

MAJOR PROJECT - Interim Viva – 10%

Student Name:	William Rhys Thomas
Title of Project:	Teaching through motivation in video games.
Supervisor:	Tim Bashford
2 nd marker:	Andrew Baker
Course:	BIT BusComp CIS CNetS CSE Electrical ☒ Games Mobile TRE SE Web (please circle)
Project Type:	Survey Review ☒ Experiment Development (please circle)

Project type:	Survey	Review	Experiment	Development
1. Knowledge and Understanding of Subject				
Response to Questioning	/20	/20	11 /20	/20
2. Research-informed Literature				
Literature Review (level of progress, suitable synthesis of background material completed)	/40	/40	22 /40	/40
3. Analysis				
Discussion of Findings	/20	/20	5 /10	/10
4. Practical Application and Deployment				
Code examples/prototypes/demo	-	-	5 /10	/10
5. Skills for Professional Practice				
Project Plan	/10	/10	3 /10	/10
Quality of Presentation	/10	/10	4 /10	/10
TOTAL	/100	/100	50 /100	/100

Comments:

Presentation would benefit from a little more rehearsal.
Fair response to questioning.
Working prototype demoed.
Acceptable progress overall.

Signed: (Supervisor)

..... (2nd marker)