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Course title: BA Computer games design

Module title: Indie Games Development

Module assignment title: Game Mechanic Prototype/Virtual Production Prototype

Deliverables;

Link to presentation: <https://youtu.be/tMjsDNaVHt0>

Bibliography

[1] Agora.Community, “ 🎮 Beginner's Course To Game Animation | 02 The Idle Pose”, *YouTube*, Feb. 4, 2022. [Online] Available: <https://www.youtube.com/watch?v=o5418vCJsw4&t=3263s> [Accessed May. 7, 2025].

[2] Agora.Community, “ 🎮 Beginner's Course To Game Animation | 04 Run Animation”, *YouTube*, Feb. 18, 2022. [Online] Available: <https://www.youtube.com/watch?v=KQq5UZZ2c6E&t=5391s> [Accessed May. 7, 2025].