

Rachel Williams

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University Of Wales Trinity Saint David

Critical Review

(ADFM6001)

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Graduate Game Designers

Portsmouth, England, United Kingdom · Design

DESCRIPTION

Climax Studios was established nearly 30 years ago, we have an extensive history in developing all kinds of digital experiences across all formats, and we have won multiple awards along the way. We have a state of the art studio located in the heart of the beautiful Gunwharf Quays in Portsmouth overlooking the Harbour. You take your creativity seriously and games should be what get you fired up and passionate.

At Climax we embrace those who see things in a different way and aren't afraid to try-out new things and push themselves out of their comfort zones.

Climax Studios' has exciting opportunities within their growing design department for talented, creative and motivated Graduate Designers to join us. Whether your passion is for Level Design, Systems Design, Technical Design, Game Design we want to hear from you.

This is a great opportunity to get a start in the games indu

REQUIREMENTS

- Game Design Degree 2:1 or higher.
- Passion and motivation to make great games.
- Excellent written and verbal communication skills..
- Ability to work well within a multidisciplinary team.
- Ability to take on constructive feedback and iterate.
- Enjoys a creative challenge.
- UE4 experience and familiarity with UE4 Blueprint Scripting a plus.
- Experienced working with State Machines a plus.
- Experience of Maya a plus.
- A portfolio of your design work.

<https://climax-studios.workable.com/j/3B50B5730D>

Game Tester (Fixed-Term, Night Shift)

Games Jobs - QA / Localisation - Midlands

 Recommend 0

 Tweet

Job Title Game Tester (Fixed-Term, Night Shift)

Job Category QA Tester

Job Description Rockstar Lincoln is looking for passionate, enthusiastic and self-motivated individuals to join our QA team in Lincoln, UK.

RESPONSIBILITIES

- Testing various games and applications across all platforms, quickly learning and mastering each one.
- Retaining the knowledge needed to set up all platforms quickly and effectively.
- Finding, reproducing, and accurately reporting issues in detailed bug reports.
- Carrying out accurate examination and revision of reported issues.
- Maintaining proactivity, filling downtime constructively with work based tasks.
- Providing critical analysis and feedback in report form, clearly and concisely.
- Participating in a close-knit, friendly atmosphere, sharing ideas, helping others when needed.
- Learning about and adhering to our internal systems, software and processes.

QUALIFICATIONS

- The ability to communicate effectively with people at all levels.
- A keen interest in video games.
- Excellent gaming ability.
- An interest in and understanding of the video game industry.
- Knowledge of and experience with Microsoft Office suite.

DESIRABLE

- Degree level educated.
- Previous industry experience.
- Knowledge of all the current generation of games consoles, PCs and mobile devices.
- Experience with a variety of database software.
- Comfortable in expressing thoughts and opinions constructively.

<https://jobs.gamesindustry.biz/rockstar-lincoln/midlands/united-kingdom/uk-and-europe/game-tester--fixed-term--night-shift--id102693>

Analysing Job Requirements

Looking at the requirements of this job I shall look at each bullet point below and discuss how my 3 years of studying in Cardiff and 1 year in Swansea and my job in the retail industry have given me the skills that the job below wants in their candidate's.

Game Design Degree 2:1 or higher.

Since I am still in University I have yet to have a predicted grade as of yet however, I am aiming for a 2.1 degree from the University of Wales Trinity Saint David and not a Diploma of Higher Education that I received with Cardiff though I was unable to complete my journey of studying in Cardiff I have over moved on and bounced back and at the final stages of studying at Swansea.

Passion and motivation to make great games.

My overall experience with University studying has inspired me to continue my passion and motivation to make games, which is why I am currently working on a personal game project beside the project I'm currently working on inside of University. This also has inspired me to go back to my other passion which is writing, I,m currently attempting to write a short horror novel that will be uploaded online when each chapter is finished, I've currently finished the first version of Chapter One and currently working on the reedit and Chapter Two.

Excellent written and verbal communication skills.

During my overall University experience I have expanded my written and verbal communication skills with my team members as well as the lectures themselves. University life challenged me and allowed me to adapt and learn more about the skills I had already, due to working with people in retail as well as working with a creative team in uni. I feel that both situations have challenged me to adapt and improve on the skills I had already and as I progress into a full time career in the future I hope to challenge myself further in a new environment and new people. These skills I have gained throughout have given me more confidence in my written that I have started to write again and put my written work onto a website which i have already mentioned above.

Ability to work well within a multidisciplinary team.

University Studying as required me to work with other people, from different backgrounds, experiences and different skill sets than my self, this allowed me to grow as a person and to be able to adapt quickly to work well within said team. As well as University Studying I have worked in teams while working in retail so the overall work environment is effective for all of

us, this also affects the customers experience overall as we aim to please the customer without quick thinking and teamwork.

Ability to take on constructive feedback and iterate.

From my overall time as a University Student I have been given numerous constructive feedback that has been helpful, it allowed me to step back and see myself or a project I happened to be working on in a different light than I had done previously. I have been able to take the feedback with ease and quickly work on said feedback. I have also been able to quickly work on feedback given to me by my co-workers and managers in my retail job to make the customer experience more enjoyable and memorable.

Enjoys a creative challenge.

During the course of my University studying I have had the pleasure of being challenged creatively and even pushed that to doing small projects outside of studying and will continue this after graduation. Whereas outside of University studying while I am not challenged creatively I have been challenged in other ways, from the experience I have earned while working in retail for over years, I have stepped up to any challenge placed in front of me.

UE4 experience and familiarity with UE4 Blueprint Scripting a plus.

Since being in University for over 3 years I have worked with Unreal Engine 4 and its Blueprint Scripting to create games. Although I am no expert I am willing to continue my learning with this engine and any other engine I come across. And as I have already mentioned above I am currently working on a personal project outside of University which is helping me learn more about UE4 as a whole and with help with many video tutorials and the Unreal forums I am expanding my knowledge with Unreals Blueprint Scripting.

Experienced working with State Machines a plus.

I have no current experience with State Machines however, I would be more than willing to learn about them and what they do and how they apply to this job requirement.

Experience of Maya a plus.

As this is the first time I have heard or used Maya this year I am not very skilled with this program however, since I learned about it I have been more than happy to learn about it in my spare time and explore what I am able to do with Maya in the future as well, as any other modelling program I happen to come across. I would like to learn as much as I can about every aspect of game design even if I stick to one in a future career.

A portfolio of your design work.

As I am currently in my final year of Studying I am currently working on a portfolio that reflects what I have done during my University studying as well as any projects I have done or are currently working on outside of University, this will be available soon. I am also working on a website that will contain my written projects I have worked on over the years and current projects I have finished and probably reedit in due course.

Comfortable in expressing thoughts and opinions constructively.

During my time as a University Student I have worked in big and small teams on numerous occasions, during team meetings we would discuss thoughts and opinions about a project we were working on or about the University or the course we were taking. At times people would interrupt one another, unable to express themselves clearly or see the others person's perspective whereas I was able confidently, yet calmly express my thoughts and opinions and guide others to this method so we could continue to work together as a team and this is something I have continued to do whilst I have worked part-time and study full-time at University.

Ability to multitask.

From my overall time as a University Student, I have continually had to multitask and work under pressure, whilst keeping a strict deadline and adapt to any changes that University or my part-time job at the time would present me with. These situations have given me the ability to work more productively and remained focused on what I want for the future, it has also helped me gain multiple experience in different scenarios that I am sure will come in useful in any career I step into.

CV

Rachel Louise Williams

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Personal Profile

I am a bubbly, friendly person, whom anyone can approach and be greeted with a smile, I am a hardworking I am a very hardworking individual, who is willing to learn new skills to improve in all aspects of my life. I have very advanced computer/IT skills that would benefit any company. I have excellent communication skills, as I am used to dealing with all people within my waitressing role as well as handling big teams within a University situation. I enjoy working as part of a team and I am more than able to use my initiative to work as an individual.

Employment

Current Employment	
Present	The Towers Hotel & Spa
October 2012 - June 2017	
Job Title: Waitress	
Working at this establishment it's my job to ensure as a waitress and barmaid that the customer was served and seen to throughout food service whether, it was at breakfast, lunch or dinner. Being a waitress at this establishment I was required to make sure that the customer's needs were met, by taking their food, dessert and drink orders, and if they were unhappy with the food they ordered or the service they had received, it was my responsibility to help resolve the issue as quickly and as effectively as possible so the customer could continue to enjoy their meal. If I am unable to resolve the issue, then I would hand it over to my manager and explain what has happened and what I have done to resolve it myself. My other responsibilities as a	

waitress were also to make sure that we had plenty of tables ready for customers to sit at, this meant that tables when empty were wiped down, cleaned thoroughly and laid out for the next customers to arrive in the restaurant.

June 2017 August 2017

Spirit 'n' Spice formally The Blue Bell Hotel

Job Title: Barmaid/Waitress

While working at this establishment it was my job to ensure as a waitress and barmaid that the customer was served and seen to throughout food service whether, it was at breakfast, lunch or dinner. Being a waitress at this establishment I was required to make sure that the customer's needs were met, by taking their food, dessert and drink orders, and if they were unhappy with the food they ordered or the service they had received, it was my responsibility to help resolve the issue as quickly and as effectively as possible so the customer could continue to enjoy their meal. If I am unable to resolve the issue, then I would hand it over to my manager and explain what has happened and what I have done to resolve it myself. My other responsibilities as a waitress were also to make sure that we had plenty of tables ready for customers to sit at, this meant that tables when empty were wiped down, cleaned thoroughly and laid out for the next customers to arrive in the restaurant.

August 2017 - October 2017

Neath Rugby Club

Charlies Bar & Grill

Job Title: Barmaid/Waitress

While working at this establishment it was my job to ensure as a waitress and barmaid that the customer was served and seen to throughout food service whether, it was at breakfast, lunch or dinner. Being a waitress at this establishment I was required to make sure that the customer's needs were met, by taking their food, dessert and drink orders, and if they were unhappy with the food they ordered or the service they had received, it was my responsibility to help resolve the issue as quickly and as effectively as possible so the customer could continue to enjoy their meal. If I am unable to resolve the issue, then I would hand it over to my manager, explaining what has happened and what I have done to resolve it myself. My other responsibilities as a waitress were also to make sure that we had plenty of tables ready for customers to sit at, this meant that tables when empty were wiped down, cleaned thoroughly and laid out for the next customers to arrive in the restaurant.

Skills

- ❖ Communication skills
- ❖ Writing Skills
- ❖ Ability to Work Under Pressure
- ❖ Microsoft office
- ❖ Adobe Photoshop
- ❖ Adobe Premiere
- ❖ Unreal Engine 4
- ❖ Maya
- ❖ Graphic Design

<i>Education</i>	
2018-2019	University Of Wales Trinity Saint David
Course Name: BA Computer Games Design Yr 3	
Overall Grade:	
2015-2017	University Of South Wales
Course Name: BA Computer Games Enterprise Yr 1	
Overall Grade: Pass	
Course Name: BA Computer Games Enterprise Yr 2	
Overall Grade: Pass	
Course Name: BA Computer Games Enterprise Yr 3	
Overall Grade: Intermediate Award	
2011 -2015	Neath Port Talbot College
Year: 2013 - 2015	
Course: Level 3 Extended Diploma In IT (90 Credit)	

Overall Grade: Triple Merit

Year 2012 - 2013

Course: BTEC National Diploma In IT

Overall Grade: Distinction

Year: 2011 - 2012

Course: BTEC Diploma In IT

Overall Grade: Pass/Merit

Referees

Name: Miss Tracy Hopkins

Title: Owner/Manager of The Towers Hotel & Spa

Telephone: 01792 814155

Email: reception@towershotel.co.uk

Name: Mr Adam Bergamo

Title: General Manager

Telephone: 01639644510

Email: info@thebluebellneath.co.uk

Bibliography

- <https://climax-studios.workable.com/j/3B50B5730D>
- <https://jobs.gamesindustry.biz/rockstar-lincoln/midlands/united-kingdom/uk-and-europe/game-tester--fixed-term--night-shift--id102693>