

Tips
& Tricks
for
Character Design

The title is written in a playful, hand-drawn style. 'Tips' is in yellow, '&' is in orange, 'Tricks' is in pink, 'for' is in small blue script, and 'Character Design' is in blue. The text is surrounded by several yellow four-pointed stars. The background of the page is decorated with colorful watercolor splatters in shades of orange, red, blue, and green. There are also some blue scribbles at the top and a blue swirl on the right side.



(Quelle Age?)

An orange speech bubble with a tail pointing towards the bottom right. Inside the bubble, the text '(Quelle Age?)' is written in a white, hand-drawn script. The bubble is surrounded by blue and orange watercolor splatters.



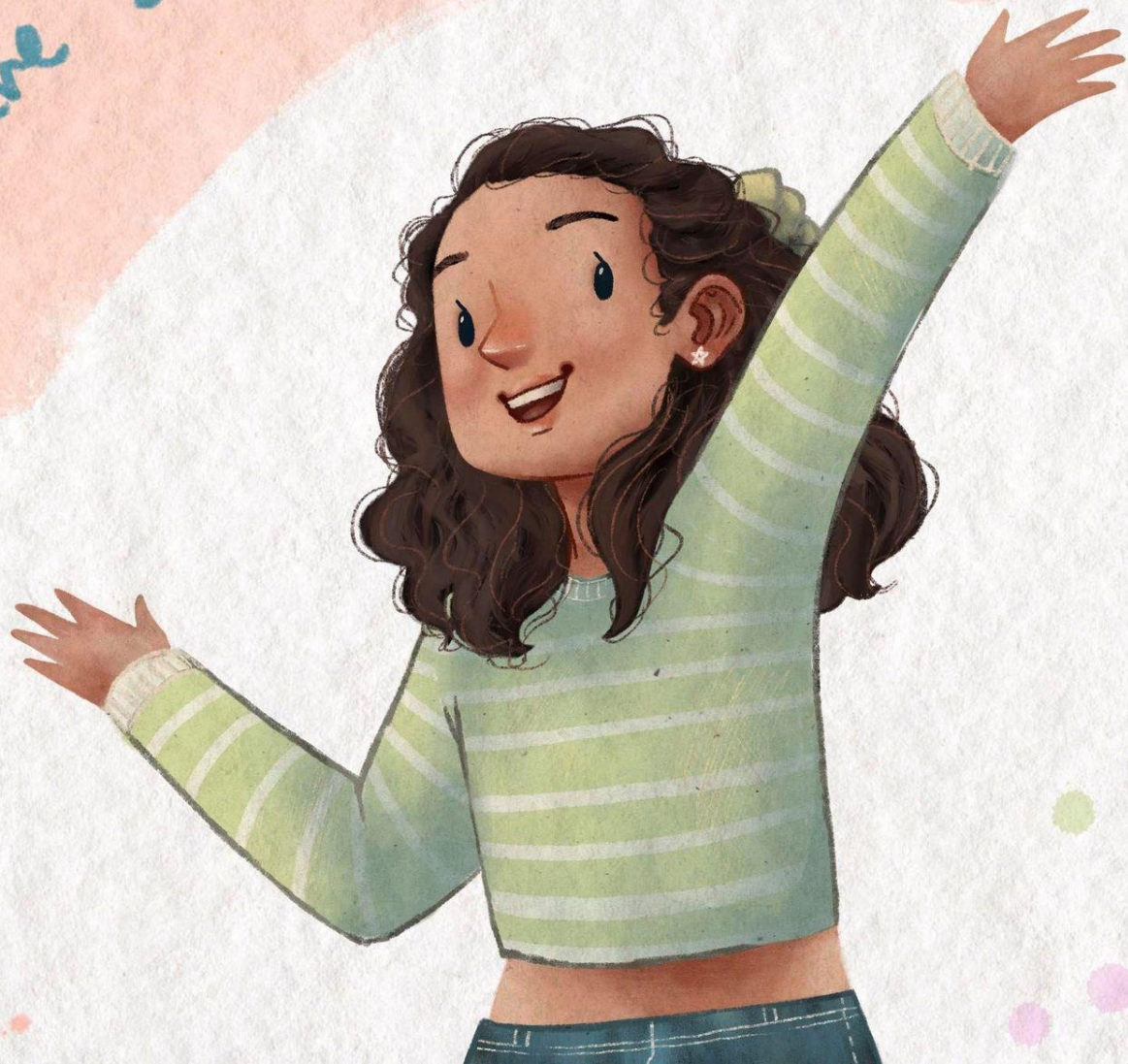
AIM

Identify the differences
between characters of
different age groups!

You may be having
a tricky time knowing
how to draw characters
for particular age groups.



Here are some handy tips!

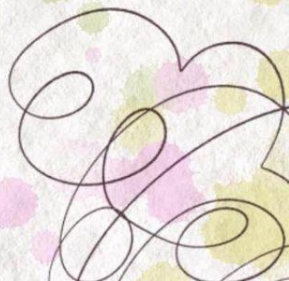


The three basic
age groups.

0-3

4-7

8-12

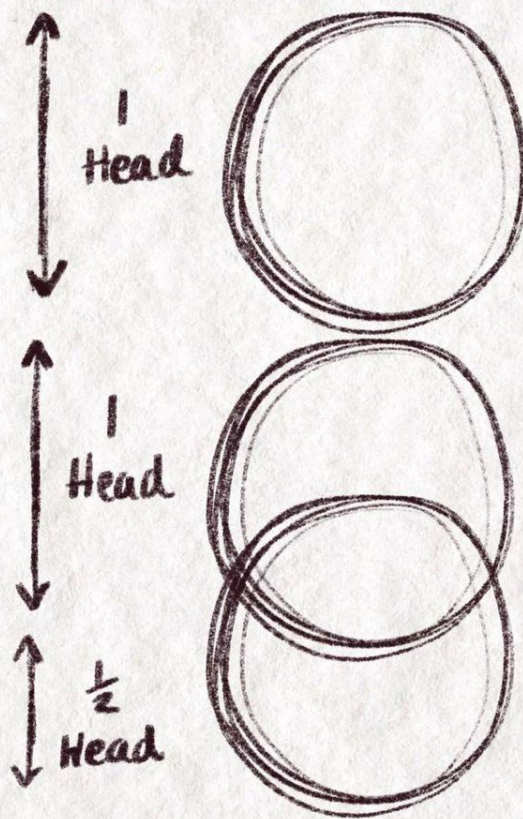




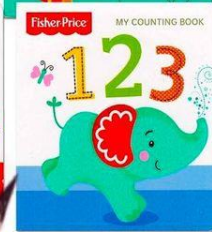
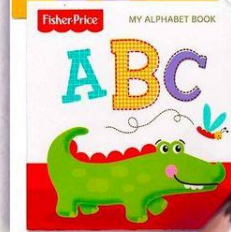
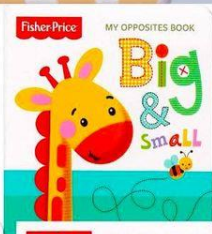
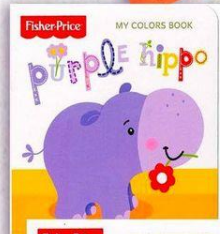
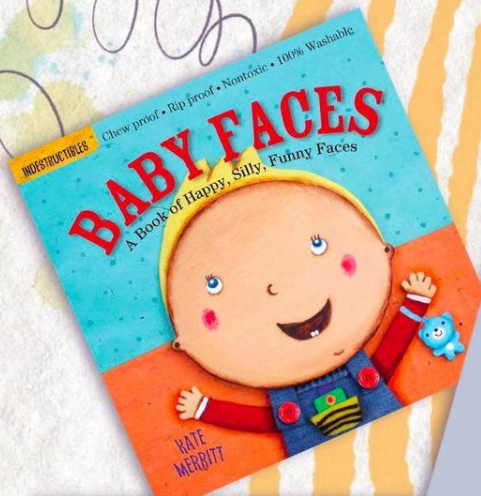
Proportions!



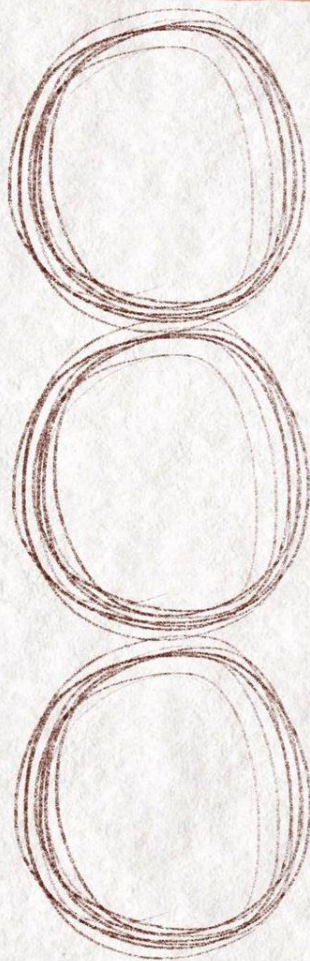
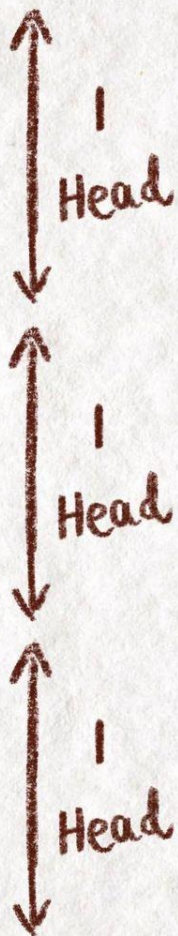
0-3



- The full body measurement is usually between $2 - 2\frac{1}{2}$ heads tall.
- Big head, smaller features. Eyes are generally bigger.
- Hands and feet are also small.
- Simple design.



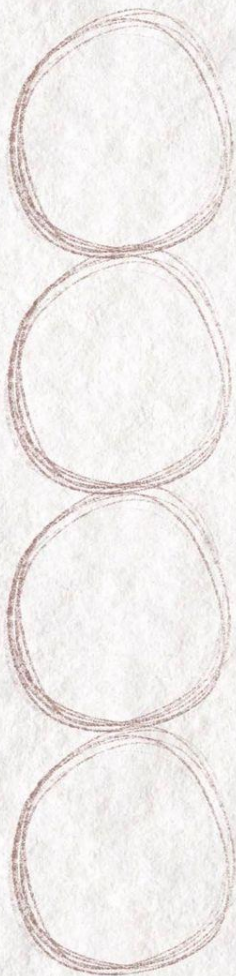
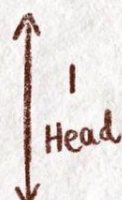
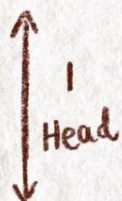
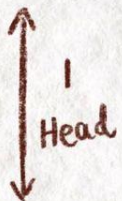
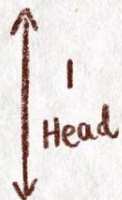
4-7



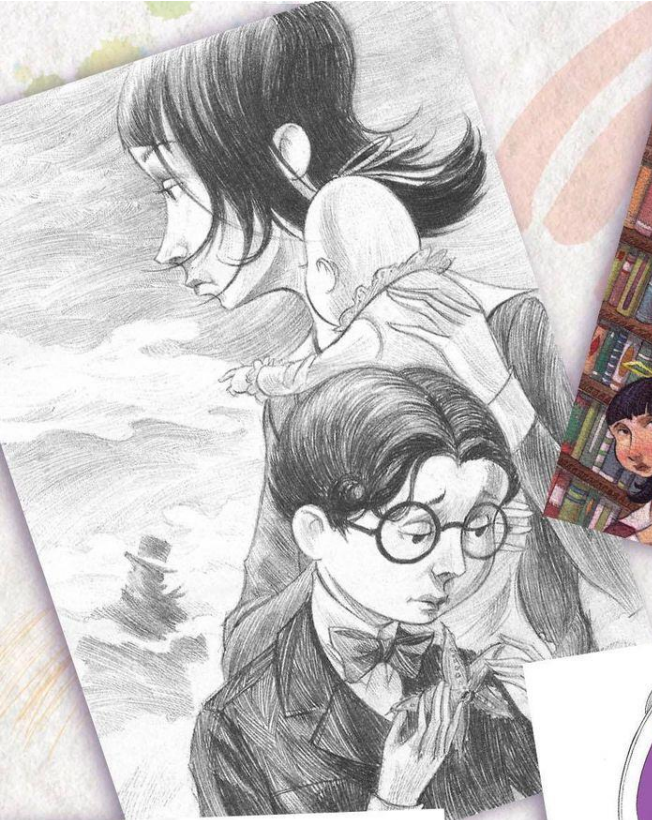
- 3 heads tall.
- Design remains simplistic.
(Even with adults).
- Features can remain small.
- Eye size shrinks.



8 - 12



- Depending on the age of the character, the measurements can be between 4 - 5 heads tall.
- Overall proportions are more realistic.



Ottoline & Mr. Munroe



Side-by-side Comparison



Faces!



Try and spot the differences between the youngest Harry Potter and the eldest!



Simpler features.

Bigger forehead.

More realistic positioning of features.

Bigger Head to Shoulder ratio.

Facial features are lower.

More detailed features.

Wider Shoulders.

YOUNGER

OLDER

Props

Think about Harry's glasses on the previous slide. See how he grows into them as he becomes older. Objects can help exaggerate size.

Other factors to consider!

Clothing

Just like with props, clothing can be another way to show how young (or old) your character is.

Exaggeration

If you are drawing for a young audience, think about making some features really big!

Style

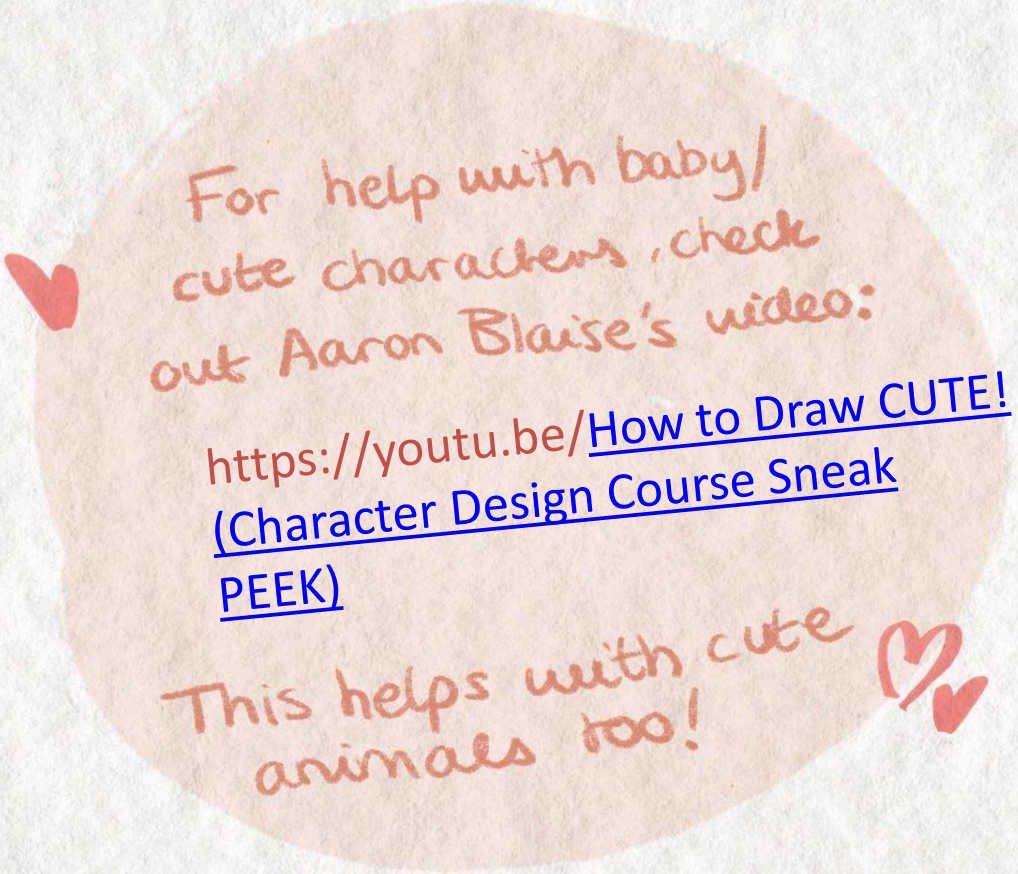
Depending on your style it can change the way your character looks.

For example, you may draw your eyes with more detail than my dot eyes, so you can play around more with shape and size.

Just always remember ...

Proportions!





For help with baby/
cute characters, check
out Aaron Blaise's video:

[https://youtu.be/How to Draw CUTE!](https://youtu.be/How to Draw CUTE! (Character Design Course Sneak PEEK))
(Character Design Course Sneak
PEEK)

This helps with cute
animals too!

