

STUDENT FEEDBACK FORM

This section details the *extent* to which the assessment criteria are demonstrated by you, which in turn determines your mark. The marks available for each category of skill are shown. Lecturers will use the space provided to comment on the achievement of the task(s), including those areas in which you have performed well and areas that would benefit from development/improvement.

Student Name:	XINYUAN HU	Student P Number:	
Programme:	MA Computer Animation		
Module:	ANIMATED WORLD BUILDING		
Module Code:	ACCA7037	Contribution to Module:	100%
Assignment Title:	<i>"...The fabric of the world had triggered the story...."</i>		

		Level of Achievement – In Percentages %													
		Outright Fail				MF	Pass			Merit			Distinction		
		0-9%	10-19%	20-29%	30-39%	40-49%	50-53%	54-56%	57-59%	60-63%	64-66%	67-69%	70-79%	80-89%	90-100%
ENGAGEMENT	20%	☐	☐	☐	☐	☐	☐	☐	☐	☐	☒	☐	☐	☐	☐
COG & INTELLECT.	20%	☐	☐	☐	☐	☐	☐	☐	☐	☐	☒	☐	☐	☐	☐
KNOW & UNDERSTAND	20%	☐	☐	☐	☐	☐	☐	☐	☐	☐	☐	☐	☒	☐	☐
PRACTICAL	30%	☐	☐	☐	☐	☐	☐	☐	☐	☐	☐	☐	☒	☐	☐
TRANSFERABLE.	10%	☐	☐	☐	☐	☐	☐	☐	☐	☐	☐	☐	☐	☒	☐

Assessment Mark (Assessment marks are subject to ratification at the Exam Board. These comments and marks are to give feedback on module work, for guidance only until they are confirmed.)	Late Submission Penalties		72%
	Up to 1 week late (50% Max)	☐	
	Over 1 week late (0%)	☐	

Tutor comments
- Lots to look over and enjoy here, in the submission, with an effective stylish, layout and with moody / atmospheric colour schemes and tones (that complement the relationship to the sequence well). - Interesting to see indications of both aesthetic / qualitative referencing (with compilations or comparative work from the horror genre and in a review for the open-ending) + use of quantitative, via charts / diagrams. It's not overloaded with these, and you could have more quotes from the artists and filmmakers themselves, but you have arrived at a good working balance and level of significance. - The intertextual nature to presenting this world continues on to the characters and setting, with genre-rich stylization and further context (e.g. James Wan, Drive film, etc.). - Storyboarding takes the premise that this is for an intended animation, breaking down the movements and providing more detailing, to help. This is great to see. An excellent touch with breaking the fourth wall of the production bible (so to speak) with leaving hidden clues. This is something rarely added, but for a sequence of this type, it fits really well. - You often do some really good work, averaging in the mid 60s. Some of the care and attention to detail here, taking full opportunity of the module's aims, starts to demonstrate a heightened level of evocation and imagineering, that help to move up the higher 70+ banding. You are capable of maintaining this level, potentially, and to push the quality, as much as you can, for the final MASTER's PROJECT. Well done!

Assessed by:	Phil Organ	Date:	May 2025
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