

Progress Report

Joshua Rigbey

Joshua is in charge of our social media accounts. His role is to gain as much attention from the public as possible to try and get our game to stand out among the thousands of other games in the world. Currently, Joshua is researching our competition and will be relaying that information back to myself and the others so that we can offer something new to the world within our game. Furthermore, Joshua has been tasked to reach out to other companies to try and get some brand partnerships to see if any popular brands want to endorse our game for their product being placed into the game.

Sean Garrington

Sean is our project manager, he overlooks everyone's roles to ensure that everyone is on task. He set up our business name, core values and our mission statement. He is also in charge of our website development. Anything that gets posted online has to be verified by him, and if anyone is struggling with their work, Sean will step in to give some assistance.

Harry Elsey

Harry is our finance manager, his role is to take into account the costs of all the software, hardware and licensing fees we will be paying and use that information to produce profit projections over the course of five years. He is meant to be making graphs out of these figures to present them at our next meeting. Once he has completed these graphs, his next goal is figuring out methods of making money prior to the game's release and post-game release. Thus far, the only method of getting money pre-game release has been to reach out to other companies for the opportunity of product placement.