

ARCHITECTURE

DREAM JOB

DEFINITION

- The process of planning, designing, and constructing buildings or other structures is referred to as architecture. Architectural works, in the form of structures, are frequently regarded as cultural emblems and works of art.

MAIN RESPONSIBILITY

- Plan
- Develop and implement building designs
- Compile feasibility reports
- Determine environmental impact
- Create project proposals
- Estimate costs
- Determine timelines and oversee construction processes.

SKILLS

- design skills and knowledge.
- construction and building knowledge
- abilities to reason and think.
- skills in customer service
- Excellent ability to communicate verbally.

SWOT ANALYSE

- In this architectural area I have customer service skills, a person who is careful in their work and someone to reason and think before any project.

SKILLS I NEED TO IMPROVE

- Drawing (Adopt the "Hit-Go-Hit" strategy, bending your wrist or elbow to move your pen/pencil is not a good idea, consider including the use of pen weight, at the corners, intersect your lines and trace isn't valuable).
- Research (Actually have a research strategy, create a research network, use your staff to create research knowledge and collaborate with academics).
- Read regularly (Learning is lifelong, embrace technology. Architecture has a long and proud history and tools that are part of that tradition, understand the relationships between architecture and other disciplines and be part of a community).
- Good communication (Think about your audience, take notes and reread, listen and practise public speaking).

