

Stage Management Evaluation

Although I enjoyed Principles of Design more as a whole I really enjoyed the practical side of this module. I thought that the experimenting with alginate and making different moulds was very interesting as we had a lot of freedom with the different poses etc. I also found this to be true when we made the water based clay head, we could choose anything we wanted to recreate which gave us a lot of freedom, I decided to make 'The Beldam' from the movie Coraline, it was interesting because I also used information from other modules like PoD to incorporate some of the seven steps of design by thinking about my idea, researching and actually making it etc. I must admit that I really enjoyed the DSM roles, when I first learnt about it I thought I would hate it as there's a lot of pressure and it's a very stressful job but when actually doing it I found it really interesting and not as bad as I thought. Out of the three I enjoyed the DSM role as apposed to the sound and lighting roles, I know that in the industry it would be a lot more detailed and stressful but for what I did I enjoyed it. Another thing I really enjoyed was experimenting with fake blood as we looked at professional examples like 'Pigs Might Fly' and tried to replicate a similar outcome with household items such as food colouring and syrup. I believe that I made a good similarity with my outcome and found it to be quite realistic and effective, doing additional research into productions such as 'Carrie' was also interesting to see all the different alternatives. One thing I wasn't too keen on was the amount of written information we had to take in even tho I know its beneficial I just prefer the more practical side of things and it motivates me more to write about that. I would've also liked for it to have been more collaborative like principles of design was but other than that, I really enjoyed this module.