

Q2 For evaluating augmented reality applications

B) I would use Cognitive walkthrough. 4
Cognitive walkthrough would be useful for a mobile phone app as it allows ~~exer~~ examination of any tasks that can be performed in the product. The cognitive ~~walkth~~ walkthrough was originally ~~des~~ designed as a tool to evaluate walk up-and-use systems like poster kiosks, ATMs and interactive exhibits in museums which could be useful as it requires ~~th~~ little training which would be essential when introducing a new mobile application.

3/20