

Advanced character performance part 2

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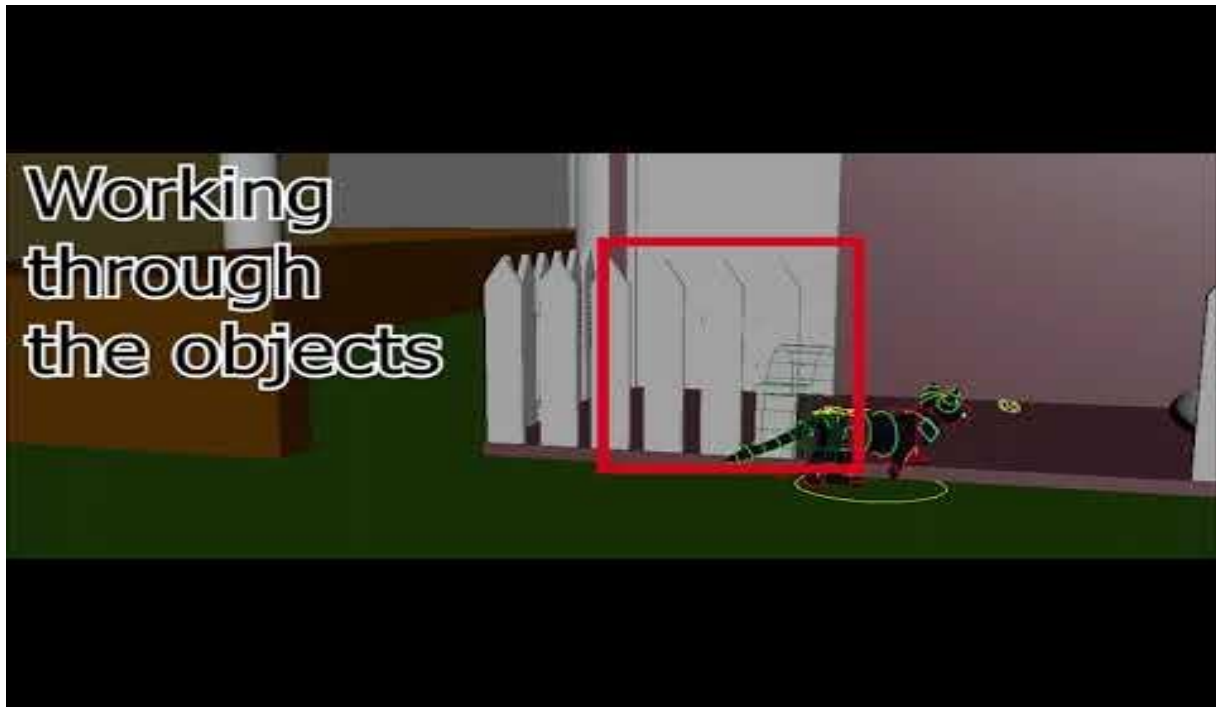
Student Number: 2206301

Final video: <https://youtu.be/-86u6psFglQ>



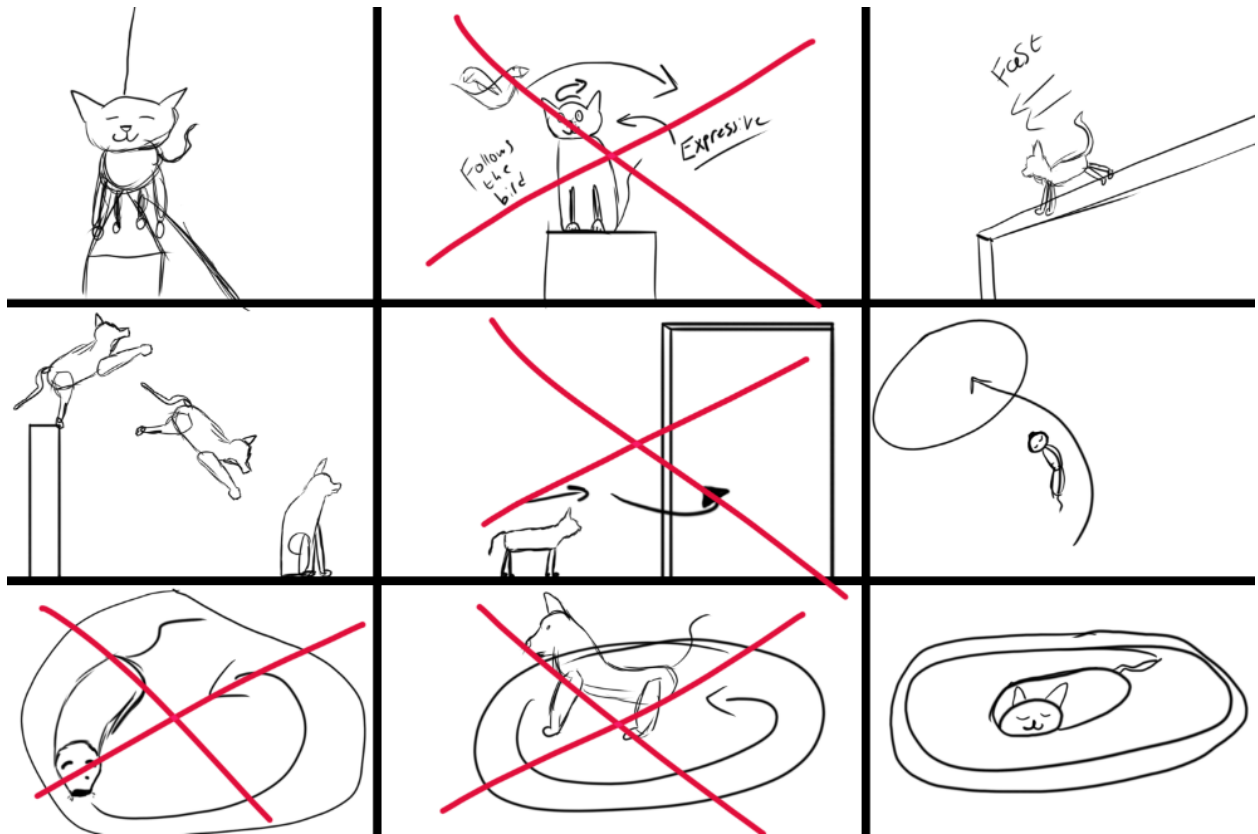
Progress reel: <https://youtu.be/v9zS27xO0qs>

Working
through
the objects



Slide/Part 1: [Advanced Character Performance.pptx](#)

Changes



After creating the world, I would animate in & testing animation I ended up with a few problems & that was the travel between the start & end of the scene. This led to me cutting and adding a few parts to better make the scene flow smooth & work within my timeframe since I preferred the new actions better & working with new rigs, changing the scene, and animation progress at the time seemed counterintuitive.

I did scrap the cat twirling in the bed but kept it laying down in the bed as well as moving the bed outside so to avoid modeling an interior or having to work around the inside of a building while animating or setting up my camera.

Bibliography

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[3]

“Cheetah vs Cat running | #shorts,” www.youtube.com, May 13, 2023. <https://www.youtube.com/shorts/mFocNA3HNTg> (accessed Jan. 16, 2026).

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