

```

1 //Kieran Williams
2 using System;
3 using System.Collections.Generic;
4 using System.Linq;
5 using System.Text;
6 using System.Threading.Tasks;
7
8 namespace NumberAdding
9 {
10     class Program
11     {
12         static void Main(string[] args)
13         {
14             int total = 0;
15             //says hello to user
16
17             Console.WriteLine("Hello, use -1 to end program");
18
19             {
20                 //asks user to enter number
21                 while (true)
22                 {
23                     Console.Write("Enter A Number: ");
24
25                     //sets variable to enter number
26                     int Number = int.Parse(Console.ReadLine());
27
28                     total = total + Number;
29
30                     {
31                         //ends the program and works out total
32                         if (Number == -1)
33                         {
34                             Console.WriteLine("Your total is",total);
35                             Console.WriteLine("goodbye");
36                             break;
37                         }
38
39                         //stops user from using negatives
40                         if (Number <= -2)
41                         {
42                             Console.Write("you cant enter negative numbers");
43                         }
44                     }
45                 }
46
47                 Console.ReadLine();
48             }
49         }
50     }
51 }

```

Handwritten notes and annotations:

- Green checkmark next to `int total = 0;`
- Green scribble next to `//says hello to user`
- Green bracket and text: `] Adds number regardless of validity.` (pointing to the `total = total + Number;` line)
- Green circle around the `{` block starting at line 30.
- Green checkmark next to the `if (Number == -1)` block.
- Red scribble next to the `if (Number <= -2)` block.
- Green circle around the `if (Number <= -2)` block with text: `} serves no purpose`.
- Red circle around the `Console.ReadLine();` line with the number `22` written next to it.
- Green circle around the `Console.ReadLine();` line with the number `23` written next to it.

56 }

57