

# Video Presentation

Module Title: Academic & Professional Development

Assignment Title: Video Presentation

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Student Number: 2513241

Course Title: BA Computer Games Design

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# Task 1: Self-Evaluation

## Self-Reflection

### 123Test – Team Roles Test [1]:

- Explorer 14%      Completer 14%
- Team Player 14%    Executive 11%
- Analyst 11%      Chairperson 11%
- Innovator 8%      Driver 8%
- Expert 8%

### 16 Personalities - Free Personality Test [2]:

- Introverted 69%
- Observant 54%
- Feeling 59%
- Prospecting 65%
- Turbulent 58%

### IDRIabs – Multiple Intelligences Test [3]:

- Musical 63%
- Inter-Personal 60%
- Spatial-Visual 47%
- Intra-Personal 43%
- Naturalistic & Linguistic 30%
- Bodily-Kinesthetics 23%
- Existential 20%
- Logical-Mathematical 17%

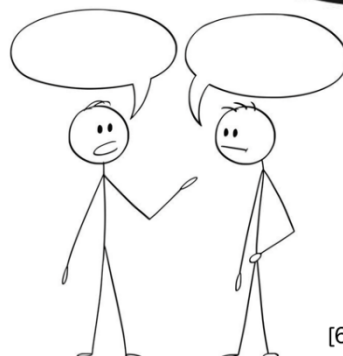
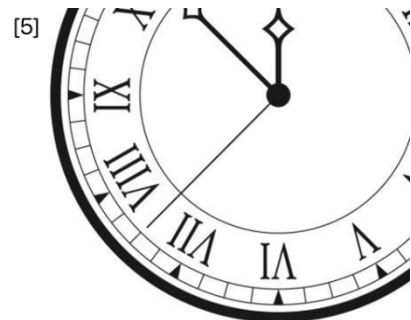
### My Personality Test – True Colours [4]:

#### Orange:

- Charming
- Spontaneous
- Impactful
- Optimistic
- Bold

## Self-Evaluation

- Reflective and Introverted
- Observant and emotionally aware
- Flexible and adaptable
- Emotionally responsive and self-critical
- Balanced working style



[6]

# Task 2: PDP

Link to my PDP document: [Here](#)

Screenshot from Video Presentation PowerPoint:

## PDP & SMART Goals

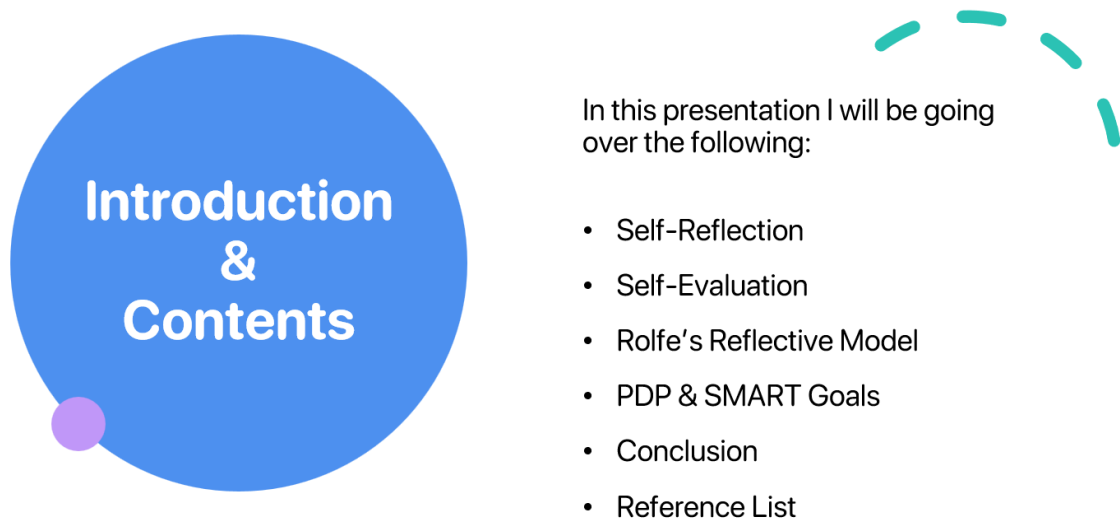
| What do I want/need to learn or develop?                                                         | What will I do to achieve this?                                                                                                                                                                                                          | What resources or support will I need?                                                                    | What will my success criteria be?                                                                | Target dates for review and completion               |
|--------------------------------------------------------------------------------------------------|------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------|-----------------------------------------------------------------------------------------------------------|--------------------------------------------------------------------------------------------------|------------------------------------------------------|
| (Specific & Relevant)                                                                            | (Specific)                                                                                                                                                                                                                               | (Achievable)                                                                                              | (Measurable)                                                                                     | (Timebound)                                          |
| I want to learn and develop my skills of Maya and 3D modelling in general.                       | Practice my skills often and look up tutorials and how to guides. Also, general use of the program to learn the layout.                                                                                                                  | Maya Learning Channel on YouTube. [10]<br>Maya Quick Start Guide. [11]<br>Blender YouTube tutorials. [12] | To be able to create 3D models and navigate Maya / Blender more efficiently.                     | I will aim to achieve this goal by February of 2026. |
| I want to learn how to develop my skills on anatomy drawing and humanoids in a realistic manner. | I will practice my skills by looking at videos and guides on how to build my skills, for e.g. step by step videos on how to draw faces, body's, proportions, etc.                                                                        | YouTube Tutorials. [13]<br>Anatomy for Artists: Drawing Form & Pose by Tom Fox. [14]                      | To be able to draw anatomy, poses, and humanoid figures in a tidy manner (avoiding sketching).   | I will aim to achieve this goal by April of 2026.    |
| I want to improve upon my time management when it comes to assignments and work.                 | I will aim to be more productive and complete tasks soon after they are set or at least start to work on them long before the end date, so that when the end date comes closer, I am not stressed trying to rush to get it all complete. | Articles / Tips on how to improve Time Management. [15]                                                   | To be able to finish assigned work within the time frame and not leave it until the last minute. | I will aim the achieve this goal by November 2025.   |

# Task 3: Work Summery

1.



2.



3.

## Self-Reflection

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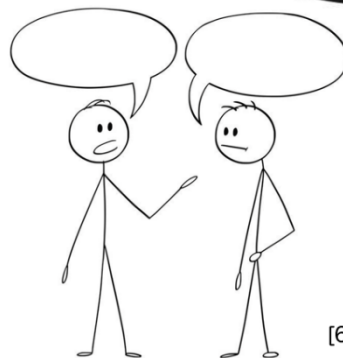
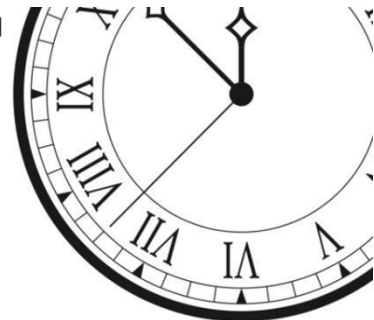
- Charming
- Spontaneous
- Impactful
- Optimistic
- Bold

4.

## Self-Evaluation

- Reflective and Introverted
- Observant and emotionally aware
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- Emotionally responsive and self-critical
- Balanced working style

[5]



5.

## Rolfe's Reflective Model

### What?

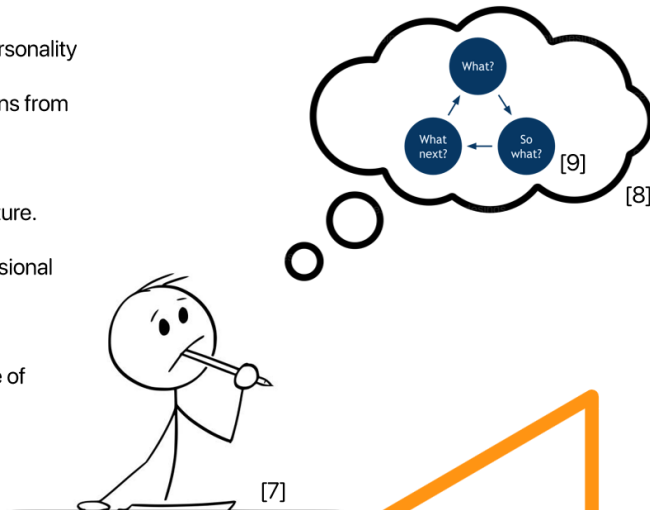
- I evaluated my skills by taking 4 personality tests.
- I have pinpointed both pros and cons from these tests.

### So What?

- I am creative; however, I lack structure.
- I lack solid social skills
- Inconsistent routines hinder professional growth

### Now What?

- I will now create a PDP, making use of SMART objectives



6.

## PDP & SMART Goals

| What do I want/need to learn or develop?                                                         | What will I do to achieve this?                                                                                                                                                                                                          | What resources or support will I need?                                                                    | What will my success criteria be?                                                                | Target dates for review and completion               |
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7.

## Conclusion

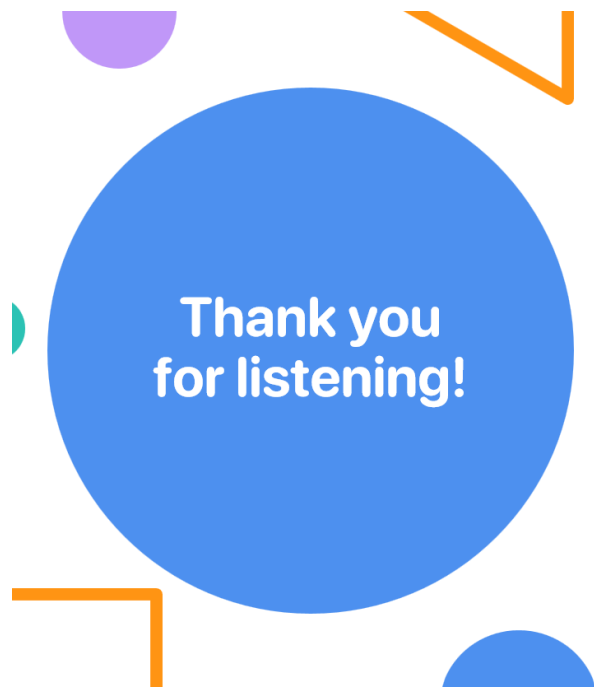
- Self-evaluating myself has made me realise my own habits
- I have set future tasks to improve further
- I have reflected upon my strengths and weaknesses
- Using my analysis I have put together a PDP

8.

## Reference List

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- [12] blender guru, "Blender Guru - YouTube," www.youtube.com. <https://www.youtube.com/@blenderguru> (accessed Jan. 08, 2026).
- [13] A. Charlie, "How I Draw Basic Anatomy," www.youtube.com, Nov. 10, 2023. <https://www.youtube.com/watch?v=17u2hjd9sgc> (accessed Jan. 08, 2026).
- [14] T. Fox, Anatomy for Artists: Drawing Form and Pose (TBC). 3dtotal Publishing, 2022. Available: <https://www.amazon.co.uk/Anatomy-for-Artists-Volume-2/dp/1912843420?source=ps-sl-shoppingads-lpcontext&psc=1&smid=A3P5ROKL5A1OLE>
- [15] C. Croft, "10 Ways to Improve Your Time Management Skills," www.skillcast.com, Mar. 10, 2023. <https://www.skillcast.com/blog/10-ways-improve-time-management-skills> (accessed Jan. 08, 2026).

9.



Benjamin Mason-Ling

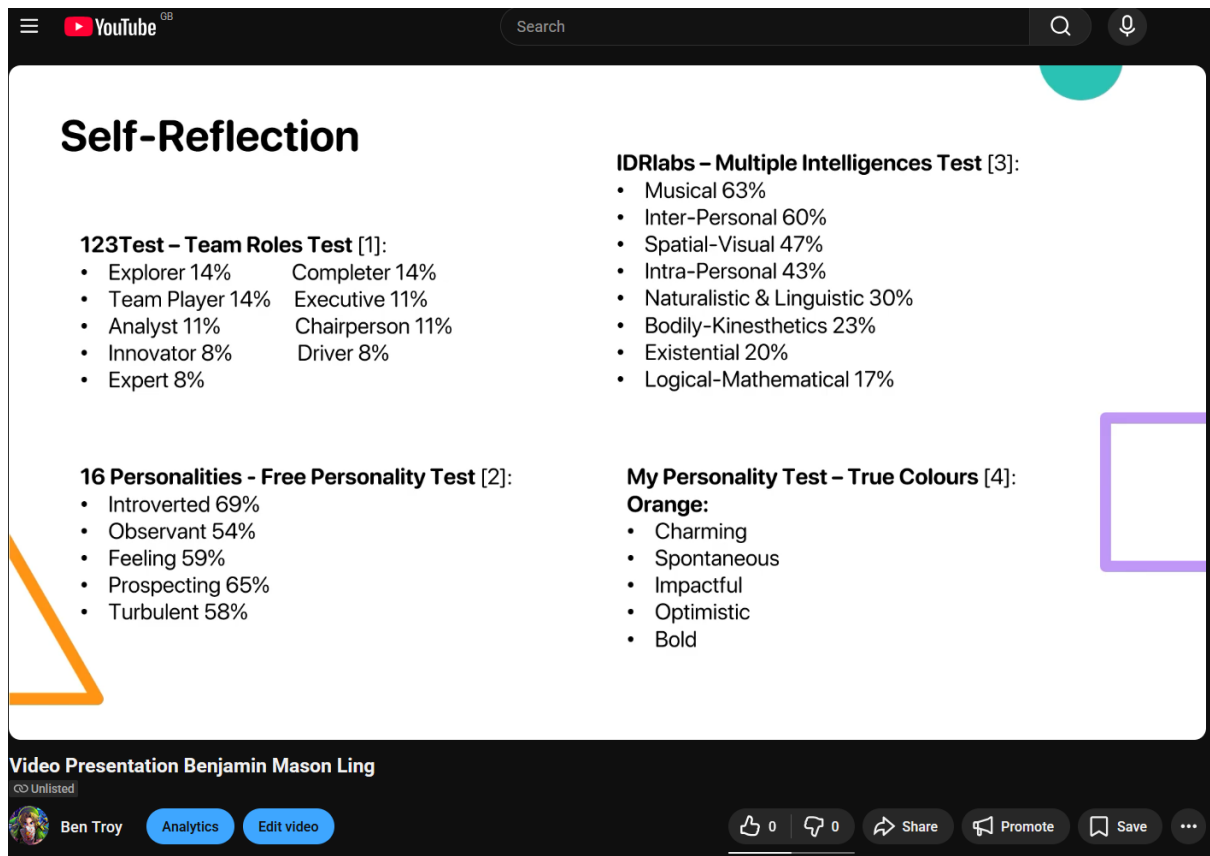
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# Task 4: Video Presentation

Video can be viewed: [Here](#)

Screenshot of Video uploaded to YouTube:



Presentation can be viewed / downloaded: [Here](#)

# Bibliography

- [1] 123Test, "Team Roles Test," 123test.com, May 12, 2023.  
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