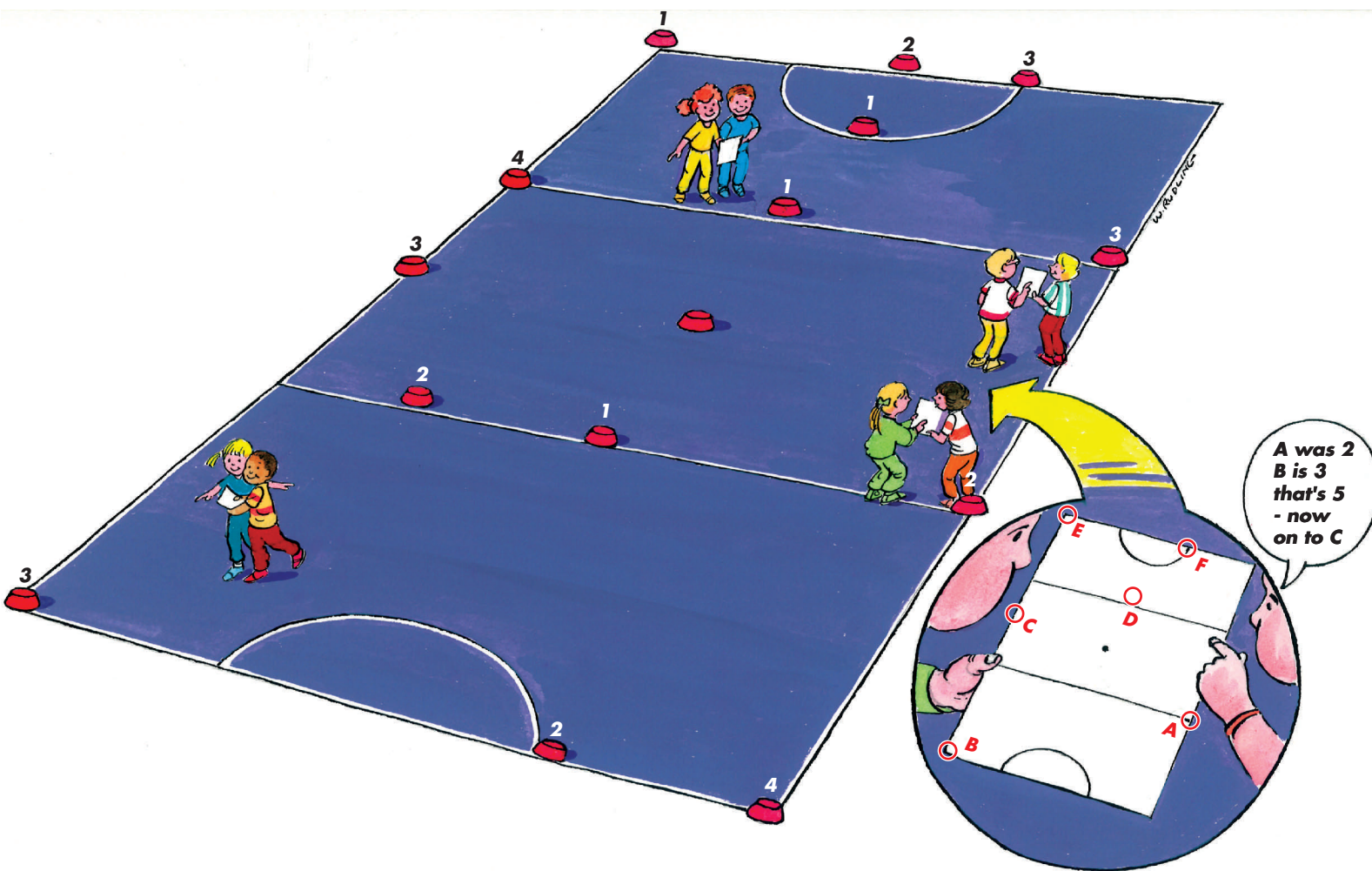


NETBALL NUMBERS

Activity

Aim: To reinforce the skills of keeping the map set and knowing where you are on the map.

- Number of players: up to 12 on one court in pairs.
- Six orienteering courses are planned on this one court. Each course has its own map.
- Each pair starts with a different map - pair one with course 1, pair 2 with course 2, etc.
- Go to the start cone.
- Find the cones at the map locations for your course and add up the numbers marked on them to give a total.
- Do not move the cones.
- Check the total with the scorer and when correct move on to the next course in sequence, eg course 1 to 2 etc.
- Swap the map with your partner after each course.
- Complete all six courses.



NETBALL NUMBERS

Review & Evaluation

- Why is keeping the map set with the ground important for this activity?
- How did you balance speed with accuracy?
- Did you always follow routes correctly A, B, C, D, E, F?
- If you made a mistake, what was the reason?

Safety Points

- Take care to look up when running with the map.
- Try not to push or bump in to other pairs.
- Be careful to avoid running or standing on the cones.

Equipment

- Prepare six maps of a netball court, each one with a different route marked. (see CD for master sheets).
- It is advisable to have six laminated copies of each map.
- The leader's master map has the score for each course and the layout for the cones.
- 14 cones to be marked up with appropriate number from the master map.
- The maps are best stored in 6 plastic boxes in order to cut down the time spent searching for the next map.

Differentiation & Progression

- Plan courses with fewer cones, using just four courses with a total of eight players.
- Leave the map on the ground set correctly and visit each cone in turn, before returning to the map with the score.
- Undertake the activity individually, with your partner waiting to take over from you for the next course as a relay.
- Set courses for each other by placing the cones on the court markings and drawing these locations on a blank court map. Instead of marking these cones with numbers they could use letters to challenge their fellow players to spell a word.

Similar activities:

- Use any playground markings as a map and devise a cone game similar to Netball Numbers.
- Try 'soccer pitch score' which is a similar activity using a football pitch and its markings.

Skills & Knowledge

- Young people need to listen carefully to instructions.
- Young people are required to work together to complete each course.
- Develop trust and support between young people.