



in this photograph of the pipe for the project i found some pebbles so i pushed the pipe into the floor of pebbles to try to get the pebbles inside i wanted it to be a dark tunnel with pebbles at the end i am somewhat happy with this photo would be nice if my camera was better but without the technical side of things i am happy with this photo "

in this lesson i learned about colour theory primary,secondary and tertiary colours and that the wheel of the colours complement the other colour on the opposite side of the wheel there are 12 colours in the wheel and its a western theory modified for easthetics so isnt that forced of a rule to use but important to think about and different cultures have there own different concept of a colour wheel. principle of design is all about unity and harmony in design elements should work together example in urban planning car infastructure distrupts pedestrian movement unity. elements of design also summersised as the eight elements is line,shape,colour,scale,texture,light and movement. colour represents a mood or emotion or used to turn a colour into a advert for example when people think of red you think of santa and Coca-Cola red symbolizes love christmas anger and pink for barbie and femininity blue is considered trust and purple is for rarity and royalty green is used as something enviromentally friendly so is often used for oil companies have the colour green in there yellow orange is for sumer and yellow is for optimisim.

in this lesson i learned about storytelling and good stories resonate and remain with the audience so its important to create a good story elements of a good story is the delivery , pace , unity and patterns are crucial. story includes fables and cultural narratives there are different cultural differences in storytelling different cultures represent the same story uniquely and good actors and directors and set design all contribute to a effective storytelling.stories create bonds and unity and brings people closer together good stories compel people to change for better or worse structured storytelling like disney movies often follow a structured storytelling format that involve a two way interaction between a storyteller and listeners. different cultures have a varied movie cinmagraothy based on colour meanings for example china uses black dresses for weddings so there going to have different colours in there movies that tell different things the different types of storytelling is a person storytelling involves living ones life incorporationg personal experiences there are also family storytelling that preserves spoken history and tales or cultural storytellign centers around religion and beliefs or friendship telling that strenghten bonds and prevents people from growing apart or social storytelling involves gossip and can bring people together or be percieved negatively this includes rumours or talking behind peoples backs theres also myth storytelling that presents stories as true without proof example like dragons or aliens theres also unexplained storytelling that deals with the unknown such as christianity and ufos or textiles and tapasstry that are stories that have been convayed throught history

today i learned about the different story structures that the commonly most used one is the 3 act structure but there are many different edits of that or completely different structures that have many different ponits the most populer one is the freytag pyramid influanced by aristotle it breaks down a narrative into five parts it begins with the inciting incident followed by exposition and rising action then climax then falling action and into the ending there is also the vladimir propps pyramid that is derived from research on a russian folk tale this includes 31 functions such as recognition first truth and handy assistance and guidance and test and transfer and exposure and struggle and victory this is structured like a triangle and less descriptive there is also bangs model of narrative that features a prelude of descent point of no return ascent and climax and offers a different perspective on narrative development comparing these strctures guide narrative development and strytelling in different forms each model has good ways to structure our stories around them and there all influanced by different culture and literary traditions

This lesson we found what materials are good for what I written them down on a piece of paper

Tissue Paper

mini FABRIC
with glue

Foam Board

GOOD FOR BASE
AND CURVES
NOTHING ELSE

KAPA FOAM BOARD

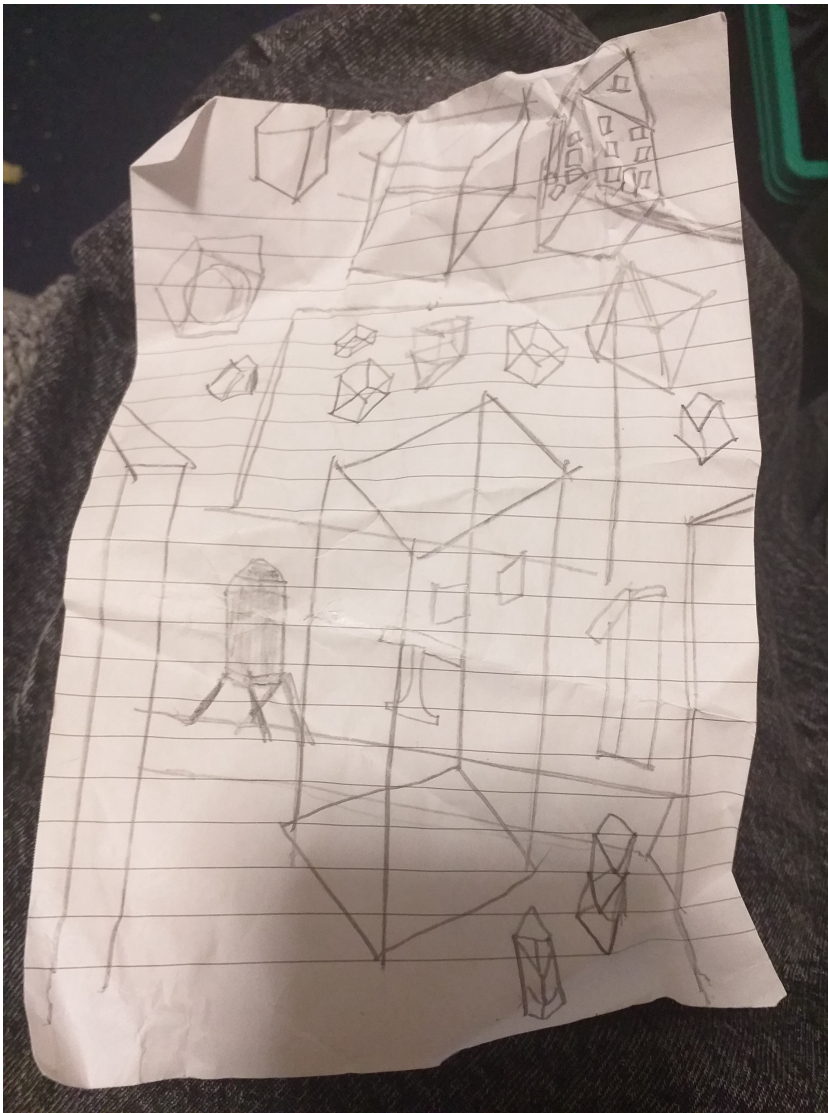
GOOD
FOR MOLDING
TO MAKE SOFA
OR WALL TEXTURE

FOAM BOARD

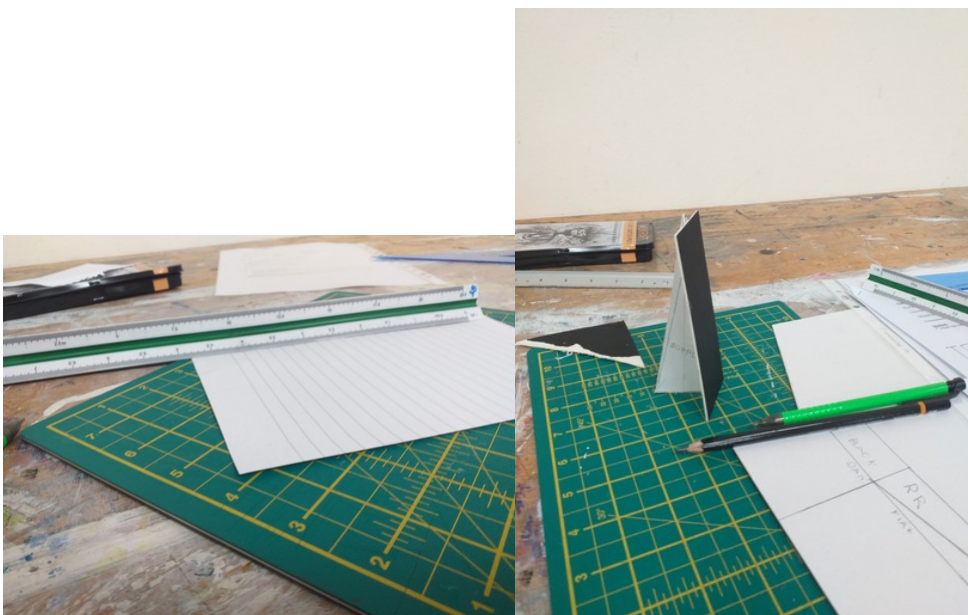
GOOD FOR
STRUCTURE ONLY
SUPER GLUE

ticket BOARD

GOOD FOR
THIN STUFF

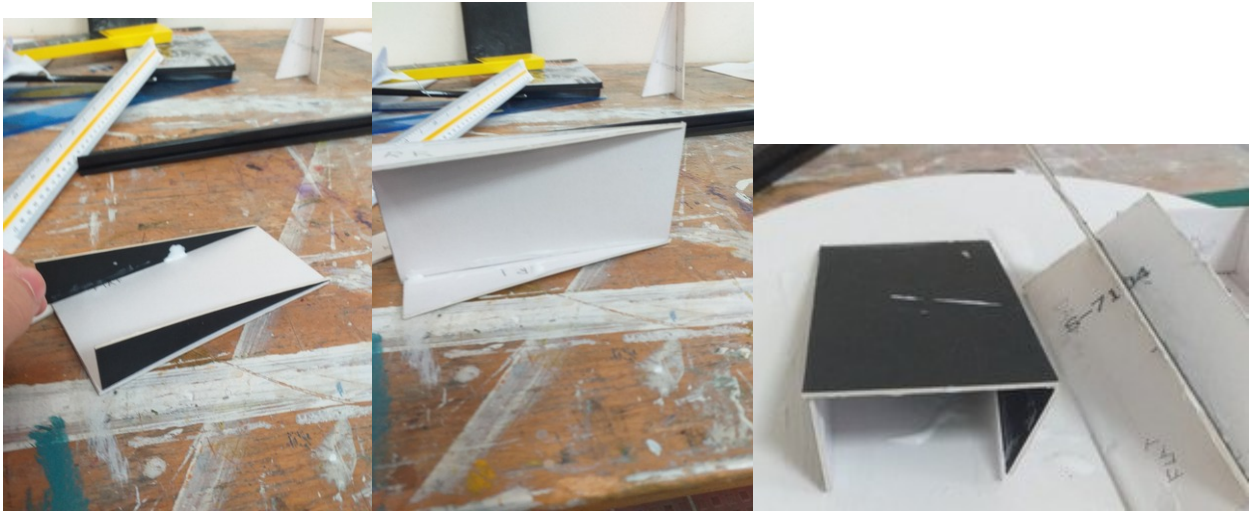


building with stuff



This is my progress building a ramp i found using the ruler confusing and working with extremely small numbers hard the end result being not the best but I am happy with it

and this was my first attempt at model making so im okay with it and I should be able to get used to working with smaller numbers better and my model making should improve



Today's lesson I built a ramp this was a lot harder than building the wall as I had trouble with getting the ramp walls angled correctly as it was so small so I found it hard to work with so the end result being the walls are at an angle so it's not good



My 3rd build is a stage block I messed up the measurements of the walls so it doesn't match up perfectly



My start of decorating and final i had to move around the blocks a few times I decorated it with sticks and tiny pebbles and blue paper I like the end result

in the end I like what I learned making this the main problem I found was just using the ruler and working with small measurements that is easy to mess up