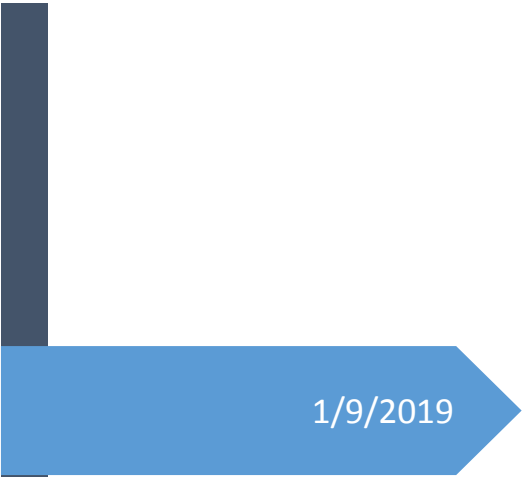
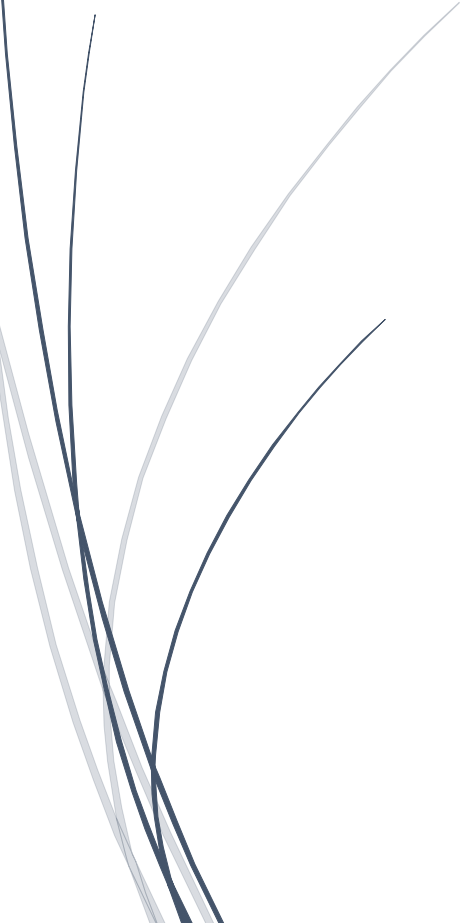


A dark blue vertical bar runs down the left side of the page. A blue arrow points to the right from this bar, containing the date.

1/9/2019

Academic and Employability

ACCA4016

Several thin, curved lines in dark blue and light grey originate from the bottom left corner and sweep upwards and to the right.

Cameron Anthony Dallimore
DAL14815894

Report

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Evaluation	2
References	Error! Bookmark not defined.

Introduction

I am going to be writing about myself, specifically my involvement with IT, my skills, experience and past work. I will be using several of references to accurately write this report about myself, without being biased.

First section will be a review from my personal statement that I turned into a presentation and with a notice improvements, then I will be looking into my CV for my skills to be a Higher Education student, and using a document I've created to explain the skills required to be a Games Developer, with a self evaluation and list of skills from a skills health check report, I had to answer many questions and tests.

Second section I will be discussing my short term and long term plans, then discussing a backup strategy and possible disaster scenarios.

Self-Introduction

Using a presentation I have made to given a self introduction, of my skills with IT, I started off explaining why I have chosen IT for a future career, then go onto writing that IT is and always will be forever changing and that I have always had a fascination with computers and technology.

I continue with the software's I have and can use, starting with the basic software products for example, Microsoft Office Products like Word, Excel and PowerPoint, then the more specialist software's, like NotePad ++, DreamWeaver, Visual Studios, AGK, Packet Tracer, Photoshop, GIMP and SQL.

Then I go onto the languages I have used, VB and C# for console coding, Basic on AGK to create a simple game, JavaScript, HTML, CSS for web designs and creation.

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I also have pages on my skills that have been backed up by an online skills health check test, which reports what skills and future jobs are best suited to you and my personal statement from my CV.

Notice Of Improvements

If I were to improve my presentation, I would perhaps include more notes and have briefer information on the pages of presentation itself, I would also add a couple more slides, perhaps about my experience and past work to show what I have accomplished.

Skills

Higher Education

For this I will be using my CV to show my skills from up to college level, which allowed me to get into higher education effectively and efficiency from keeping up with college work. I have achieved my work skills qualification from work experience where I carried out database work at a library; I also achieved my money and finance. I have level 1 for improving learning and performance essential skills, level 3 for communication and application of numbers.

Games Developer

To be a games developer you are required to have the appropriate qualifications, those being a foundation degree in computer games technology, computer games development, computer science, interactive media or mathematics.

Skills required to have and have an understanding of to be a games developer are as follows; you need to have analytical thinking skills, maths knowledge, thorough and pays attention to detail. You need the ability to use your own initiative and to come up with original ideas or ways of doing things, being determined and persistent, having verbal communications skills, thinking and reasoning skills and have to have a thorough understanding of computer systems and applications, all of these are required to go onto this line of work, before being considered.

Self-Evaluation and Skills Health Check

After going online and completing the skills health check test to find out my best skills after accurately and honestly answering the questions, the following skills are those that were in my report; planning and focusing on detail - efficiency for high quality of work, working with others – listening and understanding to help, showing energy and driven – motivated and enthusiastic on completing difficult goals, convincing and communication, dealing with conflict and expressing oneself clearly. Taking responsibility and handles pressure and change – adapts and steady minded with positive reaction to challenges and problem solving. Identifies problems and uses the information to make accurate judgement calls based on facts.

To compare my self-evaluation to the skills health check, I was using my skills I have achieved qualifications for and then the skills health check, accurately reports my skills effectively, but these skills are more day-to-day skills and not ones you would need qualifications for.

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Action Plan

Short Term

I would like to be able to complete these things sooner being my short term plans, these include, completing this course and achieving my HND, I would like to get better at programming as this is possibly my major downfall. I would also like to create an effective and usable website and also a small game, I wouldn't mind travelling and sightseeing around the world.

Long Term

I would like to be able to complete these, but a lot later in my life being longer term plans, I eventually wouldn't mind creating or starting my own business, personally I would like to start a family too, but when I am financially stable, I would like to pursue a career in IT, specifically involving web development.

Application

The backup strategy 3-2-1 is where you keep at least three copies of the data, these include the original and backups. There are various of storage devices and equipments that can be used for the backup even multiple desktops and laptops, but at least one offsite – meaning not at the same location in case of a disaster occurred then the data won't be lost, therefore the 3 means at least three copies, 2 means at least two devices and the one means at least one offsite.

Here is a list of possible disasters:

- Tornadoes
- Floods
- Fires
- Tornadoes
- Tsunami
- Lightening
- Terrorist Attacks (Bombings)
- Cyber Attacks (Hacking, Phishing)
- Theft
- Power loss

Bibliography

[1] ITPowerPoint.pptx

[2] CV.docx

[3] Game Developer.docx

[4] Skills health check.pdf

MARKING CRITERIA and STUDENT FEEDBACK

This section details the assessment criteria. The *extent* to which these are demonstrated by you determines your mark. The marks available for each criterion are shown. Lecturers will use the space provided to comment on the achievement of the task(s), including those areas in which you have performed well and areas that would benefit from development/improvement.

Common Assessment Criteria Applied			Marks Available	Marks Awarded
1. Engagement with Literature Skills				
No referencing, incorrect bibliography without formatting, no reading log, sources weak. Late Sub, incomplete work.			20	1
2. Knowledge and Understanding Skills				
No SWOT,SMART targets, CV or other tools used demonstrated in this work. Aspects of coursework are marginally mentioned but not shown in text or appendices. Back up strategy thin. No Appendices with CV, online skills or SFIA feedback/ analysis shown.			20	3
3. Cognitive and Intellectual Skills				
No action plan, no dated targets, no PDP or Action Plan over 5 years, no skills outside HND referenced. Review of skills superficial and not related to possible career.			20	0
4. Practical Application Skills				
No powerpoint in appendix, discussion of its content in the text is poorly done. No skills needed for HE discussed. Low level discussion of skills needed by employers. No reading log. Initial evaluation of personal skillset is just a list of skills healthcheck comments, not applied to personal skills at all. No evaluation of personal strengths and weaknesses. No how to enhance productivity, organisation, stress management etc. discussed.			20	3
5. Transferable Skills for Life and Professional Practice				
Late Sub, incomplete work of extremely low standard. Poor grammar, very low-level presentation of work, use of abbreviations without explanation. No appendices, no real bibliography. You must not reference your own work. No personal development plan with dates and targets. NO CV or thorough Linkedin profile added. No appendices.			20	1
Assignment Mark (Assessment marks are subject to ratification at the Exam Board. These comments and marks are to give feedback on module work and are for guidance only until they are confirmed.)	Late Submission Penalties (tick if appropriate)		8	
	Up to four weeks late			
	1st/2nd/3rd attempt?			
			1st	