

MAJOR PROJECT - Final Report – 55%

Student Name:	Laurance Cutforth.
Title of Project:	Play & play firewall
Supervisor:	Dr Keypien Radhadrithan
2nd marker:	Dr Carlene Campbell,
Course:	BIT BusComp CIS CNets CSE Electrical Games Mobile TRE SE Web (please circle)
Project Type:	Survey Review Experiment Development (please circle)

	Mark %
First Marker's General Comments and Original Mark A weak project. Better time management would have resulted in a complete project.	40%
Second Marker's General Comments and Original Mark	
Comment After Consultation With Other Marker & Final Agreed Mark	40%

Signature:  Date: 16/5/2018

	Survey	Review	Experiment	Development
1. Research-informed Literature				
Introduction	/5	/5	2 /5	/5
Literature Review	/20	/35	10 /20	/15

Comments:

Very briefly outlined the project background.
aim & objectives mentioned clearly.

Decent work done on lit review but
not focussed on power area.

	Survey	Review	Experiment	Development
2. Knowledge and Understanding of Subject				
Methodology	/5	/5	2 /5	/5
Survey Design	/15	-	-	-
Requirements/Design	-	-	-	/5

Comments:

Generic methodology section need to
be specific to the project.

	Survey	Review	Experiment	Development
3. Analysis				
Results & Discussions	/25	/25	8 /25	/25
Conclusions and Recommendations	/10	/10	4 /10	/10

Comments:

more detailed analysis and discussion is
 need. ~~an~~ explanation of how this test
 address objectives are needed.

General conclusion & recommendations done.

	Survey	Review	Experiment	Development
4. Practical Application and Deployment				
Development	-	-	-	/15
Experimental Design	-	-	6 /15	-

Comments:

The experiment setup is different to
 main aim/objective. The experiment is
 more of pen testing not ply & pay firewall

	Survey	Review	Experiment	Development
5. Skills for Professional Practice				
Reflection	/10	/10	4/10	/10
Quality of Report	/10	/10	4/10	/10
Comments: Could have done better. Better time management is needed.				
TOTAL:	/100	/100	40/100	/100