

Independent Project Proposal

‘An investigation into the differences between DIE and TIE, why and how it benefits children and or communities, with the development of a new company.’

I believe that as creatives we have the ability and opportunity to educate others. We have the resources to challenge and change people's opinions on controversial topics such as diversity and equality. My goal for the future is to set up a touring theatre company that visits communities to educate children and young adults on taboo subjects. To provide an outlet for children where they can express themselves freely and without judgement.

Research

My research will include:

- What is theatre in education?
- What is drama in education?
- Similarities and differences
- How does the teaching within DIE/TIE compare to classic classroom style teaching?
 - How successful are, for example sex education classes in school already?
- How does theatre in education benefit children and or communities?
 - also talking about my own experiences
- Inclusivity within DIE and TIE
- Investigating existing companies
 - how and why they started their company
 - how they create content for their shows
 - how they're supported in terms of funding
 - are they successful in their aims
 - do their shows benefit children and or the community.

By talking to a few different companies I will be able to compare and contrast processes and perhaps discover what would work best for me.

Development

Using my research I will:

- Look at how to start my own company
 - the process
 - Funding
 - Licensing
 - professional vs amateur

I want to talk to existing theatre company owners so I can get real and raw information, as it's not always plain sailing as advertised. I would hopefully conduct a few interviews with company owners, asking them to talk me through their experiences, including the advantages/disadvantages and how they go about creating new work.

- Hypothetically start my own company including
 - Name
 - Logo
 - mission statement
 - subject matter
 - where I could tour
 - lessons plans

- Inclusivity
- Conduct a few R&D sessions, collaborating with a small group of people to see what we can create, with the idea of it going into full production and being shown to children.

Practical

- A 5 minute showing of some content created during the R&D process followed by a 5 minute presentation of my findings. Using feedback from my peers and my own thoughts I will comment on how successful I think the R&D process was for my company. - What worked, what didn't work, what would we do differently, could I see this potentially becoming a career path for me.