

Question 1 A

The first of the two displays that I have researched is that of an unnamed touch screen display. It allows for the user to navigate through multiple screens through the use of buttons.

The second display is that of the Puffer Sphere. It is a globe-like display that is mainly used for geographical exhibits as well as many other types of exhibits.

Both of these displays have touch screen capabilities to allow for the user to press the buttons on the screen or to drag and drop the objects on the display.

The first display features built in speakers that allow for the exhibit to show videos with sound as well as audio feedback for the users actions. The Puffer ~~Sphere~~ Sphere lacks this feature meaning that users that rely on audio are at a disadvantage when using an exhibit on this type of display.

Looking at the visual aspect of these displays, they both lack features relating to colour blindness, meaning that users that suffer from this condition will not be able to use these displays to their full extent. The Sphere suffers more from this than the first display as the Sphere is used for a wide range of exhibits while the first display has the same colour scheme throughout, this means that more care could be taken in the first display to allow for the majority of users to use it.