

Principles of design evaluation

When I started this unit I had no real interest in set design, especially that of theater set design, for no other reason than just not wanting to take part in it. I understood it's importance to the filmmaking process as a whole but it was never a path that I wanted to pursue myself, and while this module hasn't changed that opinion in any significant way I am grateful for the now deeper understanding I have of the design elements of any given media form, it will definitely help me in the future as cohesion between departments is one of the most crucial elements of any given projects. I feel that I need to get better at constantly working on the process workbooks, I've never been very good at working little and often as I quite often struggle to just start working, however, I feel that this module has helped me get used to working like this. I am incredibly happy with how the robot boy project turned out, it is easily the smoothest production that I have ever been apart of as we already had a solid concept within a couple of hours in our groups, as opposed to the months I have had to spend on a concept in the past. The series of images we produced turned out better than I had imagined as well, the usage of scratches and image filters in post-production gave them a very convincing aged look. If I were to change anything I would have gone with a very repetitive style for the photos, with very little changes between the photos. Overall I feel that while the module was not specialized in an area that I am interested in, it was still useful as a look into the wider aspects of production.

