

Environment Design 3D Diorama

by Abigail Shore-Nye

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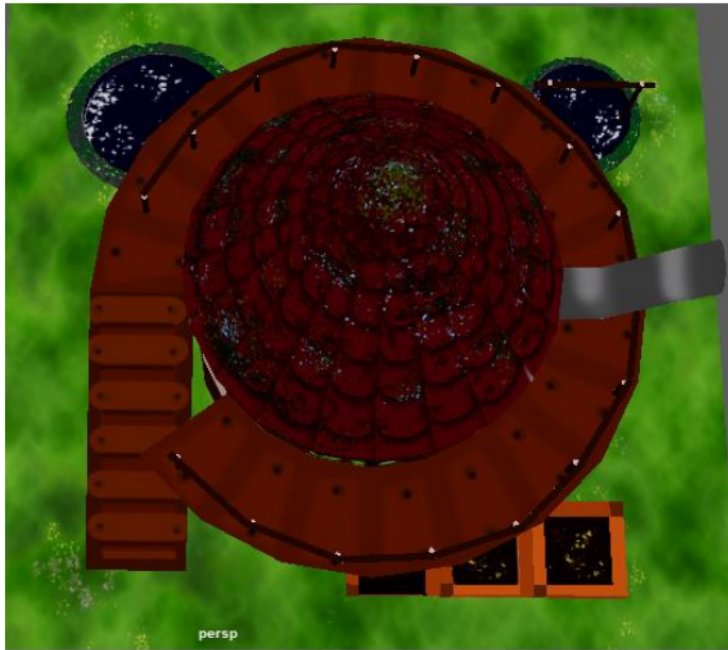
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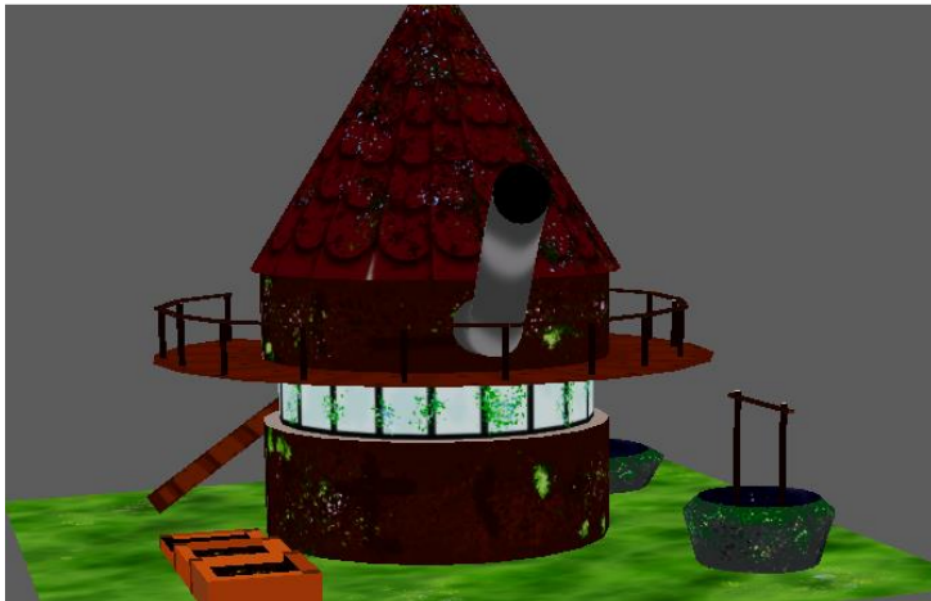
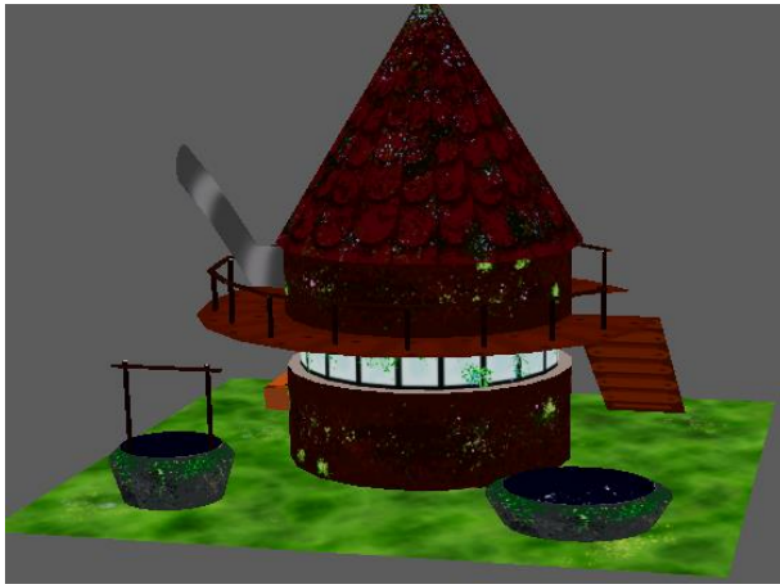
Module: Environment and Level Design

Assignment Title: 3D Diorama and Presentation

URL link to presentation: <https://www.youtube.com/watch?v=i06AwBIAYS4>

Screenshots of my completed diorama





Bibliography

Bibliography

[1]

"Small House Diorama - Buy Royalty Free 3D model by glenatron," *sketchfab.com*, Apr. 01, 2015. <https://sketchfab.com/3d-models/small-house-diorama-ecad293392294dc4b0c3298242421f79> (accessed Apr. 30, 2024).

[2]

"Teapot House - Download Free 3D model by Holowatts (@Joshua.Watts)," *sketchfab.com*, Oct. 17, 2018. <https://sketchfab.com/3d-models/teapot-house-e5dd582b59c844de8e628aa458ca4854> (accessed Apr. 30, 2024).

[1]

"wood walls panels textures seamless," *Sketchuptexture - Textures*.
<https://www.sketchuptextureclub.com/textures/architecture/wood/wood-panels>

Environment Design 3D Diorama

GRADEMARK REPORT

FINAL GRADE

53/100

GENERAL COMMENTS

1. Engagement with Literature Skills (51%)

Research has been evidenced in the work with images used from online sources. Images have been cited/referenced in the slides. Some of the research is mentioned, but isn't featured in the work – the golden rule in assessments is this: Show, don't tell. We want to see the research so we can award marks for it.

A Bibliography has been supplied as part of the project, presented in IEEE format – this is good. There are only a few sources here though – consider expanding your research with tutorials, videos, images and other sources on top of the ones listed to broaden your research and show more evidence of independent learning.

2. Knowledge and Understanding Skills (58%)

An understanding of the project's purpose has been demonstrated in the work, though this could be enhanced with more imagery relating to the slides and more evidence of research and development.

An understanding of 3D modelling processes has been demonstrated in the work with descriptions of how tools have been used on the diorama models.

3. Cognitive and Intellectual Skills (60%)

Consideration for features in the scene have been presented, describing plans for parts of the diorama you intend to develop.

Evaluation and critical thinking skills are shown when discussing challenges faced during the project – this is a good inclusion to have in the submitted presentation as it allows you to show your ability to analyse the work produced.

4. Practical Application Skills (49%)

Concepts and sketches are mentioned but are not actually shown in the presentation – we need to see this work to award marks for it. Same as research – don't tell us about it, show us the work as proof, and then marks can be awarded.

Showing the diorama in the presentation would be a good idea as it is included in the word document but this should feature in both just in case. The Diorama would benefit from lighting in a scene – at present it is shown in a preview, which means some of the detail is lost.

5. Transferable Skills for Life and Professional Practice (48%)

Consider introducing yourself in the presentation as well as an overview of your project. This acts as a good introduction to the work and provides context to viewers who may not be familiar with your work for the module.

The presentation is a little short – this could be amended by including a section showing your finished work.

