

MAJOR PROJECT - Interim Viva – 15%

Student Name:	JACK HOLLAND
Title of Project:	USABILITY IN E-COMMERCE SYSTEMS.
Supervisor:	MIKE DACEY
2nd marker:	KEMI ADENUGA
Course:	AC BIT CIS CNC CSE Electrical Games SE <u>Web</u> (please circle or underline)
Project Type:	Survey Review Experiment <u>Development</u> (please circle or underline)

Project type:	Survey	Review	Experiment	Development
1. Knowledge and Understanding of Subject				
Response to Questioning	/20	/20	/20	11 /20
2. Research-informed Literature				
Literature Review (level of progress, suitable synthesis of background material completed)	/40	/40	/40	21 /40
3. Analysis				
Discussion of Findings	/20	/20	/10	5 /10
4. Practical Application and Deployment				
Code examples/prototypes/demo	-	-	/10	4 /10
5. Skills for Professional Practice				
Project Plan	/10	/10	/10	5 /10
Quality of Presentation	/10	/10	/10	5 /10
TOTAL	/100	/100	/100	51 /100

Comments:

Project structure needs to be reviewed, with Usability Engineering given more importance. Also needs to clarify the difference between research methodology, design methodology and the software design.

Signed: M. B. D. Singh (Supervisor)

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