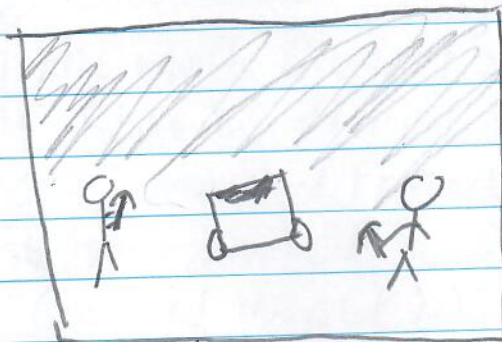


Question 3 A

The first proposed exhibit is a VR exhibit for the Welsh museum of the Big pit. This ~~the~~ museum is aimed at the history of Welsh miners. The idea for this ~~exhib~~ exhibit is of a VR experience that allows for the user to explore the mines and to see the miners work conditions. The hardware requirements for this exhibit include a computer ~~for~~ for development purposes and a ~~computer~~ computer and VR head set for the purpose of the exhibit. ~~for~~ for the software requirements there is only one and that is the unity development engine. This engine allows for the development of games ~~to~~ but also includes full VR development support.

The inspirations for this exhibit included many VR experiences and games the main ~~ones~~ ones included Resident Evil 7 Phasmophobia ~~the~~ Titanic VR and 1943 Berlin blitz. These VR titles ~~gave~~ gave me inspiration in to how ~~the~~ the exhibit will ~~to~~ look and function



This above image is what the user would see being able to walk through the mines and to interact with the miners and tools.



This is how the user will interact ~~to~~ with the exhibit wearing a VR headset and using the controller to move and pick up ~~the~~