

Week	Lectures & Tutorials 9:00-10:00 <i>Groups 1 & 2</i>	Digital workshop 10:00-13:00	Print workshop 10:00-13:00	Development timeline
30/09/26	Brief Examples Timetable	<i>Group 1</i> Photoshop basics Collage	<i>Group 2</i> Lino introduction	<i>Initial Research</i>
7/10/26	Development Process How to collate and submit work	<i>Group 1</i> Digital painting (bring line drawing!) The banner printer	<i>Group 2</i> Lino multicolour	<i>Initial Research</i>
14/10/26	Group Tutorials. What are your 5 records?	<i>Group 1</i> Introduction to After Effects	<i>Group 2</i> Lino with chine colle'	<i>Sketchbook work: thumbnail drawings</i>
SWAP!				
21/10/26	Individual Tutorials	<i>Group 2</i> Photoshop basics Collage	<i>Group 1</i> Lino introduction	<i>Sketchbook work: thumbnail drawings</i>
28/10/26	Demonstration: How to use the mock-ups & templates.	<i>Group 2</i> Digital painting (bring line drawing!) The banner printer	<i>Group 1</i> Lino multicolour	<i>Compositional ideas for front cover</i>
4/11/26	Group Tutorials. Present concepts & ideas to peers.	<i>Group 2</i> Introduction to After Effects	<i>Group 1</i> Lino with chine colle'	<i>Continued ideas for back and centre label</i>
SWAP!				
11/11/26	Developing animation ideas.	<i>Group 1</i> Creating puppets and animating in After Effects	<i>Group 2</i> Screen Printing	<i>Experimentation with materials and techniques</i>
18/11/26	Group Tutorials: Your animation ideas.	<i>Group 1</i> Creating your animations	<i>Group 2</i> Screen Printing	<i>Animation ideas and storyboarding</i>
SWAP!				

25/11/26	Individual Tutorials	Group 2 Creating puppets and animating in After Effects	Group 1 Screen Printing	Final push with ideas and experiments.
2/12/25	Individual Tutorials	Group 2 Creating your animations	Group 1 Screen Printing	Start creating final outcomes!
9/12/25	Support Workshops Groups 1 & 2 10:00-13:00			Work on final outcomes.
3 WEEK BREAK				
6/1/26	Presentations 10:00-13:00 Groups 1 & 2 Deadline 5pm			