience	Looking into more <u>optionits</u>	Contacting people	Keep asking to see where might suit or even just to try and get talking to people to build up network.	<u>Hopeful</u> get some over the summer and then keep trying to make contact to see about <u>christmas</u> maybe.
Learning more digital things like fusion to become more skilled	Working with digital <u>soft ware</u> over the summer like sketch up and any 3D tools can get on iPad.	videos	That <u>i have an understanding</u> of how to go about starting to use them so that <u>i</u> could develop more after.	Review in start of <u>july</u> and august.
Building a digital profile	By experimenting with different material and	Video, book and asking people probably online in	Having an Instagram started.	Instagram started by 10 of June and then updating it on about a
	seeing what I can do. <u>Building an instagram</u> as well as finding good photos of the things <u>i</u> have already done.	Facebook groups.	Having props made with new changes to them for me.	monthly base after to keep up with the things that I do.

Managing my time better	That i need to make sure that i am having down time and sleeping enough. While still get my work done to take better care of myself	<u>Self accountability</u> as well as talking to people.	That I feel better and keep myself from getting ill.	Weekly thoughts to myself to make sure that I am meeting this goal <u>on the whole</u> .
Learning how to build up my sculptor skills.	Work on different pieces of sculptor so that i can gain skill in the area and what other have creative to gain inspiration.	Videos, looking at other professionals and sculpting materials	That I create pieces that I am pride of and help to build up my portfolio.	Over the summer i would like to start this work and review it at the start of <u>nexts</u> school year see how that is going and what i might be able to take on from it to create in the future.

Developing my scenic artist skill so that I can work them into props. Examples like rust, mould, ageing	I will need to create lot of different sample boards and well as work on some <u>actually</u> things so that I can really play with how this could look on a <u>really</u> object.	I will used things like books, video, social media and <u>experimentatio</u> n. As well as reaching out to <u>other</u> scenic artist to ask	That I start to understand how to create different looks onto a piece, as well as feel more confident to take on more challenges.	Start work that I can do from home over the summer about 2 pieces. When back in September start creating 4 sample boards to be done by end of November.
		them and learn from them. Paints will also be something I will need as well as pieces.		

When or where do you work the best

I would have to say that I am definitely a night owl and tend to find that this is when I am more motivated to do work is after the time of 8pm and I can keep on working quite happily when I am in the flow to very early hours of the morning. After 5pm can be the right time for me to start working if I have not been busy with things earlier on in the day. I have been like this as long as I can remember; I was always working away late at something at home during my GCSE and A Levels. I have also always enjoyed listening to an audiobook or watching a show whilst I was doing my art piece. This preference has changed during the course but I think that is because I am doing more reading of different things, therefore it is not something that is so easy to do, however I have found an uptake in the amount of music that I am listening to when doing this. I do find when I am doing things that are quite creative that I go back to the shows and audiobooks and that they can help to give me motivation to keep on doing what I am doing.

However, with my recent experience of shingles, I have found that I was doing too much and was not looking after myself properly so this is something that I will need to work on in the future to help protect myself as I am still not back to myself yet. I found that I was definitely not getting enough sleep as my brain would not stop after working so late into the night, and that it wanted to keep going, resulting in needing one or two hours to wind down. Therefore, I have found that I will need to keep in mind in the future that I need to stop earlier so that I can keep myself right.

Another thing with this job that I will need to take into account is that other people have different working hours so that I will need to also adjust my style of working to fit into the more normal time zones of 9 to 5 usually to work better with people as well as the emails that you might get in this time frame. I also need to think that sometime in this industry that time can change and things need to get done there and then or they might need us early in the morning or late at night depending what they are working on.

When it comes to where I work best I have to say that I think I can really work anywhere that I haven't really experienced anything that would make me think that I work better in any one place, I think for me it can really depend on the day what might help me sometime my room is great as there is no need to really leave and other days it could be a distraction. So, for me this would not be something that I would think about too much for my own practice.

How we can have creative outlets outside of industry

When it comes to this I have to say that I am properly not the best at this as I can get so focused into what I am doing that I tend to spend all my time focusing on that and not really doing much outside of that. I would have to say that probably the type of creative outlets that I would most regularly do outside of what I am working on is play minecraft as it I guess feels like a retreat as it is nothing like what I am doing at any other time as well as there are other things that I like to do within the game like explore and gather materials.

However I would say that one of the problem that I have when it comes to doing things outside of the work that I am doing is that I worry to much about it being perfect therefore when I actually do want to go and do that I don't as I am to worry about this. Therefore I do feel that I need to push myself more to forget about this and just experment and play as that is how I will enjoy and build myself in skill in these areas that can also help me with the work that I am doing. As it has been a long time scene I create a piece of art work and I do miss doing it. So I have found simple draw challenges that you can do to improve you skill and I actually really like the look of this as it just practice so dosen't have to be perfect. I also feel I should try and start doing more mark making work as it is something that interests me I have found from looking at how to marker yourself for the industry reasurch so hopefully this can be a small fun thing to do whenever I want on any paper without really thinking about it.

Task finding an article that I find interesting

In one of the articles that I read for Sophie as she was a maid in a lot of time in the show, they change the clothing of them a bit so that it would look slightly more sexy. Sophie is the love interest in this season so she would need to stand out to fit her role better. When working on a project, it is important to consider what the role or theme is, as this will probably come through in a lot of areas that we create. This is why key word boards could be so important as it makes you come back to points that you need in your design. (<https://www.facebook.com/InStyle>, 2026)



There are some key words that can help to find furniture from the regency period. This is something to keep in mind as certain words are used to describe thing so knowing them may help you find more.

"If you're struggling to find Regency furniture, terms like "cabriole legs", "Queen Anne", "French" and "Georgian" help to refine the search. With these, you are bound to find what you are looking for." (Brown, 2026)



(The Stage, 2023)

Emma Thompson: Theatre is the only hope we've got in a disconnected world



Daniel Mays and Roundhouse leaders to look at barriers to arts for young people

UK theatre 'under growing pressure' from rising production costs, report says

(Agency, 2026)

The UK theatre industry is "under growing pressure" due to rising production costs and is in need of policy reforms as the demand for live performance continues to soar, a report has said.

The costs of running and creating theatre continues to pose a threat to the industry with policy changes needed to help "stabilise the sector and unlock growth", according to a report from the Society of London Theatre (SOLT) and UK Theatre.

The report, which examined the state of theatre in the UK in 2026, said: "While demand for live performance has never been higher, the financial model behind producing theatre is under growing pressure."

It added: "Production budgets have climbed steadily over the past decade as labour, materials, energy and building maintenance costs have increased."

"At the same time, theatres have largely held ticket prices steady in real terms to protect access for audiences."

The report found that UK theatres are "busier than ever" with more than 37 million people attending across the UK last year, with London's West End accounting for 17 million.

It also estimated that the average price of a West End ticket is 8.9% lower in real terms than in 2019, with less than 4% of tickets exceeding £150.

The report projects that 91% of theatres expect total costs to rise, including staffing, supply, energy and building maintenance.

It outlined policy changes that could help the sector's financial sustainability, such as reforming business rates for theatres, extending theatre tax relief to support touring productions, introducing stronger incentives for donations, and ensuring public funding settlements keep pace with inflation.

"With the right policy environment, theatre can continue to grow as one of the UK's most distinctive cultural and economic strengths," it said.

The report added that despite the soaring popularity of live performance, 36% of theatres will face an operating deficit in 2026, rising to 51% in the subsidised sector.

It also found that 36% of UK theatres expect turnover to increase this year, down from 60% last year.

The SOLT and UK Theatre described the suggested interventions as "investments in a sector that already delivers substantial economic and social returns", and highlighted how the theatre sector supports creative jobs, attracts international visitors and drives local economic activity.

The report said: "Theatres do not just provide entertainment. They train the writers, directors, designers and performers who power the wider creative industries."

"They also act as civic anchors in communities across the country, sustaining local high streets, supporting thousands of jobs, and providing education and community programmes that reach young people and families every day."

SOLT and UK Theatre co-chief executives Claire Walker and Hannah Essex said: "Theatres across the UK are entertaining millions of people and producing work that inspires audiences around the world."

"Every day our members are also running education programmes, supporting young people, and bringing communities together through live performance."

"The public appetite for theatre is clear. But the organisations that make it possible are facing rising costs on almost every front."

"The challenge now is ensuring this success is sustainable, so theatres across the country can continue creating new work, supporting jobs and reaching audiences everywhere."

I found it really interesting in this article that despite that there is a massive demand for theatre at the moment with it just seeming to be in higher and higher demand. Due to rising costs in other areas like labour, materials, energy and building maintenance, there is a great threat posed on the industry meaning that a lot of different venues might be in trouble due to not being able to sustain this. This is something that is of important for me to know about and understand as this could have a major effect on me as it is part of the area that I am wanting to go into. I found it also interesting that in real time that there has not been much of a price increase in the tickets that are being sold for this shows as we try to still keep them accessible to everyone, yet for most people I know these trips are still definitely treats and not an everyday luxury due to the cost of everything else around them. Therefore, in my opinion we could not really want for this price to rise more, so the money has to come from somewhere to deal with all these costs.

I also have to think how it not just theatre experiences this cost as this will have an impact on all the different areas of the industry as we all have this material cost as well as some of others, therefore this is something to keep in mind to see how it could affect things.

Talking about articles we found in class

I have to say after some of my own reading about different things happening as well as what we have talked about in class, I can know really start to understand why it is so important that we stay up to date and knowledgeable about what is going on in the industry around us as how can we react to what is going on if we do not know about it which could lead to problems for use if we don't. Such as the change that Dave saw in the stage post about the gun laws for prop laws which allowed him to take the appropriate actions after it to make sure that he was working in a safe way. Some the union and associations can also help with this as they can send out information to their people within them letting them keep better up to date about what is going on.

Task jobs roles

Set decorator or set dressing

"Set decorators are **storytellers**. They create the background of the action, **explaining the context, adding mood and visual interest** as the drama unfolds. While prop masters deal with the placing of objects an actor holds, set decorators are concerned with the **walls, floors, vehicles and furniture**. Before filming begins, set decorators work with the director, art director, props master and production buyers to go through the script and work out what sets are needed. They make a list and a plan for the props master to follow. Then they **buy or hire the items and get in props makers to make furniture**.

The day before shooting set decorators arrive early to begin dressing the set. After the director and director of photography have checked it, the set decorators move on to the next scene. Once a scene has been shot, they are responsible for striking (taking apart) each set." (ScreenSkills, 2019)

What's a set decorator good at?

- Understanding film: be able to pick up the director's vision, know how a background can tell a story
- Style: have a good eye for decoration, a sense of colour and form, precise attention to detail
- Historical knowledge: research different eras and dress a set authentically
- Communication: work closely with the production designer and other departments, share the vision with the team
- Organisation: break down a script for set requirements, manage staff, budgets, complex schedules and transport "(ScreenSkills, 2019)"

These are factors that I really feel align with areas that I am interested in, such as historical knowledge as I have a deep interest in that and will just watch videos that I find online explaining what it was like living in this time and what this world would have looked like, so I would definitely find a lot of interest in this and making this things come to life. I also feel that helping to create the background helps to create the story. This is something that I would find very inspiring as this is what I have found myself looking at more and more as I research areas to be able to see all the small pieces come together, making you believe that you are really within this space. You also get a good idea of what this person or environment might have been like, which helps you notice the subtle cues about the store that we want them to understand.

Who does a set decorator work with?

In larger productions, set decorators will have a team made up of assistant set decorators, **buyers**, set dressers, set decoration coordinators, drapers, cabinet makers, **sculptors** and so on. They report to the production designer and work closely with the art director and props master." (ScreenSkills, 2019)"

The sculptor part I am rather intrigued about. I am not completely sure what the role entails but in the past, I have really enjoyed sculpting items so if I could find a way to have that as part of a job, I do think that is something that I would work with. **Come back to this find out what a sculptor might do.** _____

Set decorator

Video 1 - **How the set decorator helps tell the story**

- They create the environment
- Most influential jobs on the set apart from the costume designers
- You have to create the character, where did they come from, what are there hobbies, what would they need to buy, what their colour palette, what little objects would they have around. They are creating this spaces to make them feel really and lived in.
- You are creating the background to feed to the viewer.
- What would the person do when they were decorating their space.
- It's important to create a back story in your head, you get to fill in the details that the words might not say.
- How rich, poor, organised or unorganized they are as every little thing around you tells you how they are.

Youtube.com. (2026). Available at: <https://www.youtube.com/watch?v=CKk13nhjRTM> [Accessed 18 Mar. 2026].

Video 2 - **How to make your film set LOOK CINEMATIC**

- You want someone to be able to walk into the room and make a really good guess what the film or scene is about by dropping visual hints.
- As yourself what the location is currently telling you and what changes you need to make to, get it to tell the right story.

So you wanna be a set decorator

- They speak to the director and production designer about what there hopes are for the look of the set, and the source the furniture, fabrics, wallpapers and other things like carpet and personal items.
- To find the object from the characters they often use vintage and used clothing and furniture stores (she like to they put herself in the character shoe and feel what they might pick up)
- She looked at the previous things that had been done in the past and let that help to develop her understanding of the space and characters.
- It has to related back to what is real and she also for her piece was thinking about how the clothes could pop out from the set.

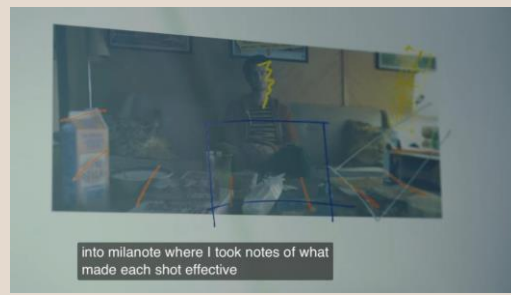
Advice that she had for people whating to break into this role, study things like interior design, art history the broader foundation that you have the better.

Due to this it is clear that I will also need to look more into the characters so that I can understand what they might have be draw to and have within there spaces. So that I will be able to pick items that they might have in the spaces that they are using.

So as a set dresser it is also really important that we study the characters so that we can build there environment.

(Youtube.com, 2026)

Set decorator



From boring to cinematic: the power of set dressing

- It not only about what you show but what you don't show
- You want to analyse what make certain shots work, so that you can apply that understanding to you own work
- Take notes of what make each shot effective (draw over the top of it like he has done so that you can break them down in your head) add photo *

(Youtube.com, 2026)

Trailer: career as a set dresser (film)

- You can be decorating anything from an bed room to a space ship
- It a very physically job

(Youtube.com, 2026)

The crew - set decoration

- It deals with all the background elements that aren't construction
- There is a thing called reductive dressing that is where you bring a few thing in however for the most part you are thinning out what already exists in the space. Most of the type of things that you need to get out are things with logos or celebrities or other things that you have to get the rights for. (this is when working with a pre-existing space)
- Set decorator answers to production designer in the look and feel that the set is meant to have. Below them is an assistant set decorator how deals with the paperwork and infrastructural stuff, below them is a buyer who is there to go around town and source things. The dressers and the people who carry out the task.
- The set dresser come ahead and complete the set to make it nice and feel lived in. But there are on set dressers that are there when filming they are there to take care of the set while the crew is there filming, they also help to change things that can be found to be a problem while working. Really they can end up filling a lot of roles so that all the little task can be done to make everything come together
- It looks like you can also have some involvement in painting the set (this would be something that I would like as I like to be doing lots of different things)
- It is putting everything into a set and then getting everything out and back into the right places from where it was from

(Youtube.com, 2026)

Set dressing / vlog 04

- Set decorator are going to go and find the type of things that the production designer wants (in the style and time that they are look)
- There can also be a buyer that can find this things and communicate with the set decorator and show them the options that they have.
- Lead dresser oversees that everything is there that it is in the truck and watches how everything is put in place.
- A lot of the time a set dresser just dose what they are told and how toput things up. There is not a lot of creativity in it.

(Youtube.com, 2026)

Set design / production designer

I have to say that I saw not a role that I was expecting to be really interested in to much on the whole however over they last year as we learned more about the design roles and looked at different sets I have found myself diving deeper into looking at this and wanting to understand the chose behind this and how it helps to tell the story that we are tring to create as creatives in the storyteller role. I found my real love for this come to live within me when I did the first module where I was the set designer



Task 2: Watch the following two videos, showing Richard Cooper sketching thrust and traverse stage spaces.

[Think Like A Set Designer Student Workbook: Fundamentals & Process](#)

This is something that I would like to come back to in the future when I have more time (over summer) as I feel like it will help me to gain more confidence in these areas as well as allow me to gain more skills that I might use in my creative practice. These are things that I feel will be very beneficial for me as it will allow me to put myself ford for more opportunities as I will feel more confidence in the future, which I know is something that I really am lacking at the moment.

Production and set dresser advice

Production Designer Sketches | How you can self learn how to draw. (Youtube.com, 2026)

Sketch Training #2 : 1 Point Perspective (Youtube.com, 2026)



Over the summer time I would like to start working with this videos that I found from a production designer on how they use there drawings to communicate what they want the environment and atmosphere to look like. As I feel that this will be really beneficial to me. I also really like the way that they talk about how their pieces should give like a 70% guide for the people to work off but then there is still room for them to be creative and work in what they would feel suit the place best. which I feel when working on a bigger scale would be very useful, as it would be able to feel more authentic as they can actually see what it is really like as they are creating it.

I also went on to read the article he did to show why it is still so important to do hand drawing as a designer. "The magic of the hand drawn sketches happen when these drawings only provide 70% of the information, and yet other crew provide the 120% of the design."(Production Designers Collective, 2020) Is a quote for the piece he made that I think real shows why it is still important and shouldn't be competely over look by using digital methods as they can eliminate some of this.

Advice from Production Designers and Set Decorators (Youtube.com, 2026)

- What motivates you and interests you
- Find skills in the art department
- Learn to draw and express themself verbally / paper
- TV experience is a good skill to have as it will teach you how to learn on your feet
- Learn as much as you can
- Get a board education as you can
- Learn the history of art, history architecture, history interior design, history of sculpture
- Know of carl young, joseph Campbell, contemporary architecture
- How to read a picture
- You knowledges is never ending on things you need to know and for each show you are trying to become an expert in it.
- Go travel and be curious about everything look at it learn to understand it.
- Look at the chose people make in there lifes
- Have patience to do good research, have the ability to adapt
- Work well with a lot of people
- Creative but great with money
- Not fearful of making choses
- Listen be for you jump to a conclusion
- Understand what the camera sees

I feel that this things are a very good place to start to develop more to be able to work well within this industry.

Production designer

"What does a production designer do?"

Production designers create the way a film or TV drama looks. Films can be set in any number of places; a Victorian orphanage, a Caribbean cruise ship, or another planet, for example. They work with all the other visual departments, costume, lighting, visual and special effects, and graphic design. They help create the visual world in which the story is set.

Production designers start with the script. Researching and collaborating with the director, director of photography and other heads of department, they imagine the screenplay visually. They draw sketches showing mood, atmosphere, lighting, composition, colour and texture, which are given to the art director to develop.

Then they work with other art department members to draw up a budget. They prioritise the work schedule and allocate the management of finances to team members performing different tasks. They are usually freelancers."

What's a production designer good at?

- Creativity: visualise the whole look of a film or TV drama, starting with words on a page
- Art: draw by hand to scale, do technical drawings and computer-aided design
- Design: understand colour theory, know the history of architecture and interior design
- Knowledge of photography: understand cameras, lenses and lighting and their effect on a film's look and mood
- Organisation: manage budgets, draw up schedules, prioritise and meet deadlines
- Communication: share the vision with a wide number of different people and keep a team working together well

Film sculptors

References = (Crawford, 2024)

This people are essential in telling the visual storytelling as they bring it to life in the real world, so that we believe that we are in this space. They can work on many different types of things like creating elaborate set pieces, detailed props and lifelike creatures that can be great in look as well as function for production needs. Their contributions are especially important when creating piece that work in the genres like science fiction and fantasy as this some of the best ways that we can help create the immersive environment need to tell the story to the audience.

This is something that I find really interesting as I real like working with the little details and creating something so intricate to create a space. I also have really enjoyed working with sculptor in the past and felt that I came on very much in my year of A level were it was my major project.

"This is where film sculptors shine; they are the artisans responsible for creating **three-dimensional set pieces, models, and props that add tangible depth to a movie's visual narrative.**

Film sculptors work with **various materials such as clay, foam, wood, or metal** to bring directors' visions to life.

They often collaborate with **production designers and art directors** to ensure their creations fit seamlessly into the film's aesthetic.

Their craftsmanship can be seen in movies like **Jurassic Park**, where dinosaurs were brought back from extinction through the meticulous work of skilled sculptors.

Each project **presents unique challenges** – whether it's crafting an alien landscape for a space opera or replicating historical artifacts for a period drama.

Sculptors must possess not only creativity but also technical knowledge about materials and techniques.

They use everything from **traditional hand tools to advanced machinery like CNC routers or 3D printers.**

- The role requires attention to detail,
- Artistic ability blends with practical construction skills."(Crawford, 2024)

I like the way that you would be always working on some sort of new change, and the depth

Key responsibilities include:

- Collaborating with other departments like special effects and set construction,
- Translating conceptual artwork into three-dimensional objects,
- Crafting items that can endure the physical demands of a film shoot.

Skills And Qualifications

"A film sculptor's toolkit is brimming with both traditional and cutting-edge techniques.

Mastery over materials such as **clay, plaster, silicone, and resin is just the tip of the iceberg.**

In today's digital age, they also need proficiency in computer-aided design (CAD) software to create detailed models before turning them into physical forms.

The qualifications for this role often extend beyond formal education:

- A strong portfolio showcasing diverse projects,
- Proven experience with sculpture or model-making,
- Familiarity with industry-standard CAD programs."(Crawford, 20

Combining a mixture of traditional and digital tools as a sculptor allows variety, flexibility and a greater creative range. I enjoy the tactile, hands-on nature of traditional methods but I also appreciate the flexibility and experimentation that digital skills allow. Using both approaches suits me well as I enjoy working on a variety of different processes at the same time.

Here are some tools typically found in a film sculptor's kit:

- Carving knives,
- Wire cutters,
- Soldering irons,
- Dremel tools,
- Heat guns.

Some of the things that sculptors might use to create their pieces that for film.

- "A key technique is **carving**, where sculptors use tools like chisels, hammers, and rasps on materials such as foam or wood.
- This method is essential when creating detailed features on surfaces or etching out shapes for set pieces.
- For larger-scale projects, chainsaws might even come into play to remove large chunks before finer work begins.
- Another common practice is molding and casting which allows for multiple copies of an object.
- Silicone molds are often used due to their flexibility and high fidelity in capturing details.
- Once a mold is created, various materials can be cast inside it – popular choices include plaster, resin, or fiberglass." (Crawford, 2024)

Props

I have a keen interest in props as I feel that there are so many exciting elements that we can create within this role focusing on all the finer details from the smallest prop to the biggest. Whether that be for a piece that is actually going to be used by the actors or just used to help create the atmosphere of the scene with a set dressing prop, I find that I want to look at them and really explore them to understand them. Particularly when it comes to the smaller props that tell a story in their own right, such as a book prop. I also like how they can come to tell us so much about the character that we might miss otherwise or that they can even be used to foreshadow elements that are to come.

What does a prop master do?

"A prop, or property, is any moveable item that can be seen on a film. It could be a hat, gun, cushion, wine glass, lightsaber, carpet, kitchen unit, tree or aircraft. Prop masters run the property department which makes, stores and transports the props as well as preps the props for each day's shoot.

Prop masters usually start work a few weeks before shooting begins. They work with production designers, set decorators and art directors to work out what props are needed. They do research and then draw up properties lists, deciding which are to be hired and which are to be made. They create a 'set and strike' schedule to share with location and construction departments. Where props are to be made, prop masters recruit the carpenters, artists and prop makers and manage the schedule for production. Where they are hired, they work with the production buyers to source them.

When shooting is finished, they return of all hired props and organise the sale or safe disposal of everything else." (ScreenSkills, 2019)

When it comes to this role I do like the idea of sourcing the different props and doing the research into them which I feel could be very fun and works with my love of history for a lot of things. However I would say at least at the moment the area that I would be most interested in is props maker however I do think that a mixer of the two would suit me well.

What's a prop master good at?

- Understanding film: pick up the director's vision, break a script down for props requirements take account of the need for continuity
- Historical knowledge: research different eras, dress a set authentically
- Craftsmanship: work with a wide variety of materials, craft and repair items
- Moving items: handle large, heavy but fragile items
- Communication work closely with the production designer and other departments, share the vision with the props team
- Organisation: manage staff, budgets, complex schedules, transport and storage (ScreenSkills, 2019)

The area of historical knowledge is definitely an area of this role that I know would really suit me as I love watching all the programs and finding out other things about history so getting to explore this more is something that will be something that I can really get stuck into as well as the general knowledge that I have could help within a role. I also really like the idea of getting to work with a lot of different materials and understanding them as I have found that I never want to be stuck doing one thing so these areas would be something that I would need to learn more in so that I can be of great use in these areas.

props

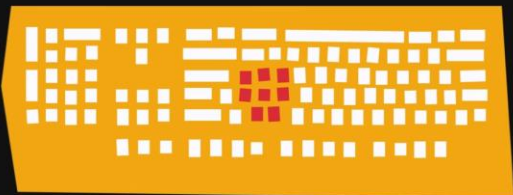
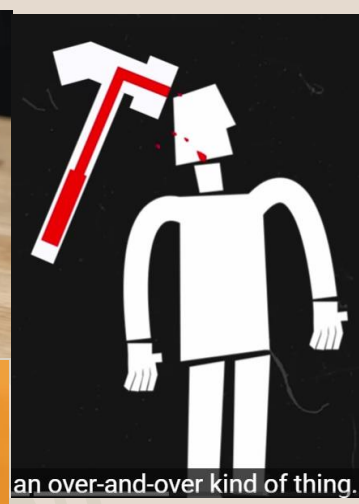


From the research that I have been doing a lot of a prop makers job is to create things that might already existed however, it is need to be used or look in a certain way that would could do with the real thing. Like with this bats on is real and the other is fake so that it can be used in a fight scene. Therefore I think that this is definitely a key thing for me to learn as it will be very useful to me when marketing myself.

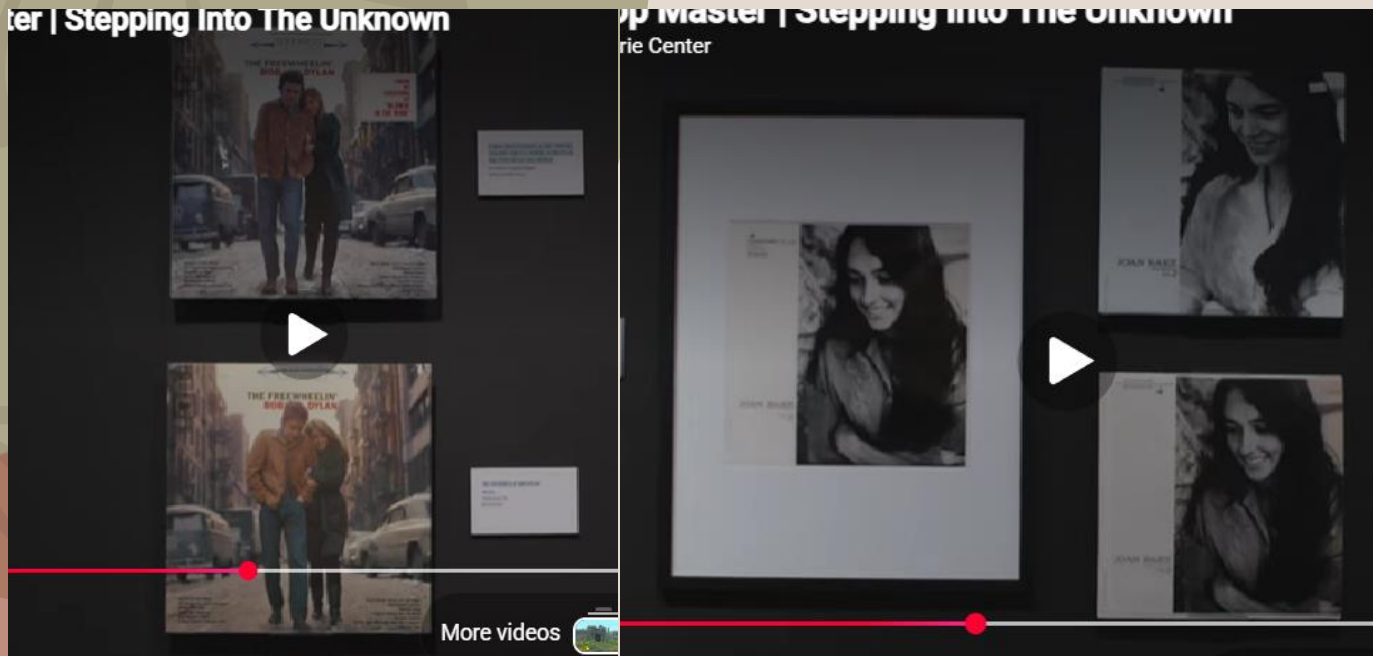
How Fight Scene Props Are Made For Movies & TV | Movies Insider | Insider

You can need multiple different props of the one item to be able to capture the scene that they want. - they will quite often use the real thing for close up shots, then can switch to the prop one when being used (they can add structure to the foam one but adding in a thin metal amateur to the prop) the have different thickness of rubbers that can be used to create all the looks.

You might also have to rig props to create the look that you want to create on scene this often requires a lot of testing to see what items will look best on screen. Like with this computer to make it look like it shattered. or for the keyboard they cut a hole through it then put a piece of card stock that had been painted the same colour and glued the keys back into place.



props



The prop master / stepping into the unknown

Using the source material that they had they recreated the shots and then sent them over to the graphics department to create the album covers.

They also create letter with some of them being partially made so that the actor could use them in shot.



"Standby props are on hand while the film or TV drama is being shot. They are ready to make any changes to prop requirements and provide whatever's needed during filming. For example, if a character smashes a glass, standby props will clear up the mess and give the actor the replacement fake glass. They keep the prop master updated with the changes." (ScreenSkills, 2019)

"Prop hands organise the transporting of all the hired props. They make sure the props that are ordered get to the unit safely and are stored logically. When the props are no longer needed, they get them back to the hire company and complete the paperwork." (ScreenSkills, 2019)

How do I become a prop master?

"This is a senior role. Most people become a prop master having worked their way up from standby props, dressing props, props storeman, and assistant props master. A good route is to get onto ScreenSkills' Trainee Finder scheme and become an art department trainee. This will help you make the contacts and build up the industry knowledge to get work in the art department of a film or TV drama." (ScreenSkills, 2019)

Theme parks what jobs are there within them

So when I started looking into this I found out that this was part of the themed entertainment industry which is for attractions, theme parks, museums, immersive experiences and entertainment venues. I have to say that this is something that I would have thought about so is interesting to know about. I will need to look into this more to start to understand how this all works together and how I might want to work within it.

Different film studios in Northern Ireland

BELFAST HARBOUR STUDIOS

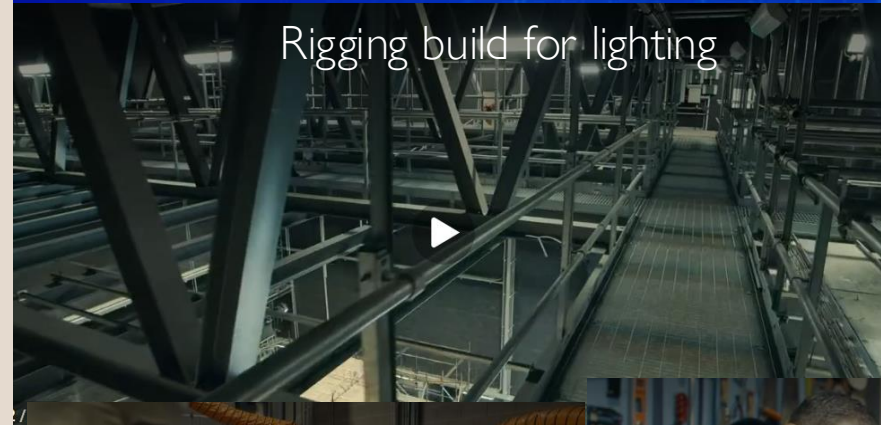
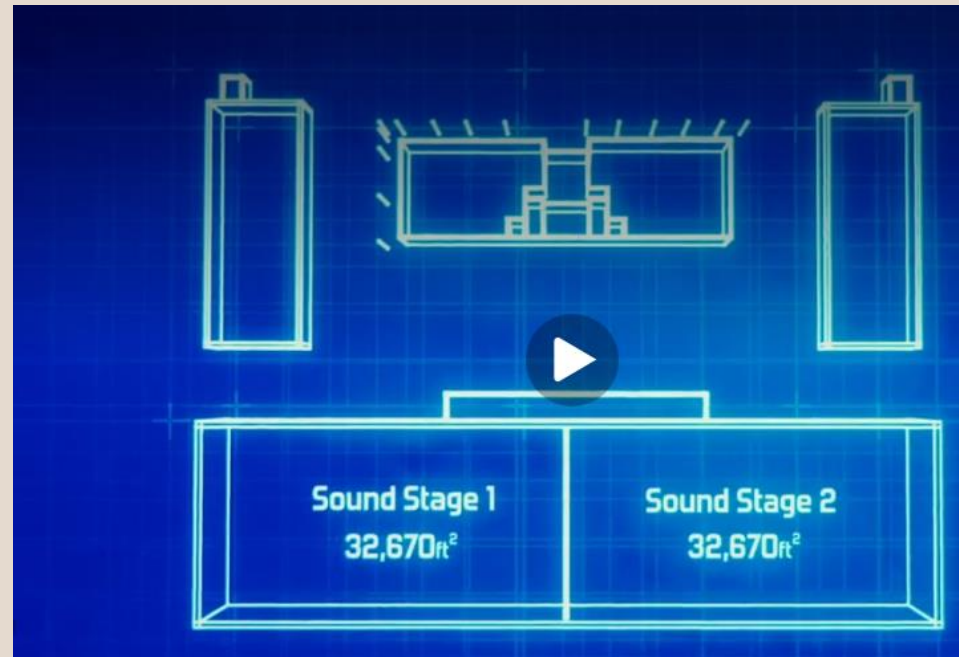
"[Belfast Harbour Studios](#), an 8 acre site located within the 340 acre Giants Park, are the newest purpose built studios in Belfast just a few minutes' drive from the city centre and George Best Belfast City Airport." (Northern Ireland Screen, 2026)

In one workshop they have the construction, painters and plasterer. In the other they have props, armoury, costumes and costume stores.

They have purpose-built production office space for art department, locations, set deck, production, acquaintance, stunts, costume, construction office.

They produced the **north men**, **krypton**

They seem to offer a wide arrange of different things from the art department that I find intriguing.



TITANIC STUDIOS

The Titanic Studios are 5 mins away from Belfast City Airport and on the main motorway network. That would be ideal for me as that is approximately 40 mins from my hometown.

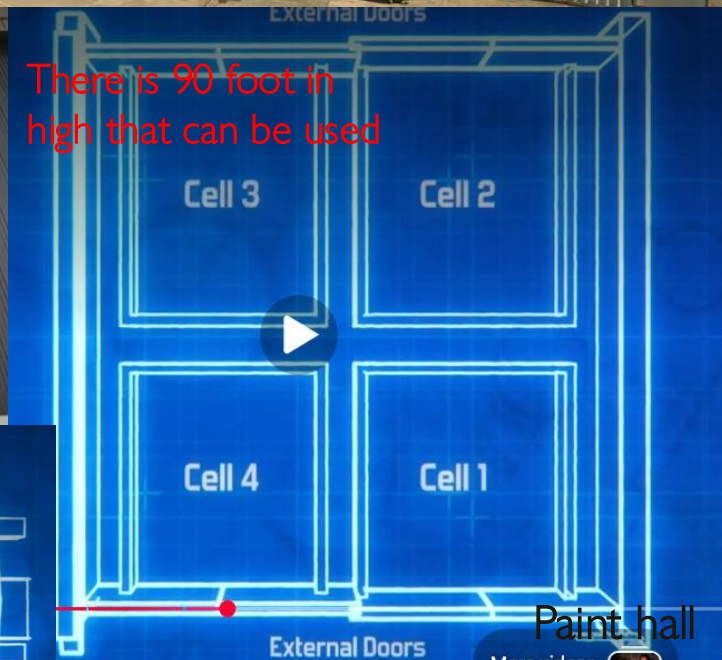
The studios feature work on shows such as 'Your Highness', 'City of Embers' and 'Game of Thrones'.

"THE PAINT HALL

- Contains 4 x 16,000ft² "cells", which are set out in a square connected by an internal road and streets.
- Each cell measures 90ft high and has one 3ft thick external "wall" that is actually a 75ft high door.
- None of the cell ceilings is external and the building is "double-skinned" thereby reducing noise pollution.
- The facility offers a suite of offices, toilets, 5 dedicated workshops, a green room and has its own internal electrical substation which provides 110v, 240v and 3 phase power to the whole building.

THE MACQUITTY AND HURST STAGES

- Two new purpose-built sound stages adjacent to the Paint Hall opened in 2012
- Two large free-span spaces, each 21,000ft², capable of opening up for combined use as one large space of 42,000ft².
- Eaves' height of approximately 43ft.
- Space incorporates high performance acoustic fabric, high-level walkways and rigging gantries with power, lighting and internal environment options to suit the full spectrum of film production uses." (Northern Ireland Screen, 2026)



This sound stages can be used together or separately.

Loop studios

LOOP STUDIOS PRINCE REGENT ROAD

The Loop facility is 10 minutes' drive from central Belfast and George Best Belfast City Airport.

- Studio Space: 24,200 sq ft
- Eaves Height: 10.75 ft (Northern Ireland Screen, 2026)

It is based on a main road allowing for easy access.

Crypto season 2 was filmed in studio A, and the create 2 stages in there.

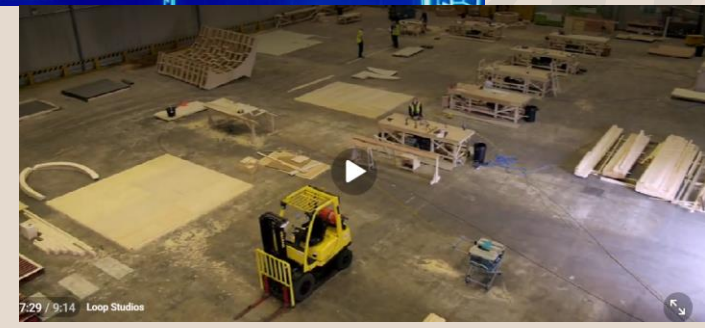
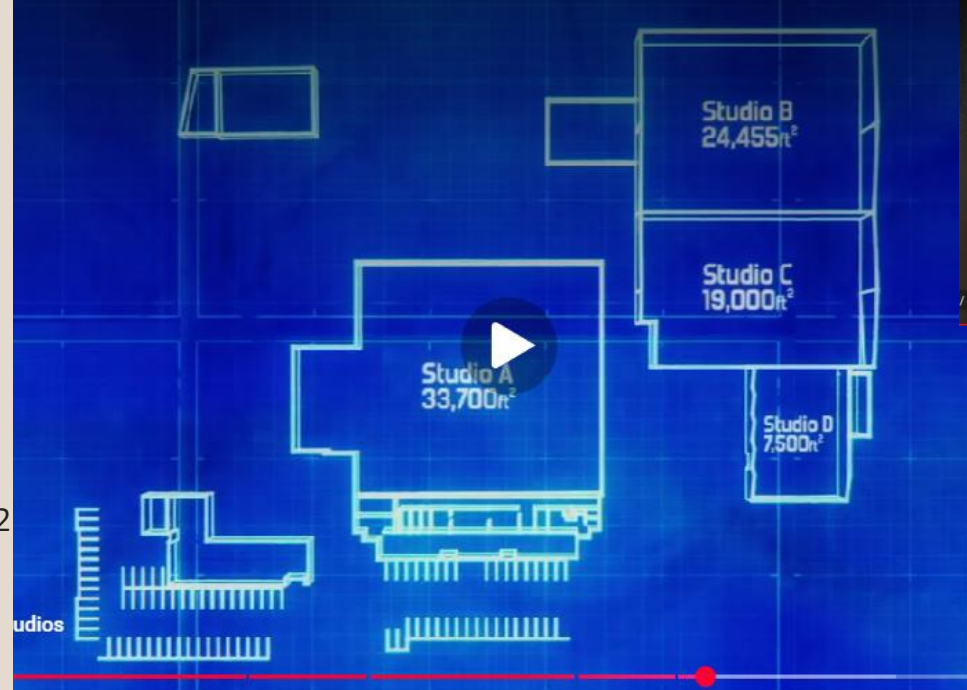
Loop is great for bigger productions as it have a lot of space to it as well as in the surrounding area to be able to park up different things.

Will they aren't purpose build they still work really well as there are no real pillars to block the space. So you can build big sets in here with 38 feet in high to use.

Studio B was use for my mother and other stranger filming, which was a BBC period drama. They we able to create both the house and pub stages within here.

They have great areas for construction here with spaces for carpentry, paint shop and fabrication work shop all on site.

They have two different production offices space that are separate so two different productions can be shooting here at the same time.



Northern Ireland industry

STUDIO ULSTER

Studio Ulster is a global production centre of excellence, boasting the most technologically advanced virtual production facilities in the world. Specialising in large scale virtual production and world class innovation, Studio Ulster is at the forefront of new screen and performance technology.

(Northern Ireland Screen, 2026)

It is also stated within the video that I watched that there are plans to build more studios within northern ireland therefore it me it definitely seems that the information that I had been give before that the industry here is continually growing here is true.

Film Production companies northern Ireland

- Red wolf films
- Poli productions

Red Wolf Films

"Hollywood, NI based Red Wolf Films is shining a spotlight on Northern Ireland as a key global player in the film industry. Following a move from *Hollywood, California* to Northern Ireland in 2020, during the pandemic, Red Wolf Films was created, spearheaded by award-winning film editor and producer Elisa Bonora, who decided to set up Red Wolf Films in Hollywood, Co. Down, alongside her son, Giordano, quickly building a team of industry professionals who have worked on some of the biggest projects across the globe.

Together they have grown the small boutique-style documentary post-production house into a full-speed offline creative editing posthouse. They hit the ground running when their first film, *Deep Rising*, narrated by Jason Momoa, premiered at Sundance 2023. Later on, Red Wolf was chosen as the post house for “Maestra,” in collaboration with executive producer David Letterman, premiering at the Tribeca Film Festival in 2023, coming 2nd in the audience award and has been nominated for an International Documentary Association award for Best Music Documentary up against the Beatles 64 documentary. Red Wolf has just wrapped up its two next projects, which will be available to the public soon. One on Footloose rockstar Kenny Loggins, and the other on fashion designer Kenneth Cole, which premiered at the Hamptons International Film Festival in October 2024. Their latest short film, “After the Bomb,” a story about two women injured by terrorist attacks during the troubles and their fight for their Troubles Permanent Disablement Payment Scheme, premiered at the Galway Film Festival in the middle of July 2024 and was joint winner of the ‘Best Short Documentary’ Award.” (Belfast, 2025)

 World of Dodge IN DEVELOPMENT World of Dodge is a global documentary series following national football teams as they compete at the highest level. Spanning countries, cultures, and major tournaments, the series explores pressure, identity, and the human element in which sporting events are defined, where every three minutes and 40 seconds, there are no second chances. Editor: Giordano Bonora ACE BSC	 One Man IN DEVELOPMENT Paddy and his brother had a dream since childhood to protect and preserve the wildlife of the wet lands of the Lough Lough. After his brother's death, Paddy became one of the most significant conservationists in Northern Ireland. But in 2020, his brother brought back the latest achievement in design. Director: Giordano Bonora ACE BSC Producers: Elisa Bonora ACE BSC, Tara Maclean	 Jammy Dodgers: A True Northern Irish Story IN PRODUCTION, COMMISSIONED IN COLLABORATION WITH THE BBC & RTE TV Northern Ireland comes to one of the Northern Documentaries, a most exciting reality on sports. The Northern Ireland's sports, the sports, this is the last one. BBC is used to go to the 2020-2021.	 FICTION
 Metamorphosis IN DEVELOPMENT Documentary film about an explorer and anthropologist Angela Chikanga, who was the first man to fly over Mount Everest without an oxygen. Directors: Elisa Bonora ACE BSC, Nancy Rose	 The Legend of Long Sao IN DEVELOPMENT Documentary film based on the true story of greatest pirate of all time, Ching Shih. Set in 18th century in the south of China, this is the story of a woman who controlled the most successful pirate empires ever assembled on Earth. Producers: Elisa Bonora ACE BSC, Zhen Huang, Jeffrey Cohen Director: Lingling Cao Executive Producer: Jackie Chan	 Pirate Grace Powerful on Land and Sea IN DEVELOPMENT Historical pirate Grace O'Malley, rebels against 16th century patriarchal society, rising to command not only the army, but also a local kingdom of women who fight with her husband's land and family from English aggression and violence.	

Anne Bonny

IN DEVELOPMENT

The story of an Irish Pirate based in the Bahamas. Most fascinating unusual triangle of love between two women and a man. Set in the Bahamas in a climate of rebellion for equality, human rights and gender equality, Anne Bonny escapes execution after living life in her own terms.

Current projects at red wolf films
(Red Wolf Films, 2023)

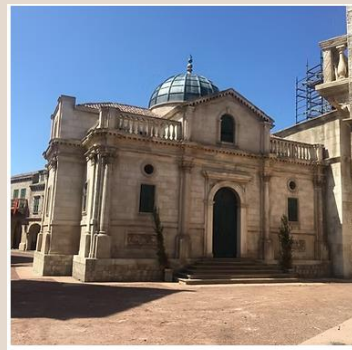
Poli productions

"Poli Productions are world builders offering development and full production services alongside a digital art department and e-manufacturing arm offering set and prop design, construction and VP-ready film solutions." (Poli Productions, 2024)

"Poli Productions is a production company based in Belfast, which also designs and builds sets for film and television.

The team has over 30 years of experience in the film and television industry, having built the Emmy award-winning sets for all 73 episodes of Game of Thrones and many other productions based in Northern Ireland."(Poli Productions, 2024)

From the look of it, this seems like the type of place that I would like to be involved within, so this will be an place to look into more in the future and try to contact.



CONSTRUCTION

From studio to location work, our design team works with our skilled carpenters, plasterers, painters, sculptors, riggers, stagehands, stonemasons, and metal workers who can deliver sets on time and budget for any production requirements.

FABRICATION

We seamlessly integrate physical manufacturing and digital pipelines across a broad range of disciplines from prop making to massive set pieces using additive and subtractive technologies like 2.5D and 3D CNC and scalable 3D Printing Solutions are employed to ensure the highest digital accuracy throughout manufacture.

DEVELOPMENT & PRODUCTION

We work with local, national and international talent to develop captivating and diverse stories for television, film and immersive experiences (both live and virtual).

With award winning shorts making waves on the festival circuit and an exciting new feature film set to debut in 2024, our team can manage development, production and delivery at all budget levels.

We are happy to co-produce as a partner on a project by project basis. With offices in both the north and south of Ireland we are well placed to avail of competitive tax credit initiatives and regional funding.

DIGITAL ART DEPARTMENT & VFX RESOURCE

We offer an End to End Solution dedicated to delivering viable optimised digital builds for In-Camera VFX, whether we're scanning and instancing physical sets or optimising digital assets.

Working with specialist Concept Artists and Art Directors, our E-Manufacturing pipeline maintains the highest degree of digital accuracy, ensuring seamless integration with VFX and ICVFX (In Camera VFX).

(Poli Productions, 2024)

What course might be available to me over the summer to learn more



Props Making Essentials

Throughout the week, participants will gain experience in mould-making, casting, and finishing techniques commonly used in prop fabrication. The course also examines the importance of surface treatment, painting, and detailing in achieving convincing on-screen results. In addition, guidance is provided on documenting completed work through professional photography for portfolios.

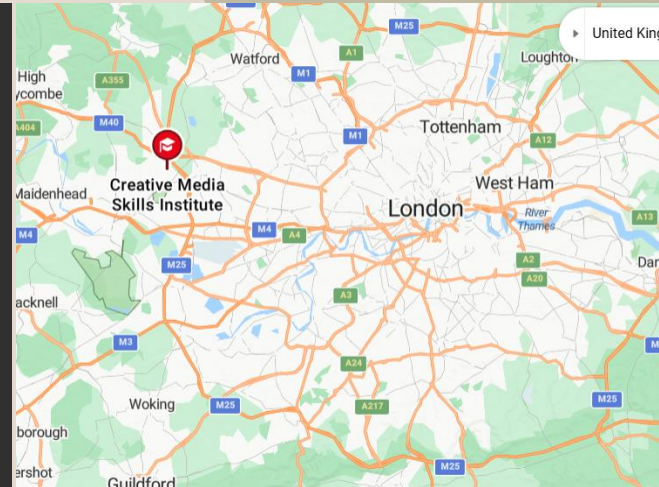
Topics covered include:

- Introduction to prop making for film and television
- Tools, materials, and workshop techniques used in prop fabrication
- Silicone mould making processes
- Casting props using resin
- Surface preparation, painting, and art working techniques
- Detailing and finishing props for screen use
- Photographing props professionally for portfolios

By the end of the course, participants will have a practical understanding of key prop-making processes and will have developed techniques that can support their work within film, television, and related creative industries. The course is ideal for professionals working in art departments, prop teams, model making, scenic art, or related disciplines who wish to strengthen their hands-on making skills.

Course Price	Course length	Location
£1048.00 inc. VAT	5 Days	Pinewood Studios
Date	Attendees	

BOOK COURSE



(CreativeMediaSkills, 2017)

So I have found that creative media skills located in the london area offer prop making essentails courses over the summer at the start of August for 5 days however it is a bit pricey cost over £1000 as well as I would have to think about were I would stay. However the things that they do seem pretty good so will be something to think about in the future and they might offer more course later to look at.

What about the prop 1 year course

As props is definitely an area that I know that I am pretty interested in and that I want to properly be one of my main areas in the future I would like to do more work over the summer to investigate what options there might be for me to learn more within this area. Therefore as I wasn't really able to add this into module properly I have left it here to explore now so that I will have a better understanding of options next year and can discuss them.

Also for the work that I have done to research into shorter prop course, I have more that I would like to do to look into the possibilities more for next year as well as look at the place that Dave mention to me.

Professional Behaviour talk

What is profession behaviour?

- Time keeping – show commitment and shows that you are reliable
- Organisation
- Accountability – taking ownership of your duties and taking responsibility of your actions
- Attitude and Etiquette – as this can affect everyone on how your mood and behaviour are with will make more people want to be around you and work with you.
- Honesty – it means that you are not saying you can do something when you know you can and it make you more trustworthy.

Why are all this things important:

Support in your personal life and professional life helps you to avoid bringing any potential issues that you might have into the workplace and making it other people's problem.

I felt that the Professional Behaviour talk that we had was a good reminder of the how important it is to show our best self when we are in the work environment. This is something that is especially important for me to always be conscious of when looking to go into the creative industry as first impressions are so important for us, as well as the impression that you leave behind, as this industry works on the people you know and the connections that you can create, moving you forward in the industry or being rehired at a place that you have already worked. This is something that could provide potential opportunities for me and is something that I always am trying, no matter where I am, to put my best self-forward and do work that I am proud of. I have experienced how difficult it can be to work with people when their moods are not positive so this is something that I must be conscious of, particularly when it has not been my best day. The combination of my upbringing as well as the volunteering work that I have done with the Girl Guides will help me as I have always been conscious of lending a hand and the fun times and unforgettable memories that can come out of this.

Self-employed

I like the idea of being able to move about and do the type of projects that you are interested that self-employed would bring. However, I do find that a scary prospect and how I would go about finding all the different jobs not always having a steady place to work from. So I would like to maybe try and contact some workshops and see what way they have found working within the industry.

Cruise ship work is another option of work you could do and longer-term are a possibility. I think that this could be rather interesting to see what the options might be.

Working in a venue where you are more working for them and doing the work that they need. This could be with local places to you.

What is your plan B of job prospects and look into this to see what the options are

Unions and association

SBTD - British theatre designers

Equity - union

SMA – stage manager association

Bectu - union

ALD

ABTT

ITC – independent theatre council

RC Annie is a good place to look for training course.

It good being part of this unions as they will send you information about what is going on within the industry which will help you keep up to date on different things that are going on.

Look at the **Linbury Trust** - this is the award for set and model makers

We always need our own insurance to protect employees and unions can also help with this as they can provide you with advice and guidance as you also receive their newsletter and updates.

ABTT – really good if you are set building, and this has a lot of rule and regulations place to look to see what this are when creating something.

SMA – they have the freelist which is a stage that you can promote yourself as a stage manager. They have training courses.

SBTD – design, model making, the next exhibition is coming up and would be a good think to look at and see, they create books as well that can be looked at, they have a working group around sustainability design, they offer so shot courses, they have an Irish designer thing that I should look at.

ALD – free student membership, for lighting

Bectu – membership goes off salary, they are a law place union, you get your publicly intendment insurance, they have training courses

Equity - they tend to set the standard of pay for are industry, insurance they provide public liability insurance and two others, from £3.60 a month for students, Equity rule book is there.

ITC – this rate are important to know as they can let you know what exactly you need to be paid so it a good place to cheek, you can also get meal and accommodation allowance.

Screen alliance Wales

Also, thing that there is one for Northern Ireland and Scotland

Screen skill there is a lot of free leading that you can do

They are associated with bad wolf and are a best play to start looking if you're wanting to get into film, also

Offer training course

There are education opportunities through the work shadowing form

Crew profile to look though and see what they do

Sustainability talk

I have to say that one of the key things that I was very interested in that I have taken away from this talk is how we as storytellers can add in hidden messages about looking after our world and steps that people can be taken to do so. Even when they might not even notice it at the beginning but it is there in the background, like the examples that we were shown how having a recycling truck in the background of a shot to put the thought into people's mind or how in older set pieces we can remind people of the beauty that there was back then when things were more simple and the less damage that we did. This is something that I would be interested in keeping in mind for the future and seeing how I could maybe do something similar in the future. When I was watching *Crooks & Lovers* I saw them do this repeatedly as they kept on reminding the student when they were in the lunch hall to recycle their things.

Some examples from Severn Screen: 'Mr. Burton' (BBC)

Editorial impact: Mr Burton



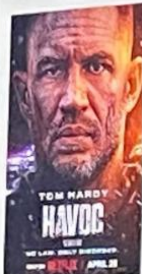
Low carbon transport of the old days



Highlighting nature and landscape

Some examples from Severn Screen: 'Havoc' (Netflix)

Editorial impact: Havoc



'Raul's Salvage' metal recycling yard



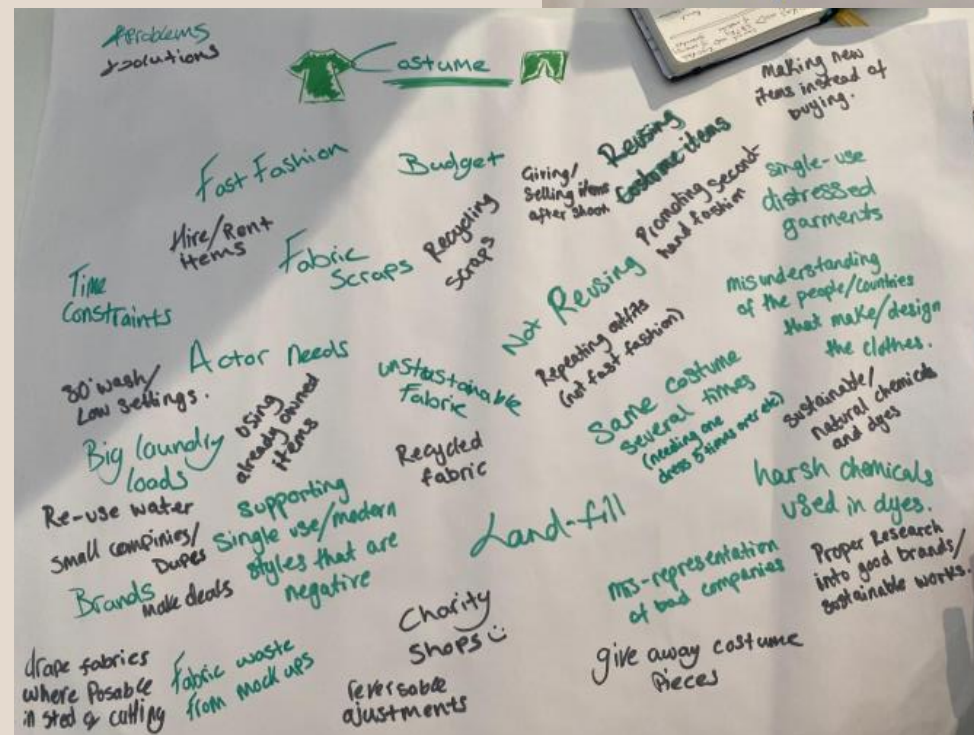
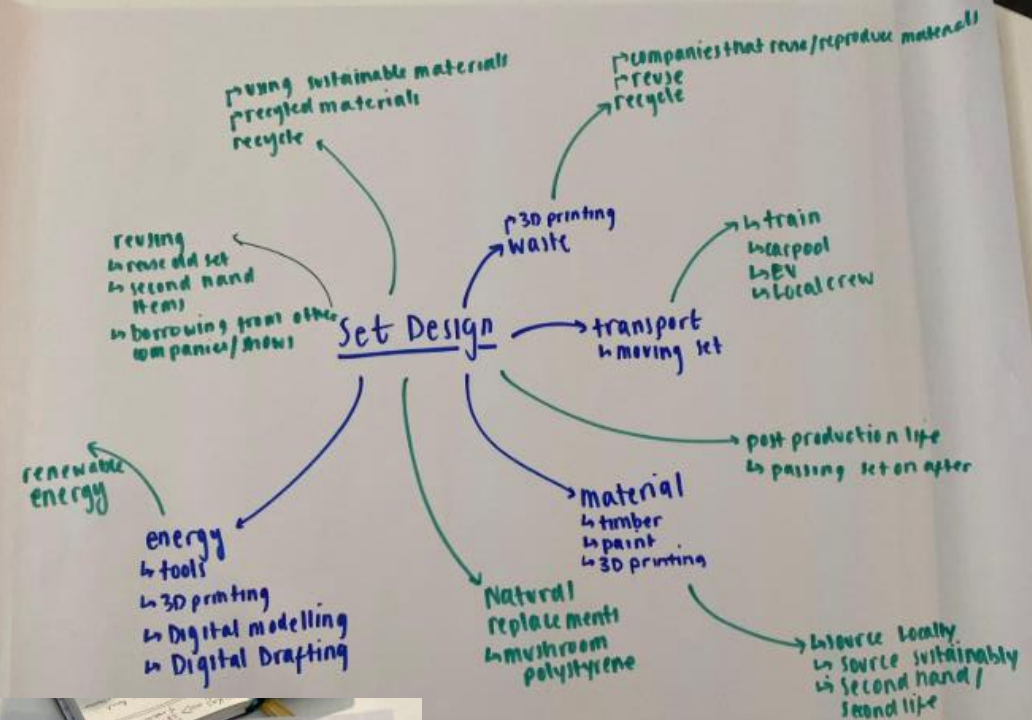
'Green & Clean' recycling truck

Sheets we made on being sustainable in different areas.

Prop's

Sustainable options are usually a expensive investment but can pay off long term with re use.

- Transport. Driving to pick up sourced props
 - Vehicles with renewable power. Mindful of mileage
- Materials. More awareness of those alternatives
- Waste / Waste disposal. recycling. reusing
- Finding Sustainable solutions to problems
- While Keeping budget. Funding allocated to Sustainability when planning
- Recycling materials. fireproofed polystyrene can't be recycled
- Paints. sustainable options more expensive
- One use materials
 - Using alternatives when possible (expensive)
- Using ethical sources
 - Sustainability goals established early so decisions can be made to support this
- Time
 - Washing materials
- Paint in water
 - Filters chemicals mindful of disposal so can minimise it
- Trying to source from one site or area to minimise transport
- Difficult when needing specific prop or material
- Storage
 - Community effort (School online local)
- Sharing props can be challenging
 - Documentation
- Funding
 - More funding (must be for building)
 - Properties of Sustainable materials can be counterproductive. Investment into the development of materials
- Arts council Wales Carbon tracking.



Places to start looking for experience (A2Z Filming Location, 2026)

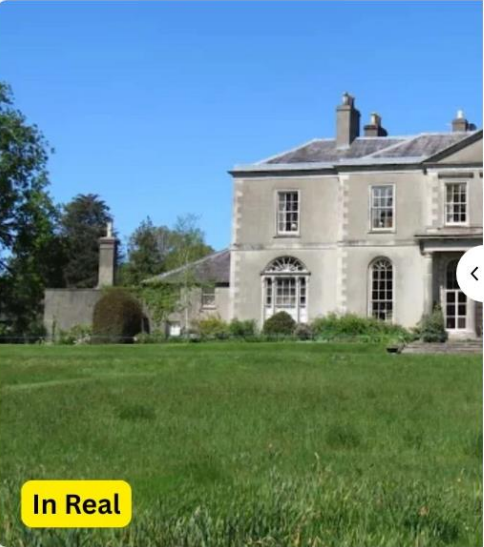
Place to look in northern Ireland

- Cinemagic
- Get into film work
- Screen works and northern screen

(IMDb, 2026)

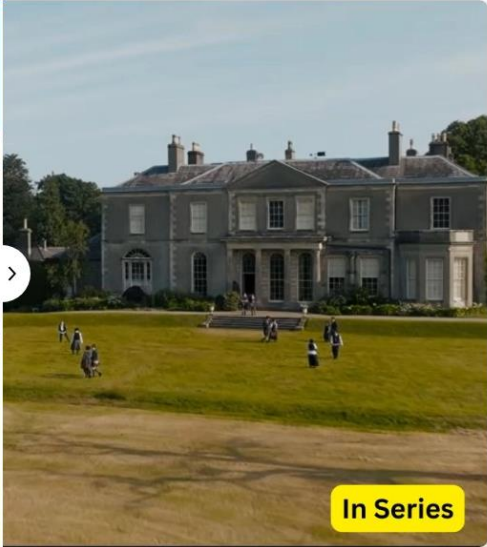
Other places

- Creative media skills institute (it also offers course for a 1 year)



In Real

<>



In Series

Clandeboye Estate, County Down, Northern Ireland, Featured in Crookhaven

Crookhaven something new that I started filming was shoot mostly here in northern Ireland and it was Produced by BBC Studios Kids & Family Productions.

Production Designer

Ashleigh Jeffers

production designer

8 episodes • 2026

Edit

Art Department

Edit

Lisa McLaughlin	art department trainee	8 episodes • 2026
Christina Molloy	action props buyer	8 episodes • 2026
Mark Shiels	Props dresser	8 episodes • 2026
Rob Smyth	graphic designer	8 episodes • 2026
Duncan Griffiths	set dresser	4 episodes • 2026
Steven Murphy	standby art director	1 episode • 2026

Question for crook haven

Production designer

Where did you get your inspiration from and how do you yourself work through your idea process.

What was the point behind the mirror room

How to you go about using the space that you already had available at the location and transforming it to suit the style that you had for the school, what was your favour pieces of this that was created.

As a production designer how did you go about communicate the ideas that you had with the rest of the production team, and what skills do you feel have really helped you to be able to show the ideas that you have had to active the final look.

Findout how to contact so of the people on this production and as them questions

Set dresser

What type of research did you do to help you build up the atmosphere within the sets.

What was the hardest changes you faced with this piece.

Is there any type of things that you would suggest looking into to broaden someone knowledge when it comes to design that you have found have really help you within this role.

Prop house Northern Ireland



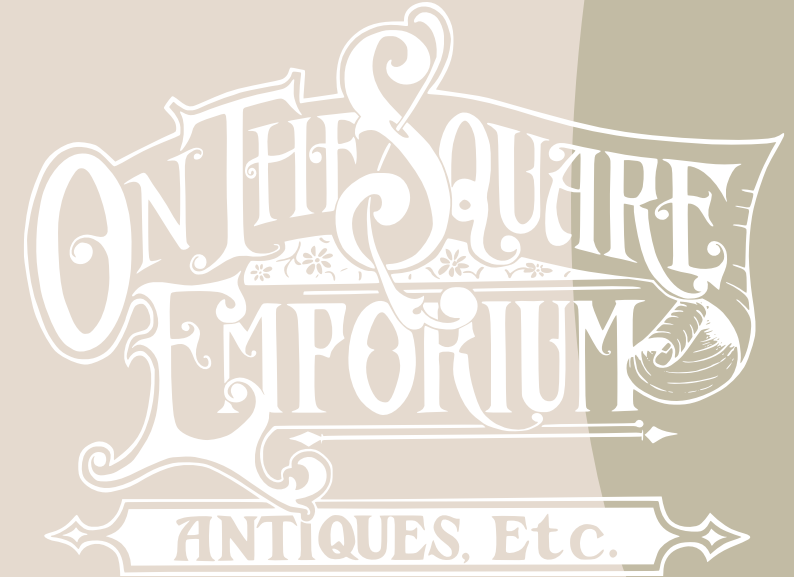
Belfast base prop hire company, for film, television, theatre and more (Stag's Head— About, 2019)

They also have not a bad number of images up of what the stock.



Prop factory seems to be a prop workshop that works in making props for the industry, work on pieces like game of thrones and viking. They are located in Dubin. (propsfactory.com, 2026)

I started looking into prop houses in Northern Ireland as I had lesson to video talking about set dressing and talked about how working in them can be useful as you can learn a lot, I also thought that it would be useful for the future to know as well as might allow me to find some of the crater that made props.



This seems to be a bit of a mixer of a place were you can also build pieces as well as use them for hire props for the industry however they do say that they have worked with a lot of big names like game of thrones, the Nortman, line of duty, derry girls, and stage Grand Opera House, The Lyric Theatre

"Ireland's Largest Prop House

With over **83,000 sq. ft across 3 massive warehouses**, we don't just have antiques and vintage furniture – we have **complete genre collections** ready for your production. Viking longboats and Norse weaponry? Medieval armour and castle furnishings? Roman gladiator gear? Georgian drawing rooms? We've got entire worlds waiting to be discovered." (<https://www.facebook.com/OnTheSquareEMPORIUM>, 2026)

Kitbash is a place where you can go and use different prop making tools to help complete the thing that you are working on. So you can rent out the use of the tools. It is located in Belfast (unit 3 Dargan industrial park)

"Sound familiar? In Northern Ireland it's difficult to find somewhere for 3D printing, laser cutting or CNC milling... never mind ordering and picking up in the same week. We know, we've tried.

KitBash was founded by film professionals for film professionals. If you've got an unusual prop to make, we're here to help." (Kitbashstudio.com,

2026)



Interview

- Understand what is going in the political culture at the time as they will affect what is happening within that role.
- Theatres focus on how you would go around doing or designing different things
- It is also important to know what their style of work is and what they have done before, so you know if this might be the right place for you
- Review your portfolio making sure that it is short, sharp, visual, clean, problem solving, PDF is good as mostly everyone can see it. Always have a plan B about how you are going to show you work so maybe a physically copy
- (over easter start looking at the images you have and making sure that they are the way that you need)
- Need to be able to speak about yourself (30 –60s), what you might be expected about within the role
- Think about things that are relevant to your career path and start gathering that.
- Be on time, don't waffle; be clear and calm when you are talking. Show enthusiasm and not ego, be upfront about availability, Networking is an important factor which can provide opportunities and help you develop in your career.
- Keep calm and work under pressure.
- It is also important to be able to collaborate without conflict.
- Bring a printed version of a CV and a note pad and pen. Also have questions prepared (make it about the piece or what you are working on)
- What to wear – this is your first impression, but you do want to show a bit of your personality, what the job that you are going for, wear is it. You do not want to wear something that you not confident in.
- Always be prepared the night before. Plan for the interview clothing, items to take and your route to the interview location.

What are my beliefs and what is the work that I want to put out there and be involved in

Fantasy and period pieces are probably the genre of work that I would regular find myself being drawn to when it comes to the things that I watch and would have a lot of interested in creating.

What I want to actually make

I have to say after writing down my first thoughts on this, that being a couple of the things that I was interested in as well as the main genres that interested me I let this thought sit for a bit so that I could just start thinking about it in the background more. And I found that even though I do like things like crime show and some more modern day pieces, I find that things that I talk about to overs and am all ways looking for more of is things set in the past or in a fantasy or paranormal world it might have hints of modern day in them as will but normally there is more to it that has this elements of being unreal. I guess that this has always come up sense I was no age in the things that I read as it always come back to this themes.

I would also say that I would definitely be drawn to things that are aimed for kids to the more young adult genre which is something that I don't think I have completely realized before. This is defiantly something to take way from this work and to think about how I might get the opportunity's to work on things like this. (Things like Disney the live action stuff that they are doing especially around the princess, or Disney with movies like descendants and zombies, Narnia, Crook Haven, School for good and evil and how to train your dragon) I know for sure that I would especially love to work on thing like the new harry potter show or the new tangled movie that will be working on sometime soon. I guess I know knowing this things about myself have to see how I could learn the skill to get doing things like this as well as market myself in a way that would appeal to things like this.

Thing about what are the books and TV show that I find that take my attention.

Fantasy, mystery, love, family – maybe finding images of things like this could be useful to develop a design idea.

Narnia – how could things like this effect my marketing style and the way I design myself
School for good and evil
Hunger games

Past film and TV (Downton abbey, Gilded age, Last kingdom, the other Bennett sister, call the midwife, Victoria)

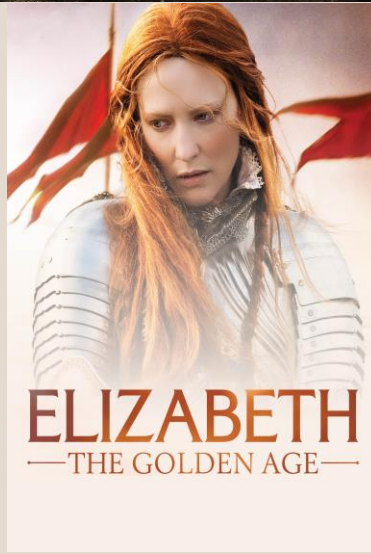
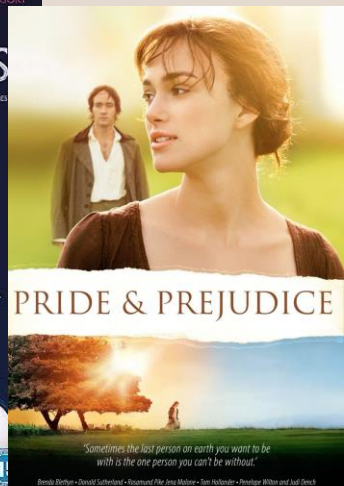
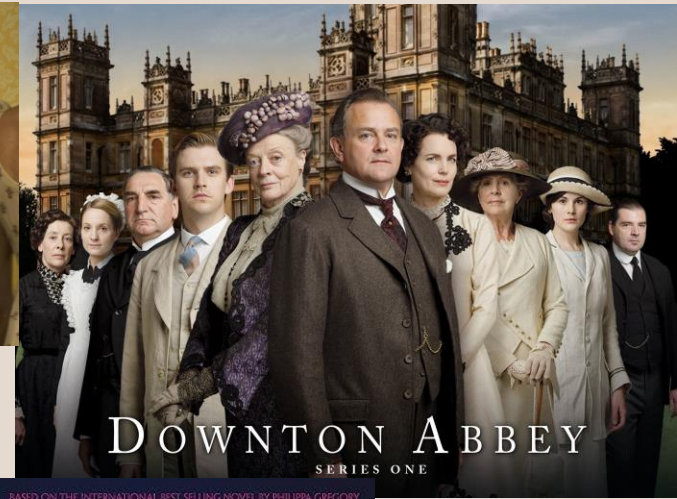
Fantasy (teen wolf, vampire diaries, original, shadow hunters, the far away tree, House of dragons, twilight

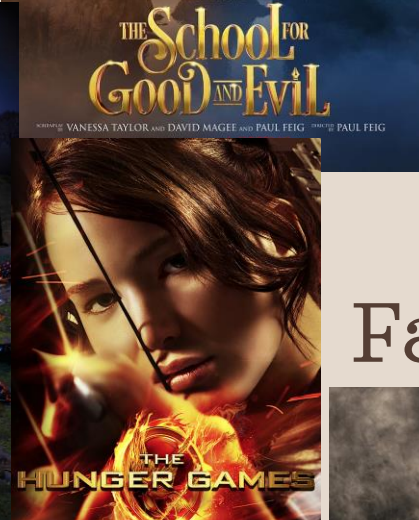
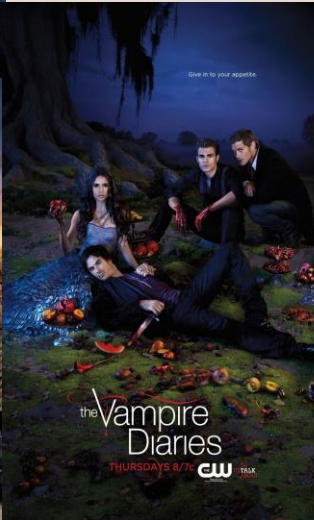
Also after futher thought a lot of the areas that I like also have to do with mystery and drama.

As I wanted to think about how this shows that I was interested in might effect different ways that I market myself I chose that I wanted to make mood boards of the different pieces of works that I was interested in so that I could have a visual way of seeing them that I feel might help in the future for pulling things out of them. That I could then add in some ways when it comes to marketing myself.



Past





Fantasy



Pieces of work that inspire me



(Instagram, 2026) -
far away tree

(Youtube.com, 2026) - **Finding Harry: The
Craft Behind the Magic Special | Official
Trailer | HBO Max**



JANET: Close your eyes,
open them again,



and look around.

Looking at how people are market themselves

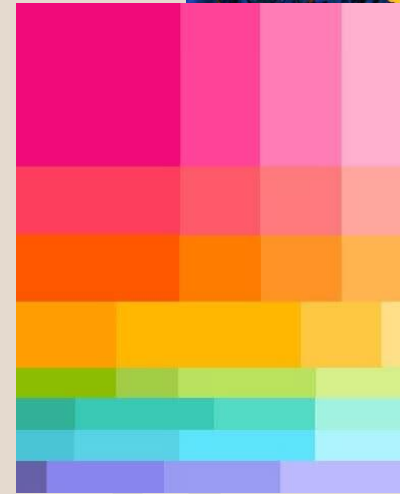
Making yourself obvious so people understand what you do

One of the first things that I notice when I was looking at how others style themselves online in places like Instagram is that some of the initial profile pictures. I wouldn't have know that they were people within the creative in this field and that they were designers and makers.

This is something to keep in thought when I come to design how I am as there can be many advantage to making it clearer what you working in like design from the start as it made it clear to me when searching and made me more likely to try looking at their page.

Instagram as a form of marketing

I have to say that I feel from the looks of it that Instagram seems to be the place now where a lot of people are promoting themself within the industry as even thought they might have a website attached to it most of their stuff and the things that they seem to keep up to date seems to be on their Instagram. I would guess that is because it is an easier way to show way you are getting up to and can be a little more informal in some way, as well as allows you to be able to post things as they are more happening. I also have to say that it is nicer as a viewer as I can just scan though their work all in one place, as well as I find it a helpful way to see and find others work on there. Therefore, I do think that it is important for me to start building my own account so that I can start marketing myself out there.



Another thing that I noted was that I liked the bright, bold colours when looking at people's profile photos and I would say that I was more draw to a design instead of a photo of themselves.

I would say that the colours properly refers to the way I am more drawn to movies and other things that have a fantasy or luscious feel to them.



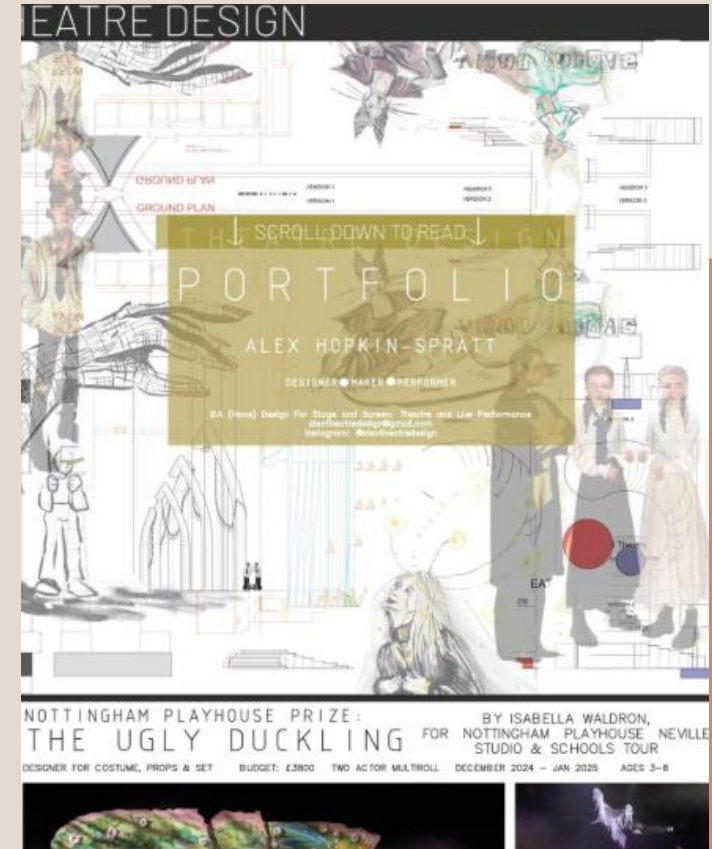
I am also drawn to the ones that use so sort of animal within the design probably as from a young child they have always be a key focus for me and something that I have wanted to look at and learn more.

Looking at how people are market themselves

(RoryQDesign, 2023)



I really like how this is the first thing when you look at his website as it is so bold and intriguing that it just makes you want to look more. I also feel that it clearly shows off from the start the type of thing that this person is capable of and the type of work that he might be good at from the start. The simplicity is also nice in it that there is not too much going on letting you focus on the image in front of you.



Market research

(Rusty Design, 2017)

RUSTY
DESIGN



Tree Stump

Using our massive printers the trunk was printed in one go, and finished with bio paints to make this a super eco addition to any set.

This seems to be a company that works to create things with a 3D printer for props and set. They talk a lot about how they are sustainable within their work.

I quite like how there design is simple and shows some examples on there website of what they can do. However I think that I personal would like to be able to look into there pieces more and see some of the steps that they took to create them.

I find this image of the Instagram handle that I found of (set design • scenic art • graphic design) it be very intriguing to me as a style it really did draw me into it as to me it feels so mysterious and is not just something that you would find anywhere and when I looked at it on Instagram at first I figured that it must be an artist of some kind due to the look. It also feel like a personal piece to me to look at.



(Instagram.com, 2022)

Market research



I also really like how he has lot of images on each project allowing you to really see all the detail of the designs he created coming to life.

(HOFELING, 2019)



Mark Hofeling

Production Design for Film & Television

Production designer

I very much like how on mark has included some of his sketches on his website as I feel that it really helps to show off his role more and how he actually works so that he can create the piece he designing. As feel that it nice to be able to see the process in someone work as it makes it more interesting to look at instead of just the final piece. This would be something for me I feel that I would like to show.

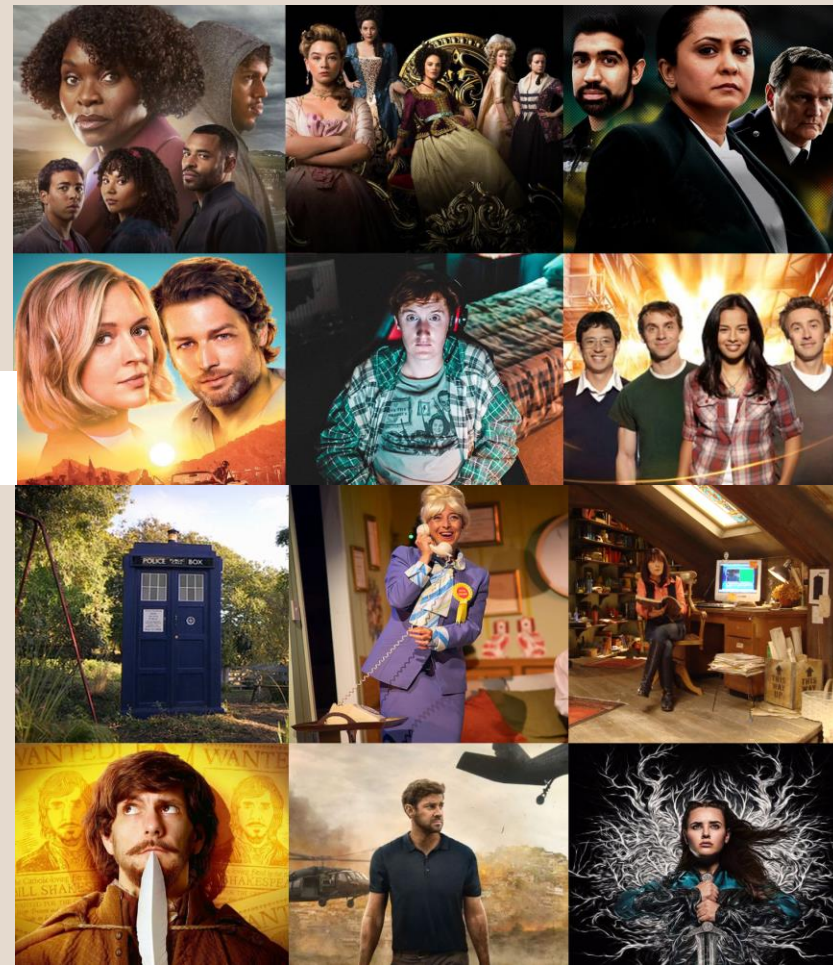
Market research

(Keithdunne.com, 2026)

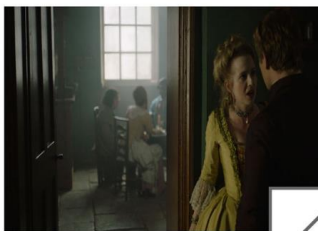
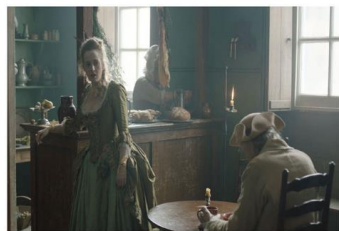
KEITH DUNNE | PRODUCTION DESIGNER

HOME | CONTACT | CV | TESTIMONIALS

I like the way on his website that he has a lot of different things to show of the work, from pieces from the screen when actors are on, lots of images of the set mood boards and design piece of the space and concept images. I feel that it show a lot of the piece all in one space really showing of his skills.



I like the way that he has all the different images of the different things that he has worked on which you can then click into to explore more. I like the way it gives and over site of all his different work at a glance with an easy way to go and see more to actually see more as sometime I have found that other will just one or two images without much else and I feel it is really hard to gain anything from that.



Market research

FILM / TV WORK



References
= (Reynolds,
2019)



provide you with a great experience and to help our website run effectively.

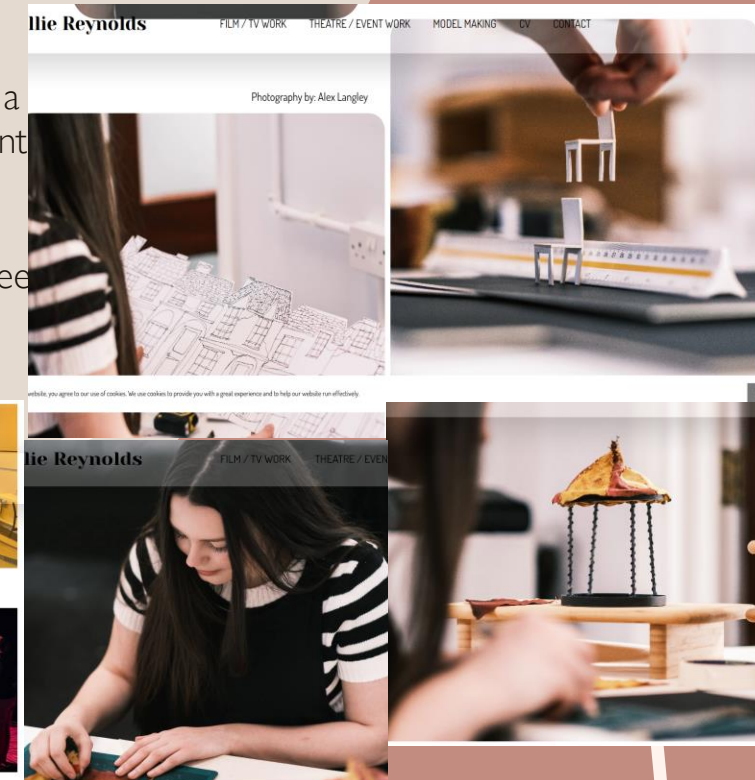
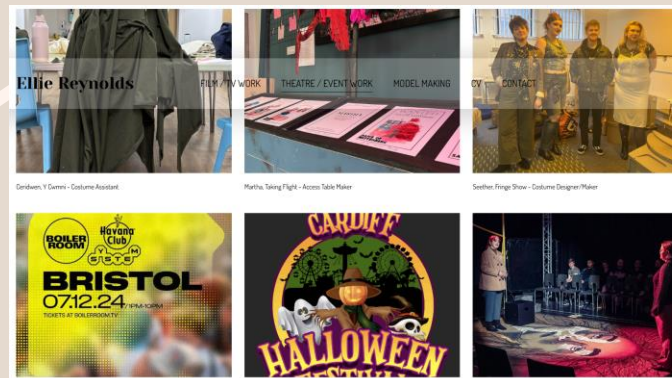
I have to say that I feel that this is one of my favourite websites that I have seen when I have been doing this research, I think it is because it feels so fun, playful and interactive. With so much to explore in a way that just makes me want to look more. I feel the very much drawing sketchy look that a lot of the site has is really part of the thing that draws me in, I also really like how there is a model section playing about with light and design that I feel really help to show off her design process.



The play with doodle, sketching/ mark making, black and white and colour

I also like how organized all her pieces are put together,

I love this photos how we see her working in a creative way in her front page. To me it make all her work seem very thoughtful as we can see in a way the time and care she takes in it.



Market research



Models and props can be fabricated from a wide variety of materials.

Some projects are simply scratch built, painted and artworked, others require complex mouldmaking and reproduction into the required material for the intended purpose. There is a big difference between building a model for an advertising shoot and building one for a hands on museum environment.

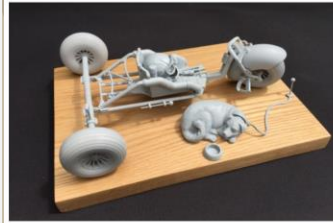
Models and props can be built from visuals or designed and drawn in sketch-up or similar before the physical model is created. Sophisticated pieces are always built from full working drawings.



Polystyrene carving can be very effective for quick one-off pieces as well as forming the armature for more detailed sculpted clay modelling on a large scale.

High density polystyrene can also be used to shape accurate and crisp forms. These are generally prototype forms to prove a design or used as 'plugs' which are then moulded and reproduced into grp or composite materials.

Projects I have undertaken range from giant heads to full size trees and scaled up car interiors.



I design and draw 3D printable objects in Sketchup and Rhinos.

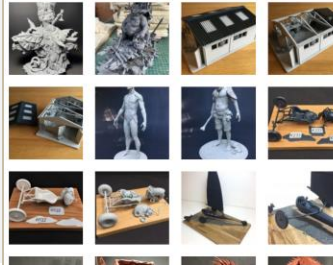
I use 3x Zortrax M200plus 1x M300plus for quick production. Zortrax Inkspire and 3x elegoo saturn v3 ultra for highly detailed resin models.

Models can be printed in a variety of filaments from abs, pla, carbon fibre and photopolymer resins.

However larger objects can be printed that exceed the build volume simply by slicing into as many pieces as required. I have printed large models with over 40 part work print beds.

Prints are scalable and dimensionally accurate.

Extremely useful for prototyping small objects and supplementing traditional model making techniques



With this prop maker website has a lot of the different elements of props separated out by the different things that they are made from like, 3D DESIGN AND PRINT, POLYSTYRENE CARVING AND PROPS, WHICH I DO FEEL IS A GOOD WAY TO HAVE THEM SEPARTED OUT AS IT SHOW THE DIFFERENT SKILLS THAT THEY HAVE.

ROBERT BEAN
PROPS LTD
CONCEPTS • PROPS • SCULPTURE

ROBERT BEAN
PROPS LTD
CONCEPTS • PROPS • SCULPTURE

[ABOUT](#) [PORTFOLIO](#) [IN PRODUCTION](#) [FILMOGRAPHY](#) [TESTIMONIALS](#) [NEWS](#) [CONTACT](#)

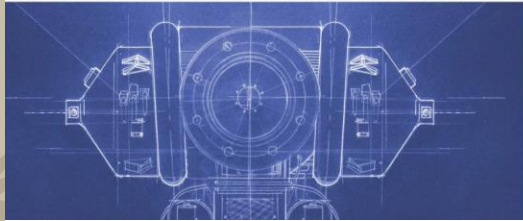
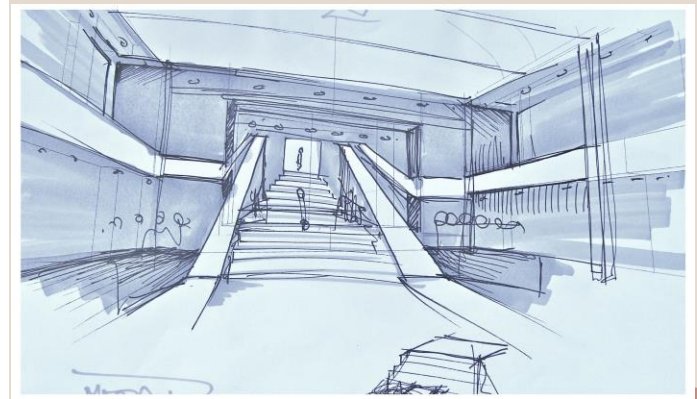
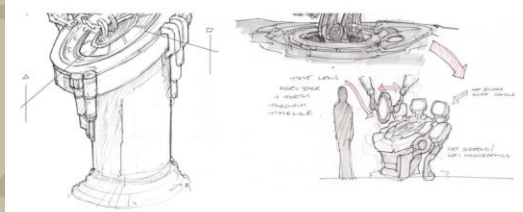
PORTFOLIO



One thing that I will say is that by looking thought jis website I can't say that I really enjoyed it as it was just rather boring that there was no interested in it for me as it just felt very all the same and bland as there was nothing but images on a white background and the images where too small to even much much use out of them when scrolling through. Therefore I think it is important like I have seen in the other website that I looked at to have well structure pieces to go into and explore more that have a lot of visual interested.

(Robert Bean Props | Just another WordPress site, 2016)

Market research

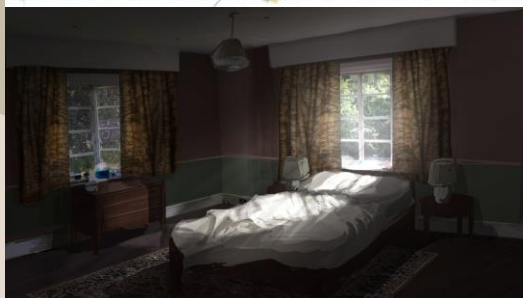
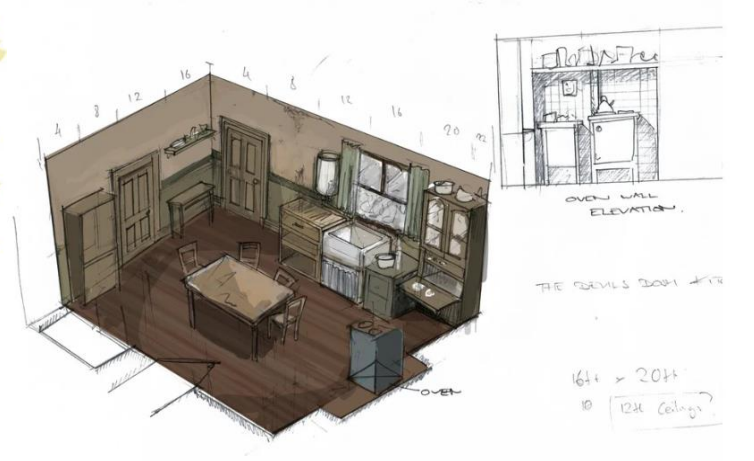


(Morgan, 2020)

Another thing that I have like seeing is photos of people are work in their website. It feel more professional to me in some ways and I think that it also shows an love and time spend to what they do.



Jamie Morgan Lapsley - Production Design



Within this production designers website we can also see that he has a section dedicated to his drawings which I feel can also show that production designer feel that it is an important thing to include within branding of themselves as this is another example I have found we thing like this has been included. I also feel like for me this shows that I would need to work on my draw skill of being able to produce a space as it do seem to be a key way that they are communicating there designs. I found it really interesting that different type of style that this designer has used for his drawing so will be something that I will use as inspiration when learning.

Ideas for branding for myself

Look at more branding and images and see what I might feel relates to me more in the future.



Animals and flower



A moon and a sun as it has been something that my grandad always refers to



How other skills and interested can be useful to us

This is something that I hadn't really thought about before but as Stacey told us the story of how someone else was able to get a job because of their skills and interested that they had that might not have been really relevant to the job at first sight, I could start to understand how things like this could be so important to getting you into place as it might give you an advantage over others. As it might play into the piece that is being created so might help you out there having former knowledge or experience in the area.

I would also guess that it also help to show how you are outside of work and that you can be involved in a lot of other things. This might also I suppose just interested an employer or help you to form a link with them that make them think of you and want to work with you.

Things like duke of Edinburgh

Or baking or other interesteds this are still you key selling points what is unique about you

This types of things are basically your unique selling point that can make you stand out against others.

What are they for me

- 5 years of being a girl guide leader and in it from the age of 4.
- The interest in the royal family and their history
- History over all, especially Victorian
- Bronze duke of Edinburgh
- Interested in wildlife
- Farming background
- Drawing
- Claiming
- Audiobooks
- Photography
- Minecraft
- Lego

Northern Ireland based (Belfast)



Temple Props

1.4K followers • 5 following

[Posts](#) [About](#) [Reels](#) [Photos](#)

Intro

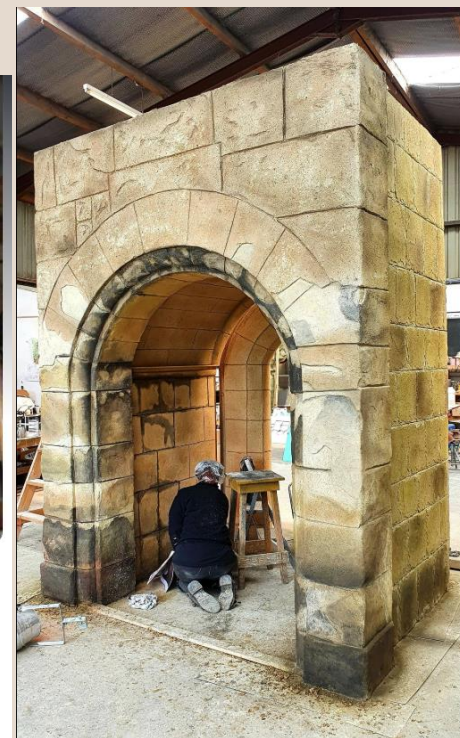
Temple props is Run by Denis Rush and Andrew Macintyre. With a collective 45+ years in the theming, film, television and prop business there is nothing we cannot handle.



Temple Props

4 May at 00:29 · 🎵 Surrender · Cheap Trick · ⚙️

Groot photo bomb statue made for comic cons... [See more](#)



Some of the things that they did for game of thrown.



This seems to be a company in Northern Ireland run by Denis Ruch and Andrew Macintyre. Which seem to have a bigger team under them, they have a lot of really interesting stuff posted on there facebook page. They are based in Belfast which works well for me only being about a 40min drive.

I like how they are marketing themselves on the front page with their cover photo as you see a clear image of them surround by a lot of different things that they have made. Which means at a first glance you see what they are capable of with out having to go searching for it.

Ways of marketing myself

Research and ask advice on how to build a professional Instagram

Business cards

When it comes to Business cards I have really started to think lately that they might be an really effect tool that you can use on a lot of different occasions, as they are something small that you can carry on you and give out whenever the time calls for it. This is perfect as they have all of the important inforamtion on it that someone might need to find out about you and the work that you do. Over the course of some of these modules when we have been visiting places we have see how usefull they can be.

Therefore for me a business card is something that I would like to make and have in the future. However I do feel that it is very key to have a cool design to it so that it can standout and be memorable to people when the look at it. So this will be something that I will have to look into to see how other are designing thereself and how I might want to do so.

Instagram

For the research that I have found it seems to be that a lot of people promote themselves on here with the work that they do weather they have a website or not. I also have tend to find that this is the place that they will keep more up to date with the different things that they have been working on over there website. This is probably due to it being easier to post what you are working on at the time and how things can be less formal.

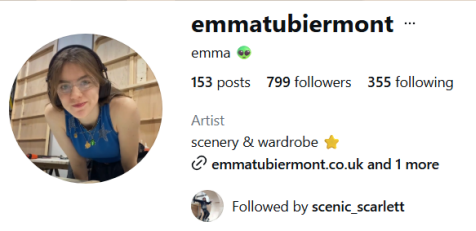
I have to say that this side of instagram really appeals to me as a form of getting yourself out there as you can find a lot of different people on there that you maybe weren't exactly looking for but came upon as you were looking at people with similar perfessions. It also is good to note that it is a great place it seems to be tagged in work by others when they post which can further get your name out there as I have found on my own.

Therefore I do feel that it is very important that I set up an instagram of my own for this work to get myself out there and showcase the different things that I can do. The one thing that I have yet to decide is how exactly I will go about posting myself on there as for what I have seen some keep it very professional with only finished piece up while other go more behind the scene and so you more what they are working on and how they are doing there things. I would have to say that I find the second option more appealing as I feel it give more depth to their work and makes me feel more engaged with it, which I personal feel helps to market themself better as it shows off what they can do more. So this will be something that I will wish to look at more to help me build a space that shows me off to my best.



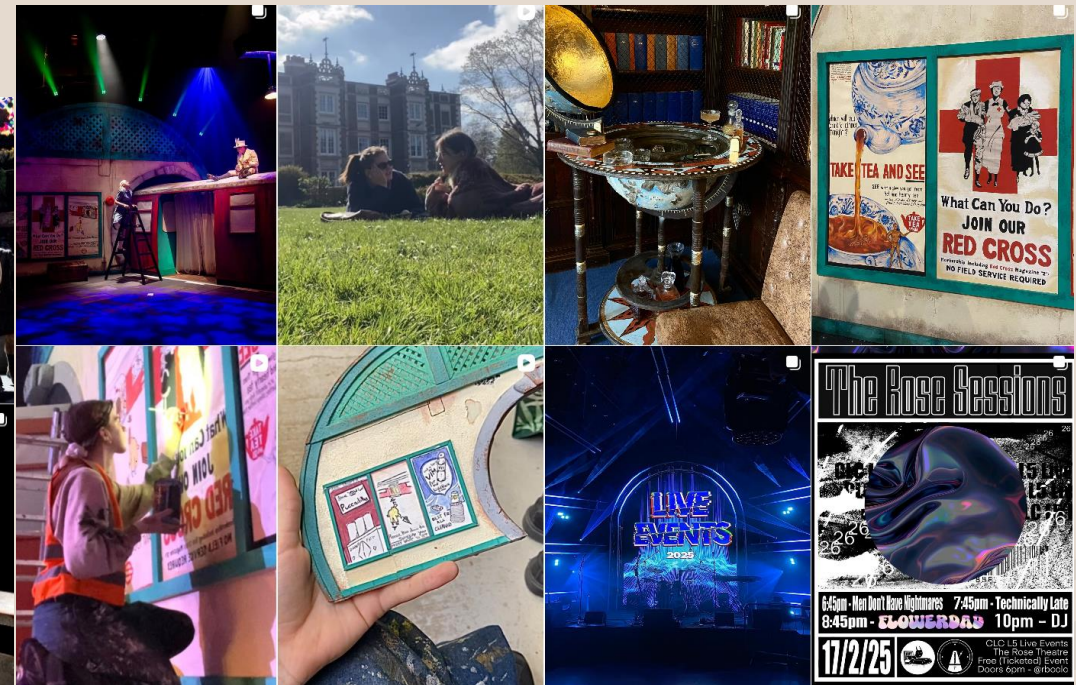
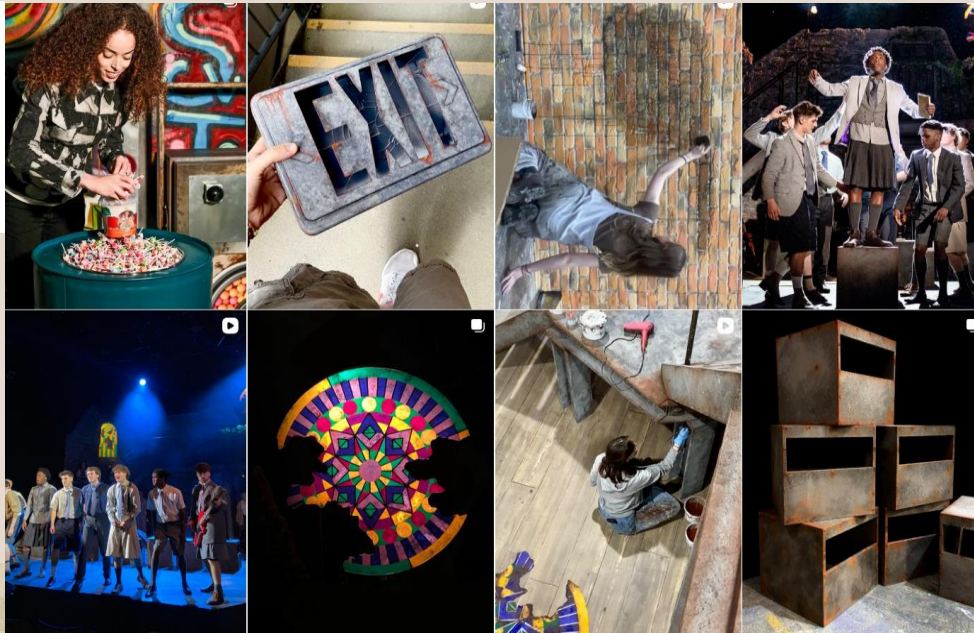
Looking into people business cards
and instagrams

Marketing on Instagram



Like a lot of people I have seen on Instagram that are personal accounts, she has an image of herself in what appears to be in a workshop. I feel that this is a nice way to show that you are working in the industry when people first get a look at your profile.

(Instagram, 2026)



Looking at this pacific post of her that she made of her work I feel shows why a more fine art study is also important as it means that we can employ it in this ways for ourself which I feel will be important for the roles I look to fill.

When it come to the post that she makes I rather like the style of it, as there is a lot variety in her post showing a lot of different skill, also she has some piece just of the competed piece but also of them being used in action.



Contacting



I have to say that it was really useful talking to Emma and I learn a lot it did also give me a bit more confidence in just reaching out to people and asking them questions which is something that I will need to continue to do and build more in the future.

Some 3D printed props that she painted. This could be something interesting for me to do in the future.

Hi Emma I was scrolling through your work here, I have to say that you really have done some amazing work it all so interesting I could be looking for ages.

I am a second year set design and production student and was wondering if you could give me any of you tip on how to develop new skill or people that you looked at to find inspiration when learning.

Also I would love to hear about how you time is going in the industry and how you are enjoying it. We also are learning about how we can start marketing ourselves to the industry so would love to hear any advice you have learned.

I have to say that when looking through your work I was really interested in the work you were talking about with an ageing and distressing workshop that you did, I was wondering if you would be able to give me any advice on this as it is something that I would like to start experimenting with over this summer while I am at home.

Thank you for any help that you are able to give Sarah. —

Market research

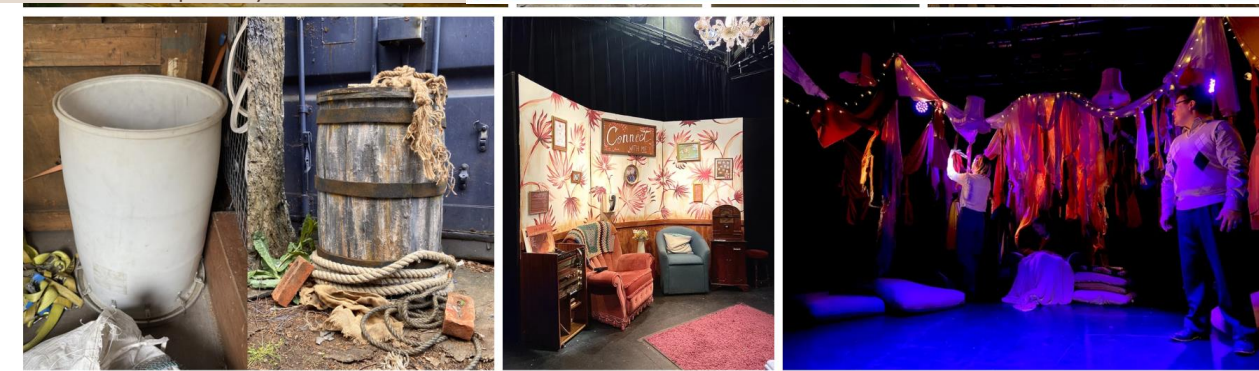
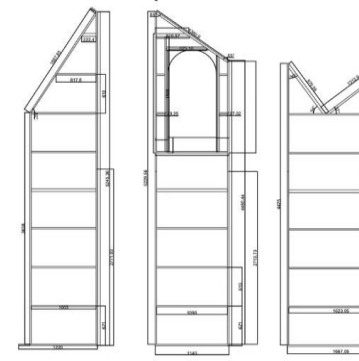
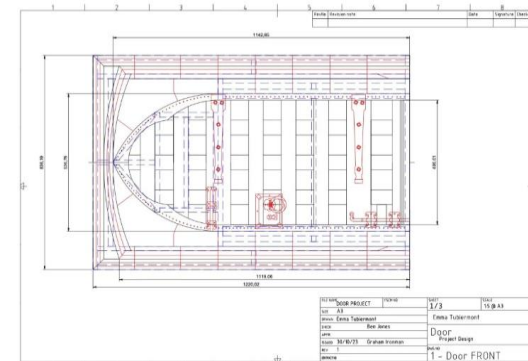
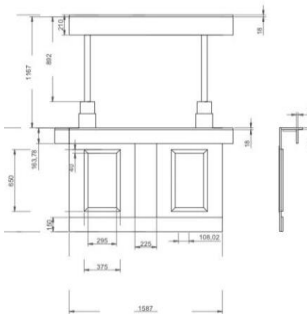
(Tubiermont, 2026)

I have to say that I really enjoyed seeing all the different things that emma has on her website. And I like how she has included a slide show at the top of her portfolio showing of some of the key pieces that she has done. As it a nice way to get to see them all quickly.



draughting

on AutoCAD 2D



Marketing research

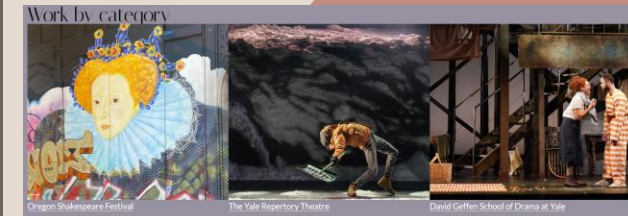
Nicole Isabella Goldstein

Within the website she has a gallery of all of her photos of work which I feel is very nice as it gives you a quick overview of the things they can do which you can then learn about more.



I really like here how they have a very bold piece of a set right when you enter there page, it impressive and make me want to keep on exploring.

I also then like how they show in more depth how they went about making the stuff that the worked on as I feel it shows there skill with the different pieces.



(Scenic, 2019)



Fake food project from properties construction and design class at the David Geffen School of Drama at Yale. Octopus carved from clay, molded, and made with gel wax.



Plaster mask making project from properties construction and design class at the David Geffen School of Drama at Yale

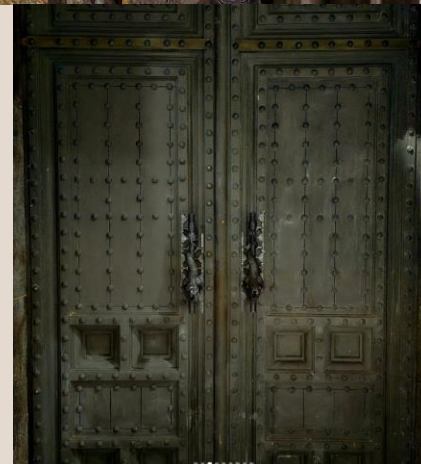
Sculpture is being used in industry



Work by Emma
Tubiermont



Work by made (I made this
thing instagram) Aidan
Pitchford for house of dragons
(Instagram, 2026)





FEATURED

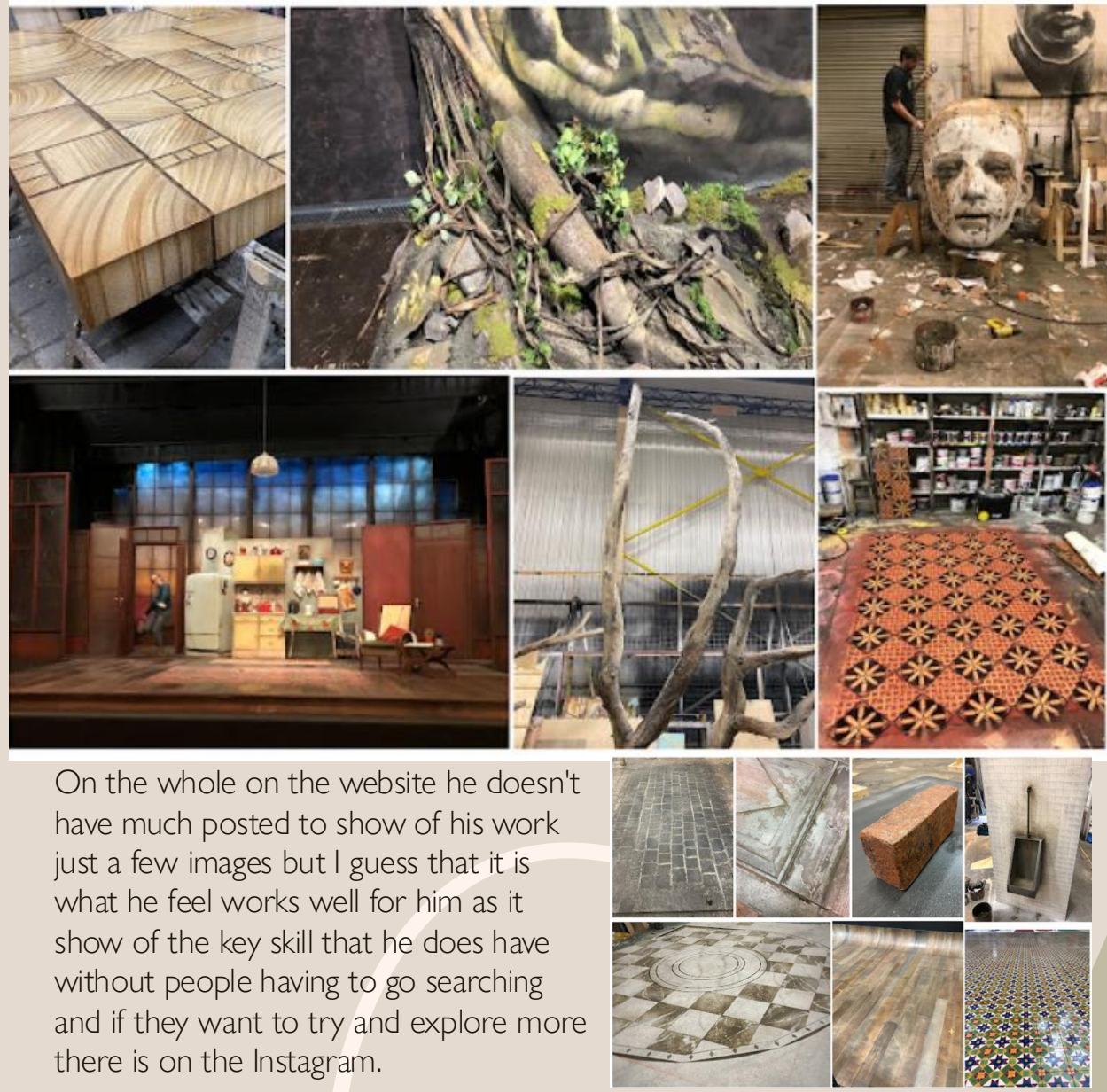


I really like how they have added the tools that they work with within their website as I feel that it adds a really personal touch and show a level of professionalism.

I have to say that I found there cover of there website to be very appealing to me from the first moment that I saw it. I think that it is because of how bold it is and the way that it feels imperfect in some ways. The motif is something that I find very distinctive and something that would not leave my mind easily, I like that way that it am animal but have been adapted to suit the style of the piece which is something that I feel could be interesting for me to use. The mark making is also something that I can see now is a piece that very much draws me to a work so is properly what I would like to look at adding my own branding in some way that would suit my style.

Market research

(Setspropsrocknroll.com, 2026)



On the whole on the website he doesn't have much posted to show of his work just a few images but I guess that it is what he feels works well for him as it shows of the key skill that he does have without people having to go searching and if they want to try and explore more there is on the Instagram.

Latest News Vizrt Expands UK And Ireland Reach With New Distributor Holdan

Home - Scenery & Set - Scenery & Set - Construction & Design

Add Your Logo Here
Click for info

Scenedock Ltd

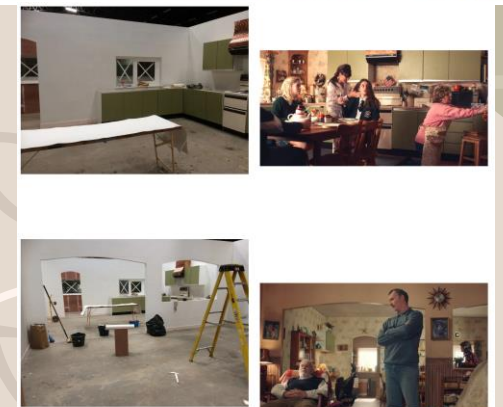
Contact Scenedock Ltd Visit Website

Company: Scenedock Ltd	Address
Telephone: 028 9079 8062	Prince Regent
Website: scenedockni.co.uk	Commercial Centre,
Contact: Mr Alan Smyth	Belfast,
Email: alan@scenedockni.co.uk	Portrush,
	BT5 6QR

Write a review

"Scenedock Ltd is a Belfast based company which designs and builds high spec sets for the film, television and live events industry. The company has worked on projects of all sizes, every set is designed and built in Northern Ireland and to the exact specification of each client. Scenedock Ltd ensure that every set meets and exceeds their clients expectation every time."(4rfv.co.uk, 2026)

TV things that
they made
(Scenedock Ltd, 2019)



It looks like they might operate in both belfast and portrush, which I could make ever of them work as my granny has a caravan up in portrush that I could stay in if working up there.

Questions for Dave

How did you deal with confidence issue and how did you feel stepping into the industry after university and any advise.

When it comes to making something over the summer dose he have any recommendations

- Does he build a story behind the thing that he is doing so that he can make it really come to life. The way I want with the book or dirty down a piece
- Or dose he just do something to develop skills and understanding and not worry about that.
- Anything that he feels that I should look at and can do from home, also ask him about that clay as I want to make something with it but would like to know the type of things that it might have already been used for.

How long it take me with things what do he think

Also ask him about the plant props that you seen on instagram as they really interested me and I feel could be fun to do something like that.

Also how to balance how I am interested in lots of different areas in the industry like prop, set dress, set design and scenice painting and how to market and develop myself so that I can enjoy lot of different things.

Also advices on how you would maybe go about contacting temple props to see if there is any work that you could volunteer to do for them to help develop your skills.

Also any prop course that he would know of

Also is the industry really so fast pasted as this

Ask dave advices on building a instagram

Ask dave about you fears that you don't know enough within building and how it might effect you for going for the role of set designer next year

One of the key things that I think that I picked up on when I had the talk with dave was the important of getting experience indifferent workshops or professionals, as we can get to learn so much working in that environment due to the way that people allwork so differently so this will help me to start to gain my own ideas on how to do things as well as see things that I might not have learned otherwise. I also need to just be more confident and reach out to people as I never know what might come from it.



'Touring in crisis': Number of plays drops 64% since 2019 – report

After our last take about the importance of staying up to date with what is going on and why it is so important that we do I have followed some of the pages that let you know about this.

And well you can see why it is so important that we do as I can see here that touring musicals are doing really well at the moment however basically another type isn't. Which is really important for use to know when it comes to looking for jobs in the different areas as obviously this will effect this.

News about industry

"The ACE-commissioned research has found that touring is "in crisis" generally, with some art forms faring considerably worse than others. The report called, The State of Touring Across the Performing Arts Ecology, found drama programming to have suffered the most "striking" drop.

"This steep decline is a long-term and continuing trend, which is likely to reach a critical level without intervention," the report, authored by the Audience Agency, reads.

Meanwhile, larger-scale commercial touring was found to be "flourishing". Musicals, in particular, were found to be more frequently programmed for tours than in 2019, with some long-runners selling "better than ever".

Responding to the research, which compares touring before and after Covid, ACE has pledged to deliver a new Touring Service, billed as a completely new system of applying for and distributing funding for tours." (The Stage, 2019)

"Marked shift towards musicals"

"The report lays bare a disparity between a significant decline in the number of plays on tour and a rise in the number of musicals. Plays and drama have been programmed substantially less across all scales of venue, according to data in the report from live events data company Data Thistle.

In 2024, theatres with fewer than 500 seats programmed only 13% of the number of plays they had staged in 2019, and the equivalent figure was less than a third (32%) for venues with more than 2,000 seats.

Notably, focus groups found that Shakespeare tours were particularly affected by rising costs due to larger casts and a reduction in school trips. Unfamiliar titles or new writing were also seen as much harder to sell, and the report claims that "there is less product available" overall in the drama genre.

Meanwhile, musicals were highlighted as a relative success in touring, with the volume of programming increasing at some scales. In 2024, there were 15% more touring musicals programmed in venues with between 500 and 999 seats.

"Although they have high up-front investment costs, audience demand is high and well-known titles achieve cut-through to a broad market as recognisable brands," the report reads.

"Several long-running musicals are now selling 'better than ever' and are being booked for longer runs in venues as a result." In terms of sales, the report found "a marked shift towards musicals, particularly at the mid-scale", where ticket sales grew 62% compared with 2019." (The Stage, 2019)

contact

- 07802583924
- sarahemmagardiner@gmail.com
- Craigavon, Northern Ireland
-

Education

SRC

Art and Design level 3 foundation
Diploma - Distinction
2023 - 2024

Lurgan College

A* Art and Design
B Food and Nutrition
C Geography
2019 - 2023

Skills

- Model making
- Sculpture
- Drawing / fine art
- Mood boards
- Cash handling
- Design
- Being left responsible for kids on a trip like Disney (what would this be)
- Uk driver License

Hobbies

- Girl Guiding Leader - 5 years
- History
- Reading
- Photography
- Print Making

I give consent for my CV to be filed and shared with others

Sarah Gardiner

Creative Practitioner

About me

I am someone who has been interested in film and theatre, how it always helps to learn new skills. I like to work within lots of different areas so moving around the different departments is something that I really enjoy as it gives such a variety of experiences. I am looking for an opportunity that will help me to develop creative skills and where I can help to bring a story to life with all the small details.

Work Experience

Pirate ship / traven UWTSD May 26
set dresser/ set decorator

Adding Machine UWTSD November 25
Props

Nights at the Circus UWTSD October 25
Set designer

Achievements

- True Colour Art and Design Exhibition 2024
- Bronze DofE Award



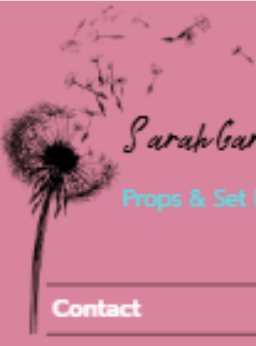
I added a dandelion as I felt that it would fill the space nicely and it has always been a flower that I have loved and felt a strong connection to maybe because it always reminds me of the story for Tinkerbell of how a fairy is born. I would however in the future want this to be something that I have drawn for myself and might want to play about with some mark making with it so this will be something to keep in mind for the future but for now, I am happy with it.

CV

Overall I am satisfied with the start of creation of a CV and the way that it turned out in look, I do like how I added in some of the colour that I like as well as the image of the dandelion.

However I do feel that when it come to my CV when I look at it, I am not sure that it stands out enough as I feel it looks a bit to like other that anyone could have and is not something memorable or really shows off my creativity. So this is defintaly something that I will want to work on developing and looking at other people in the industry CV more to see how they show themself in this way will still being Professional.

I also thing that me create more mood board with image, texture, colours and other things could be very useful to me next year when it comes to creating my marketing material as I will have more visual imagery to draw form and can see what stands out to me more. It can also be a way to communicate with others and get there thoughts on what might work within there or what is more appealing.



Sarah Gardiner
Props & Set Dressing

Contact

07802563924
sarahmegerdiner@gmail.com
Craigavon, Northern Ireland and
Carmarthen Wales

Skills

- Model making
- Sculpture
- Drawing / fine art
- Mood boards
- Cash handling
- Design
- DVS Check
- Full clean UK Driver License
- Scenic Art
- Prop sourcing
- Power Tools
-

Hobbies

- Girl Guiding Leader - 5 years
- History
- Reading
- Photography
- Print Making

Reference available upon request

About me

An enthusiastic, hardworking and multi-skilled maker interested in film and theatre, who is always ready to get hands on to bring a creative idea to life. I am always focused on all the small little details that allow the storytelling to come through a piece to create the overall look that draws the viewer in.

I am looking for opportunities that will help me develop my creative skills and where I can help to bring a story to live with all the small details.

Experience

Pirate ship Project - Production for Screen	May 2026
UWTSD	
Model maker and set dresser	
Seloon - Virtual Production Practice	March 2026
UWTSD	
Production designer	
Adding Machine - Design Realization	November 2025
UWTSD	
Prop designer	
Nights at the Circus - Design Process	October 2025
UWTSD	
Set designer	
Girl Guiding Leader	2021 - present
Shop Assistant	2022 - 2025

Education

BA (Hons) Set Design and Production
University of Wales Trinity Saint David
2024-2027

SRC
Art and Design level 3 foundation Diploma - Distinction
2023 - 2024

Lurgan College
A* Art and Design
B Food and Nutrition
C Geography
2019 - 2023

Achievements

- True Colour Art and Design Exhibition 2024
- Bronze DofE Award

I give consent for my CV to be filed and shared for future work opportunity's

Thoughts on filming work done on production for screen module

I have to say that I have always thought that filming would be the path way that I want to go and work within. I do still feel this is the case for me on the whole at the moment, as I like all the intricate little details that you can work on putting into a film that might not be so possible with a theatre pieces as it is just a different environment and there needs therefore are different.

When it came to working on this production for screen piece. I really loved the process of building up the whole world the way that we did in so many different ways and working on all the little parts especially when it came to my role of set dressing the place as the was so amazing to work on bring everything to life and is something that I would love to explore more in the future. However when it came to the actually filming it could be a bit boring just sitting around waiting for things to be done when I didn't have much of a role. So I would definitely say that the pre-production faze would be the part that I am more drawn to at the moment. So this will be something for me to explore more in the future to actually try and work on movies and see what it is like and where I think that I could fit in best.

I also do feel however from the things that I have read that the film area might work better for me as althought they are fast past I feel like there is more time for planning and working on things so this is something that I feel might suit me a little better in my way of working. Due to this I know that I definitely need to gain more experience in both film and theatre to help me make a more informed decision about this and I wouldn't be surprised if I did a bit of work between both as they just offer different types of experience due to the way that you can create and design with them which is something this year that I have learned to love in both ways and I want to continue developing more. But for sure I would say that as long as it is a creative area will be the main thing that I am interested in as I do find myself not being drawn at all to job role that or more like SM or DSM and I am not really drawn towards roles in lighting or sound I thing that it is good that I have a knowledge of them and can enjoy them a bit but would not be somewhere that I would want to be for any type of long time I feel.

Emails sent out to professional in Northern Ireland looking for work experience

Dear Temple Props Team,

My name is Sarah Gardiner, and I am currently finishing my second year studying Set Design and Production for Theatre and Film. I specialise in prop making and have developed skills in power tool use, scenic painting, model making, sculpture, polystyrene, moulding, and casting.

I am based in Northern Ireland and am very eager to build my experience within the local industry. I am writing to ask if there may be any opportunity to visit your workshop for work experience or to gain an insight into your processes and day-to-day work over the summer. I would be more than happy to undertake voluntary work and assist in any way possible in order to gain hands-on experience.

I am particularly interested in Temple Props due to your involvement in professional works that your workshops have made, as well as how unique and innovative the work that you have shown on your social media page is which really stood out to me and therefore I would greatly value the opportunity to learn from such an experienced team.

I would be happy to provide further information about my work or portfolio if needed, and I am flexible with availability. I have also attached images from this year's exhibition to demonstrate the range of work produced by my course. My tutor David Atkinson would also be happy to provide a reference upon request.

Thank you very much for your time and consideration. I look forward to hearing from you.

Kind regards,
Sarah Gardiner

 [2026 exhibition photos.docx](#)



Exhibition



I was rather amazed by the end of us setting up the exhibition and for this as well as the other things that I have looked at I can see why this is so important to us within this industry as this is the way that we show off way we can do to people, which make them want to use us for the skill that we have and be confident in what we can do for them. So work on building up a portfolio for me will be very important in the future.



When it came to networking within the exhibition I found the night with the alumni to be very beneficial to me. I would definitely say that I have found that I am someone who does better in person more casual conversations, I have found then trying to speck to people over email or other forms. As althought I was rather awkward at the start I did find myself growing in confidence and starting to be easier taking with people and asking them questions as well as answering them when they had them. This is something that I now need to continue to work on to become the best that I can at this and tackle the areas of networking that make me more unsure as networking for the research I have done is essential to this industry.

Presentation thoughts

Task 3 - At the end of the module you are to give an individual 10-minute presentation. The professional development presentation will inform the audience about how you have investigated the creative Industries, how it has begun to inform you professional promotional material and how you intend to use this going forward.

How you have really start to discover the different areas that you are interested in prop making, set dressing and sculpture as well as that you have start to also understand that you like scenic art and set design and how this different things work together.

How you have come to understand the different areas that you would like to focus on such as fantasy, period pieces and things aimed at kids and teen/ young adults
Also mystery and drama

About the different type of promotional matterail that I have found from other and what I like about it as well as how about creating the instagram (how it seems to be the thing most kept up to date) and bussness cards in the future

About how I have started to figure out the different task that I will do over the summer to build up skill, portfoilo and confindence. As well as how I will be looking more into people and the indrustry more

- How I have investigated the creative industries
- How it begun to inform my professional promotinal material
- How do you intend to us it going forward

What I have learned from looking at other promotional material

How it is good to show off your skill in a easy way that people don't have to go searching. At the start but then can go more indepth if they want to and see more the skills that you have.

It nice to have every organized sections so that people can explore the different areas that you have worked within and I feel shows off the wider range of skills better, showing how you can be a asset in many ways, like the model making sections that I have seen.

How instagram seems to be the place that people post a lot of their work that they do, properly as it is an easier and less formal way to do it and can show really any work. I also have found that I like when they show off a bit more of a personality within it and not just completely professional picture as I feel that it give a sense of what they would be like to work with therefore it makes it more appealing.

I have also learned that mark making is a key that really interests me within a branding so would be something that I would like to look into more and see how I could adapt in into my own style and maybe imagery with my branding. I also would like to look more at motif as I feel that they can be very distinctive and could be a nice way to show of my creative and individual self within my branding.

Key things I want to work on this summer and lead into next year

Working on creating a model piece that has been brought to the final stages with painting to build skill.

Work with sculpture and see if there is a way that I could add it to a set or prop piece.

Work on my drawing skill especially when it comes to creating spaces like seen in some of my research, follow the video that I watch to improve skill as well as doing spaces like at home. Help to bring more confidence and speed to this.

Learn how to use sketch up as it will be a very useful tool to develop a design.

Doing more sample boards and other objects with scenic painting skills so that I can develop my art skill as this will be an essential thing for me to develop my prop making skills and well as become a better scenic artist.

Start learning how to distress different ordinary objects as this will be very useful in starting to build up skills as I can see this is something that you will have to do on a lot of things. So the more that you start to understand it the better you can do it on anything.

Build on your painting skills when it comes to intricate pieces of work as this will be great for set work as well as prop and set dressing pieces.

Try 3D modelling over the summer and then could work on painting it when I get back.

Reach out to people online as you never know what you could get from it and at the worst they can just say no or not respond.

This is a more everything list of things I could do during the summer and in the future to help me improve myself that I just wanted to make note of

- Sculpture different things one idea could be coral as it could be used in a lot of different ways and it is natural (like in pirate of the Caribbean movie) as was thinking things like the Skelly grow potion bottle in Harry Potter was probably sculpted
- Working with sketch up, help learn it as a creative tool * Perspective drawing and space drawing for communication
- More drawing practice in general
- Make a prop to build confidence and skill
- Prop book and other papers
- Making a book look old
- Make some of those pink hanging flower that I like, same way that I thought of for the sound of music
- Look at makings crown
- Do a set or something to the song harpy hare as I feel that this could be interesting
- Some sort of stick prop maybe with a bit of a sculpting to it. Idea of magic.
- Fake food props for set look at person on instagram sweet replica as there stuff is very good and could learn a lot from it
- A book prop that has to do with crooks heaven it could have like a case working through it
- Look at the descendants movie for thing I could create prop and dress settings - like the chair that uma sits in and how it been made to look different
- Creating a set for tangle and maybe a prop piece and design what the dress setting could look like with it (could be a fun project)
- The plans that you found on the instagram page could be cool and something that would very much test you
- Could go about trying to make a jeweller box's from the Victoria or Georgian period. It test making something look like it was from then
- Look at what you could make with foam clay and how it is used in industry

I wanted this list separate to my main list as it would be of less stress to having not a too big of a list of key things that I wanted to focus on that way I am more likely to do them, but I wanted this thoughts noted down as it would mean that they wouldn't be constantly taking up space in my brain and where in a place to easily refer back to, so I have been making them on my phone whenever they come to me and will add them in here later.

Thoughts for future

That I need to start networking more with people in the industry so that I can start to build my way in as well as learn from them.

Looking into more how people market themselves and have things like business cards, CV and other social media presence so that I can really start to work on this for next year. To make myself stand out in the industry.

Building confidence in myself as I need to make people feel confident in me and they won't do that if I am not in myself.

Building a portfolio so that I can start to show off what I can do so people will take changes on me. More independent projects to help develop this and skills.

Craftsmanship: work with a wide variety of materials, craft and repair items – this is something that I need to start working towards to build up skill as this are key things for props which is one of the areas that I am interested in. As well as I know that this skill will be pretty useful in all roles that I am interested in. I think I would like to start first with the ageing down of this as I feel that this teaches a lot of things.

Work on create mood boards that you can help to draw on when it come to building up my own marketing material for next year including things like website, CV and business cards. (like the thing that ant showed you) this I feel will let me to be more creative with this as I will have a wider range of images in one place to draw from and hopefully won't feel so constricted and be able to get my key ideas across to make me stand out more as an individual. A big thing is that I also need to look at more people CV so I can see more how creative people in the industry work this into them.

One of the things that I seemed to find other and other again in the props area was that they were just create real things that already existed but they needed it made a certain way so that it could be use within the scene. Like bats for fight scenes that won't hurt someone, piece that you can risk damaging the real thing or would be too expensive to get otherwise. So I feel that this are so things that I could look at trying to create as it a skill that will constantly come up, so therefore can look great in a portfolio as well as bring up challenges to face when creating the prop which will allow me to problem solved.

I also found that the idea of sculpture is an area that really intrigue me and I have really started to see the amount of different ways that it can be used. Therefore I would like to work on my skill with this and see what I can do.

There are definitely areas that with my research that I have thought of or found out about that I want to come back and look at more as I just didn't get the time to write them down or look into them properly therefore I have left this areas within the work book so that I can go and explore them more in the future so that I am better prepared for next year as well as the future of were I want to go.

Final evaluation

I know one thing that I need to work on is my confidence when reaching out to people in the industry, as from what I can find this is a very important way to working your way up in the industry. This is something that I struggle with as it makes me very nervous, I guess as it feels wrong to me in some ways e.g as I have no connection with these people, but I have to remember that there is no harm in asking. I would say that when I am in person I can start to get over some of this fear and I would say that I am not too bad at networking overall. However, when it comes to presenting myself, this is the area where I really struggle, so this will be something that I must work on, to find the ways that I can get over these fears, as I know that I must be able to talk about my ideas and sell them to clients to believe in so that they can come to life.

I also need to work on my confidence within my own skills and abilities as this is the way that people will start to believe in the stuff that I can do, within this module I have started to collect ideas of things that I find interesting, and will improve my skills in many different ways and will help me to develop tools in the areas that I am interested in, this will hopefully make me a better well rounded practitioner. This will be something that I will take forward from this module and start to work on to build up these things.

I have really enjoyed in this module, how I have really started to explore myself and the areas that I am interested in. I have found that I am probably a person that wants to be a Jack of all trades, as I like doing a lot of different things and moving about project to project, whilst working on something different each time. I think in some ways that this could be very useful for me in the industry as it means that I could be useful in a lot of ways, and would be happy to be always doing more. However, one thing that I will have to be careful of is that I still have strong skills in the main areas that I focus on to compete against everyone else in the industry. When it comes to the areas of props and painting which are something that I think my attention will be drawn to, I feel this will work well for me as you would need to be able to paint the props you make, and that is where I find a lot of my interests are. I also wish to explore more in the future with sculpture and set design as these are areas that I am also interested in, it's just how I make them work together for me, which I feel will come more over time. I also found it quite helpful that I have discovered that fantasy and period pieces are the main areas that I am interested in, as it will now allow me to start tailoring myself towards them when I do work, so that I can develop more and hopefully work within this areas. I was also shocked to discover that I really was drawn to pieces that are more geared at younger adults and a teen audience, so this will be something that I can explore more and see how it might effect me.

I have learned a lot about the different ways that people are marketing themselves within the industry, which I know will come in very useful to me moving forward. One of the many things that I need to start working on, is to build up an instagram page to show off the different pieces of work that I have done and that to show off my skills. I want to continue to look into this more in the future, how people are marketing themselves, especially when it comes to developing a website and CV as this will be of great help to me next year and is an area that I feel I could improve on.

Bibliography

- A2Z Filming Location. (2026). *Crookhaven Filming Locations (2026-)*. [online] Available at: <https://a2zfilminglocation.com/crookhaven-filming-locations-2026/> [Accessed 8 Apr. 2026].
- Agency, P.N. (2026). *UK theatre 'under growing pressure' from rising production costs, report says*. [online] Gazette. Available at: <https://www.gazette-news.co.uk/news/national/25925731.uk-theatre-under-growing-pressure-rising-production-costs-report-says/> [Accessed 17 Mar. 2026].
- Bbc.co.uk. (2025). *BBC Children's and Education announce thrilling family drama Crookhaven*. [online] Available at: <https://www.bbc.co.uk/mediacentre/2025/bbc-childrens-and-education-announce-crookhaven> [Accessed 8 Apr. 2026].
- Belfast, L. (2025). *FROM HOLLYWOOD TO HOLYWOOD RED WOLF FILMS PUTS NORTHERN IRELAND ON A GLOBAL PLATFORM*. [online] LoveBelfast. Available at: <https://lovebelfast.co.uk/from-hollywood-to-hollywood-red-wolf-films-puts-northern-ireland-on-a-global-platform/> [Accessed 31 May 2026].
- Brief, B. (2026). *Bridgerton's Costume Designers Reveal How They Reinvent Period Romance for Season Four*. [online] British Brief. Available at: <https://britbrief.co.uk/entertainment/television/bridgerton-designers-on-reinventing-period-romance-for-season-4.html> [Accessed 12 Mar. 2026].
- Brown, C. (2026). *Bridgerton Season 4: New Design To Expect - BROKE IN TWEED*. [online] BROKE IN TWEED. Available at: <https://brokeintweed.co.uk/2026/01/29/bridgerton-season-4-design/> [Accessed 12 Mar. 2026].
- Crawford, M. (2024). *What Is a Film Sculptor: Carving Realities for Fantasy Worlds [With Examples]*. [online] Filmmaking Lifestyle. Available at: <https://filmlifestyle.com/what-is-a-film-sculptor/> [Accessed 14 Apr. 2026].
- Crawford, M. (2024). *What Is a Set Dresser in Film? Crafting Authenticity in Every Corner [With Template]*. [online] Filmmaking Lifestyle. Available at: <https://filmlifestyle.com/what-is-a-set-dresser/> [Accessed 18 Apr. 2026].
- Creative Lives. (2026). *Arts volunteering opportunities*. [online] Available at: <https://www.creative-lives.org/Pages/Category/arts-volunteering-opportunities?Take=5> [Accessed 8 Apr. 2026].
- CreativeMediaSkills. (2017). *Props Making Essentials*. [online] Available at: <https://www.cmsinstitute.co.uk/short-courses/props-making-essentials> [Accessed 12 May 2026].
- Designs, J. (2019). *Harri Jules Designs* ★. [online] Harri Jules Designs ★. Available at: <https://www.harrijulesdesigns.com/portfolio/miscellaneous-projects> [Accessed 7 May 2026].
- Digital Hammer - Make Your Video. (2023). *Recent Projects | Video Production | Digital Hammer*. [online] Available at: <https://www.digitalhammer.co.uk/recent-work> [Accessed 1 June 2026].
- Down (2026). *Games & Prop Hire Northern Ireland | Down Tents Ltd*. [online] Down Tents | Marquee Hire | Gazebo Hire | Event Hire. Available at: <https://www.downtentstubs.com/category/game-and-prop-hire> [Accessed 17 Apr. 2026].
- Duerden, B. (2019). *Bill Duerden: Prop Portfolio*. [online] Bill Duerden: Prop Portfolio. Available at: <https://www.billduerdenpropportfolio.co.uk/> [Accessed 24 Apr. 2026].
- ELLA ROUTLEDGE DESIGN. (2025). *ELLA ROUTLEDGE DESIGN*. [online] Available at: https://ellaroutledge.carrd.co/?utm_source=ig&utm_medium=social&utm_content=link_in_bio&fbclid=PAZXh0bgNhZW0CMTEAc3J0YwZhcHBfaWQMMjU2MjgxMDQwNTU4AA Gn_MiQ71PpH8VvTk_dw4O6b5Vb0uPOKEFN8H91dGiIqFMh-mgidkcMYRz5QgA_aem_elphDOrwGRVrIzVzvrvpdw [Accessed 23 Apr. 2026].
- Film, I. (n.d.). *ScreenWorks*. [online] www.intofilm.org. Available at: <https://www.intofilm.org/screenworks>.
- Fremont, M. (2026). *Bridgerton Season 4 Takes a Welcome Break From High Society*. [online] TVGuide.com. Available at: <https://www.tvguide.com/news/bridgerton-season-4-netflix-downstairs/> [Accessed 12 Mar. 2026].
- Myportfolio.com. (2026). *Alexis Lambert*. [online] Available at: <https://alexismaylambert.myportfolio.com/> [Accessed 24 Apr. 2026].

- IMDb. (2026). *Crookhaven (TV Series 2026–) - Full cast & crew - IMDb*. [online] Available at: <https://www.imdb.com/title/tt36590516/fullcredits/> [Accessed 8 Apr. 2026].
- Instagram.com. (2022). *moss! (@mossphorus.design) • Instagram photos and videos*. [online] Available at: <https://www.instagram.com/mossphorus.design/> [Accessed 22 Apr. 2026].
- Instagram.com. (2022). *Barry John (@barryjohnscenicadventures) • Instagram photos and videos*. [online] Available at: <https://www.instagram.com/barryjohnscenicadventures/> [Accessed 22 Apr. 2026].
- Instagram. (2026). *KEY GREENS - Film & TV Set Dressing on Instagram: “The Magic Faraway Tree We are so excited to share with you some of the magic that went into the making of this film. From inside the tree to more tomatoes than we can count (believe us we’ve tried), our wonderful team brought the magic to life. 🍌 🌿 #keygreens #filmsets #ukfilm #setdressing #landscaping.”* [online] Available at: <https://www.instagram.com/p/DW3YIZnjq1/> [Accessed 22 Apr. 2026].
- Instagram. (2026). *emma 🌿 on Instagram: “WW2 Advertisement Posters for ♥ Alice By Heart ♠ — Scenic Painter January ~ March 2025 - Greenwich Theatre — My most proudest of works has to be the epic novel I wrote in the top left corner of the tea poster. I am so super sneaky you don’t even know bro. --- ‘Alice by Heart’ by Sater & Nelson CREATIVE - Director - Lucy Betts @lucyroo86 Set & Costume Designer - Toby Coulton Lighting Designer - Ellie Rowlinson @eloiser.ld Associate Sound Designer - Emily Eagling @eceaudio Musical Directors - Ciara Cogley & Shannon Cockle @ciaracogleyamu @shannoncockle SM- Olga Morisse @olgamorisse DSM - Jess Berry @jessikaberry.sm ASM - Leah Hutton @leah_backstage_productions Costume Supervisor - Sophie Mills Costume Assistant - Nellie Lovelock-Smith @nell_.rose_costume Costume Assistant - Libertie Moore Costume Assistant - Morgan Coken @morgancoken Head Of Lighting - Alec Rooney @alec_the_tech Chief LX’s - Seb Ollivierre & Amelie Beaver @seb_.olli Lighting Programmer - Jack Hobbins Production Sound Engineer - Dylan Reynolds @xdylandylanxx Sound Operator - Georgina Bathew @georgina_bathew L6 Scenics - Sonny Caffyn, Jonathan Gecele Beegle & Poppy Roworth @sc.scenery @scenic_pops_ L5 Scenic - Emma Tubiermont CAST- From @rbc_baam Alice – Anna Lilley @anna_lilley04 Alfred/White Rabbit/March Hare - Josh Boyd @jxsh.boyd Red Cross Nurse/Queen of Hearts – Ellie Chelton ellie.chelton Mock Turtle/ Knave of Spades – Mia Hirst @mia_hirst King of Hearts/ Mock Mock Turtle – Oli Cunliffe @oli.cunliffe Harold Pudding/ Mad Hatter - Felix Badcock @felix.b.105 Tabatha/Cheshire Cat – Emmy Davis @emmygracedavis Dodgy/Duchess – Shannon Cockle @shannoncockle Clarissa/Queen of Diamonds/ Mock Mock Mock Turtle – Elly Philip Nigel / Dormouse/Knave of Clubs - Oscar Cavallero @oscar.covallero Angus/Caterpillar/Knave of Hearts – Liz Hoare @elizabeth_400 Dr Buttridge/Jabberwock – Toby Shaw @toby__shaw Caterpillar 2/ Mock Mock Mock Mock Turtle – Ciara Cogley @ciaracogleyamu.”* [online] Available at: https://www.instagram.com/p/DHInDMStZ-c/?img_index=3 [Accessed 13 May 2026].
- Instagram. (2026). *Aidan Pitchford on Instagram: “Dragonstone - Door Handles. House of the Dragon - Season 2 I thought these were worth a mention. The handles are placed all around the Castle. However, I’m pretty sure that I am the only person to take any notice. They were a really quick turnaround, sculpted in monster clay, then given to @cara_carnage for moulding and painted by @coomes_creations and @kate.createprops It’s another example of how much attention to detail goes into these sets, just to end up a slight blur in the background. But I know they’re there, now you do too. DISCLAIMER: All designs and props are the property of HBO abd Warber Bros. All content is shared profit free. All episodes of House of the Dragon are available to stream NOW! #houseofthedragon #gameofthrones #houseofthedragonhbo #argaryen #housetargaryen #fireandblood #asongoficeandfire #dragon #hbo #dragonstone #rhaenyratargaryen #propmaker #propmodeller #propmaker #sculpt #sculptor #cosplay #art #artist #behindthescenes #movieprops #moviemaking.”* [online] Available at: https://www.instagram.com/p/C_IPaL-KOow/?img_index=1 [Accessed 20 May 2026].
- Head—, S. (2019). *Stag’s Head*. [online] Stag’s Head. Available at: <https://www.stagsheadprops.com/prop-hire-collection-belfast> [Accessed 17 Apr. 2026].
- HOFELING, M. (2019). *MARK HOFELING DESIGN*. [online] MARK HOFELING DESIGN. Available at: <https://www.markhofeling.com/credits> [Accessed 22 Apr. 2026].
- <https://www.facebook.com/trent.peek.9> (2025). *The 5 Essential Skills Every Filmmaker Needs — From Beginner to Pro*. [online] Peek At This. Available at: <https://peekatthis.com/5-skills-filmmakers-need-for-success-film-industry/> [Accessed 6 Apr. 2026].
- <https://www.facebook.com/InStyle> (2026). *Exclusive: How the ‘Bridgerton’ Team Created Upstairs and Downstairs Looks for Season 4*. [online] InStyle. Available at: <https://www.instyle.com/bridgerton-season-4-costume-outfit-details-11915232> [Accessed 12 Mar. 2026].
- <https://www.facebook.com/OnTheSquareEMPORIUM> (2026). *Prop Hire Ireland | Film, TV & Event Props*. [online] On The Square Emporium. Available at: <https://onthesquareemporium.com/prop-hire/> [Accessed 17 Apr. 2026].
- Keithdunne.com. (2026). *KEITH DUNNE - Production Designer & Art Director*. [online] Available at: <http://www.keithdunne.com/index.html> [Accessed 23 Apr. 2026].
- Keygreens.co.uk. (2024). *Key Greens – Experts in Film Set Landscaping*. [online] Available at: <https://keygreens.co.uk/> [Accessed 17 Apr. 2026].
- Keithstudios.com. (2026). *Keith Studios | CNG Prop Studio*. [online] Available at: <https://keithstudios.com/> [Accessed 17 Apr. 2026].

Morgan, J. (2020). *Jamie Morgan Lapsley - Production Design*. [online] Jamie Morgan Lapsley - Production Design. Available at: <https://jamielapsley.com/aboutcv> [Accessed 25 Apr. 2026].

Northernballet.com. (2026). *Cinderella | Northern Ballet*. [online] Available at: <https://northernballet.com/cinderella> [Accessed 13 May 2026].

Northern Ireland Screen. (2026). *Film & Television Studios - Northern Ireland Screen*. [online] Available at: <https://northernirelandscreen.co.uk/filming/studios/> [Accessed 8 Apr. 2026].

Northern Prop Hire. (2018). *Northern Prop Hire ltd*. [online] Available at: <https://www.northernprophire.co.uk/> [Accessed 17 Apr. 2026].

mossphorus. (2017). *BLUE CABIN | mossphorus*. [online] Available at: <https://mossphorus.wixsite.com/mossphorus/blue-cabin> [Accessed 22 Apr. 2026].

Peterleepropmaker.com. (2019). *Peter Lee Model & Prop Maker*. [online] Available at: <https://peterleepropmaker.com/> [Accessed 24 Apr. 2026].

Poli Productions. (2024). *Poli Productions*. [online] Available at: <https://www.poliproductions.co.uk/> [Accessed 1 June 2026].

propsfactory.com. (2026). *propsfactory.com*. [online] Available at: <https://propsfactory.com/> [Accessed 17 Apr. 2026].

Prop (2020). *Reforged Foam*. [online] Reforged Foam. Available at: <https://www.reforgedprops.com/blog/the-tools-and-materials-i-use-in-prop-making> [Accessed 19 May 2026].

Production Designers Collective. (2020). *Tomoya Imai*. [online] Available at: <https://www.productiondesignerscollective.org/tomoya-imai/> [Accessed 29 May 2026].

Red Wolf Films. (2023). *Current Projects - Red Wolf Films*. [online] Available at: <https://redwolf-films.com/current-projects/> [Accessed 1 June 2026].

Reynolds, E. (2019). *Ellie Reynolds*. [online] Ellie Reynolds. Available at: https://www.elliereynolds.design/?utm_source=ig&utm_medium=social&utm_content=link_in_bio&fbclid=PAZXh0bgNhZW0CMTEAc3J0YwZhcHBfaWQMMjU2MjgxMDQwNTU4AAGn9MtsmQHwa40EkHEKzfWQFyc9_g84pZ90suKJyDLsMCtd2WZptIfU-P-SA2o_aem_sRWndr09uoFgZkf0n8llew [Accessed 23 Apr. 2026].

Robert Bean Props | Just another WordPress site. (2016). *Portfolio | Film & Advertising | Robert Bean Props*. [online] Available at: <https://www.robertbeanpropsltd.co.uk/portfolio/> [Accessed 24 Apr. 2026].

Robomade.com. (2026). *RoboMade | We create your ideas*. [online] Available at: https://www.robomade.com/?utm_source=ig&utm_medium=social&utm_content=link_in_bio&fbclid=PAZXh0bgNhZW0CMTEAc3J0YwZhcHBfaWQMMjU2MjgxMDQwNTU4AAGn2zw p6Zg5bX3T30OCKInmr8XZB53MSxb6mN4kS5SH4m_6WV2yRTJegMJRao_aem_1Lh77XoU9BZ24Dzuw8Hinw [Accessed 22 Apr. 2026].

RoryQDesign. (2023). *RoryQDesign*. [online] Available at: https://roryqdesign.portfoliobox.net/?utm_source=ig&utm_medium=social&utm_content=link_in_bio&fbclid=PAZXh0bgNhZW0CMTEAc3J0YwZhcHBfaWQMMjU2MjgxMDQwNTU4AAGnEnxsRlpduodAg6rZiIKhiG6SceXtKOSbxfJZCVfd1yaPIEROGWljNdzl35s_aem_hm2qFglYdZdPinAb0um27w [Accessed 20 Apr. 2026].

Scenedock Ltd (2019). *Scenedock Ltd*. [online] Scenedock Ltd. . Available at: <https://www.scenedockni.co.uk/> [Accessed 17 May 2026].

Scenic, N. (2019). *Nicobela | Scenic*. [online] Nicobela | Scenic. Available at: <https://www.nicobelascenic.com/> [Accessed 13 May 2026].

ScreenSkills (2019). *Set decorator in the film and TV drama industries*. [online] ScreenSkills. Available at: <https://www.screenskills.com/job-profiles/browse/film-and-tv-drama/craft/set-decorator/> [Accessed 18 Mar. 2026].

Setspropsrocknroll.com. (2026). *Sets Props Rock n Roll*. [online] Available at: http://www.setspropsrocknroll.com/?utm_source=ig&utm_medium=social&utm_content=link_in_bio&fbclid=PAZXh0bgNhZW0CMTEAc3J0YwZhcHBfaWQMMjU2MjgxMDQwNTU4AAGnTlVIDYtoVfpx1M8A-bWVJTEq4h3HWLjFV1AkzzkJxfn7KRzyFZ1MFXnPzns_aem_xX658swG9zrC1lUW0bxN2w [Accessed 13 May 2026].

Sherman, A.M. (2024). *10 Ways to Building Film Connections and Network in Film - Beyond Film School*. [online] Beyond Film School. Available at: <https://www.beyondfilmschool.com/10-ways-to-building-film-connections-and-networking-in-film/> [Accessed 13 May 2026].

Staff, S. (2024). *Things That Are Getting Popular In The Film Industry? - Substream Magazine*. [online] Substream Magazine. Available at: <https://substreammagazine.com/2024/01/things-that-are-getting-popular-in-the-film-industry/> [Accessed 12 Mar. 2026].

Sub-Culture Productions. (2022). *Our Story | Video Production in Northern Ireland | Sub-Culture Productions*. [online] Available at: <https://subculture.media/about/> [Accessed 1 June 2026].

The Stage. (2023). *Emma Thompson: Theatre is the only hope we've got in a disconnected world*. [online] Available at: <https://www.thestage.co.uk/news/news/emma-thompson-theatre-is-the-only-hope-weve-got-in-a-disconnected-world> [Accessed 17 Mar. 2026].

The Stage. (2023). *Daniel Mays and Roundhouse leaders to look at barriers to arts for young people*. [online] Available at: https://www.thestage.co.uk/news/news/daniel-mays-and-roundhouse-leaders-to-look-at-barriers-to-arts-for-young-people?utm_medium=Social&utm_source=LinkedIn#Echobox=1770985283-2 [Accessed 17 Mar. 2026].

Tubiermont, E. (2026). *Emma Tubiermont*. [online] Emma Tubiermont. Available at: <https://www.emmatubiermont.co.uk/props-and-scenic> [Accessed 13 May 2026].

Youtube.com. (2026). Available at: <https://www.youtube.com/watch?v=CKk13nhjRTM> [Accessed 18 Mar. 2026].

Youtube.com. (2026). Available at: <https://www.youtube.com/watch?v=NDPQig5L-Ho> [Accessed 18 Mar. 2026].

Youtube.com. (2026). [online] Available at: <https://www.youtube.com/watch?v=0TsRwfhgeYc> [Accessed 21 Apr. 2026].

Youtube.com. (2026). [online] Available at: <https://www.youtube.com/watch?v=JUMIQarnxDY&list=PL56X-L2OwyQt8RVQtofnDuNBYaq18VlB0&index=6> [Accessed 28 May 2026].

Youtube.com. (2026). [online] Available at: https://www.youtube.com/watch?v=4icFrd_o6cQ [Accessed 28 May 2026].

Youtube.com. (2026). [online] Available at: <https://www.youtube.com/watch?v=LU-vxEnLDpU> [Accessed 23 Apr. 2026].

Youtube.com. (2026). [online] Available at: <https://www.youtube.com/watch?v=vPJwVUYlONk> [Accessed 30 Mar 2026].

Youtube.com. (2026). [online] Available at: <https://www.youtube.com/watch?v=GYiwnBumPAQ&t=337s> [Accessed 30 Mar 2026].

Youtube.com. (2026). [online] Available at: <https://www.youtube.com/watch?v=5mmX5Qx3mlw> [Accessed 30 May 2026].

Youtube.com. (2026). [online] Available at: <https://www.youtube.com/watch?v=gps-0eAgPXg> [Accessed 30 Mar 2026].

Youtube.com. (2026). [online] Available at: <https://www.youtube.com/watch?v=nN9iZNfLmZ0> [Accessed 30 May 2026].

Youtube.com. (2026). [online] Available at: <https://www.youtube.com/watch?v=3bc2mbqOKdA&list=PLLdi4SdeLe8JhSf11M0OzV2XIEaOjh-Na&index=10> [Accessed 1 June 2026].

Youtube.com. (2026). [online] Available at: <https://www.youtube.com/watch?v=3bc2mbqOKdA&list=PLLdi4SdeLe8JhSf11M0OzV2XIEaOjh-Na&index=10> [Accessed 1 June 2026].

Youtube.com. (2026). [online] Available at: <https://www.youtube.com/watch?v=bDV2jl18U5Q&list=PLLdi4SdeLe8JhSf11M0OzV2XIEaOjh-Na&index=11> [Accessed 1 June 2026].

4rfv.co.uk. (2026). *Scenedock Ltd - Scenery & Set - Construction & Design - Belfast*. [online] Available at: <https://www.4rfv.co.uk/c/53560/scenedock-ltd> [Accessed 13 May 2026].