

```
1 //Joel Hunt
2 using System;
3 using System.Collections.Generic;
4 using System.Linq;
5 using System.Text;
6 using System.Threading.Tasks;
7
8 namespace AddNumbers
9 {
10     class Program
11     {
12         static void Main(string[] args)
13         { //Creating variable
14             int sum = 0;
15             string inputString = "";
16             int inputNumber = 0;
17             //Start of program, Say "Hello"
18             Console.WriteLine("Hello");
19             do
20             {
21                 Console.WriteLine("Enter number (Enter -1 to End):");
22                 inputString = Console.ReadLine();
23
24                 if (int.TryParse(inputString, out inputNumber)) ✓ good
25                 {
26                     //add number if its greater than 0 to total
27                     if (inputNumber > 0)
28                         sum += inputNumber; ✓
29
30                     else → inconsi
31                     //if a negative number is entered then display error
32                     //message and continue to ask for more numbers. do not add
33                     //the negative
34                     if (inputNumber < -1)
35                         Console.WriteLine("You cannot input a negative number.
36                         Please try again");
37
38                 }
39
40                 //Total the inputted numbers up and display at the -1 input.
41                 } while (inputNumber != -1);
42
43                 Console.WriteLine("Your total is " + sum);
44                 Console.WriteLine("Goodbye.");
45                 Console.ReadLine();
46             }
47         }
48     }
49 }
```

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